

15-740/18-740  
Computer Architecture  
Lecture 0: Announcements/Logistics

Prof. Onur Mutlu  
Carnegie Mellon University

# Summary

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- First lecture: September 8 (Wed)
- Homework 0 – Part 1
  - Due September 8 (Wed)
- Homework 0 – Part 2
  - Due September 10 (Fri)
- First readings
  - Reviews due September 10
- Project ideas and groups
  - Read, think, and brainstorm
  - Proposal due September 27

# Agenda

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- Syllabus
  - Course logistics, info, requirements
- Homework 0
- Readings for first lecture

# Course Info: Who Are We?

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- Instructor: Prof. Onur Mutlu
  - [onur@cmu.edu](mailto:onur@cmu.edu)
  - Office: Hamerschlag Hall-A305
  - Office Hours: W 2:30-3:30pm (or by appointment)
  - <http://www.ece.cmu.edu/~omutlu>
  - PhD from UT-Austin, worked at Microsoft Research, Intel, AMD
  - Research:
    - Computer architecture
    - Many-core systems: shared resources, asymmetric multi-core
    - Memory systems
    - Interconnection networks
    - Hardware/software interaction and co-design
    - Fault tolerance
    - Hardware security
    - Algorithms and architectures for genomics

# Course Info: Who Are We?

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- Teaching Assistants
  - Vivek Seshadri
    - GHC 7517
    - [vshadr@cs.cmu.edu](mailto:vshadr@cs.cmu.edu)
  - Evangelos Vlachos
    - HH A312
    - [evlachos@ece.cmu.edu](mailto:evlachos@ece.cmu.edu)
  - Office hours TBD
  
- Course Administrative Assistant
  - Bara Ammoura
    - [bammoura@ece.cmu.edu](mailto:bammoura@ece.cmu.edu)

# Where to Get Up-to-date Course Info?

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- Website: <http://www.ece.cmu.edu/~ece740>
- Blackboard: Linked from website
  - Lecture notes
  - Readings
  - Project info
  - Discussion boards – share information
- Your email
- Me and the TAs

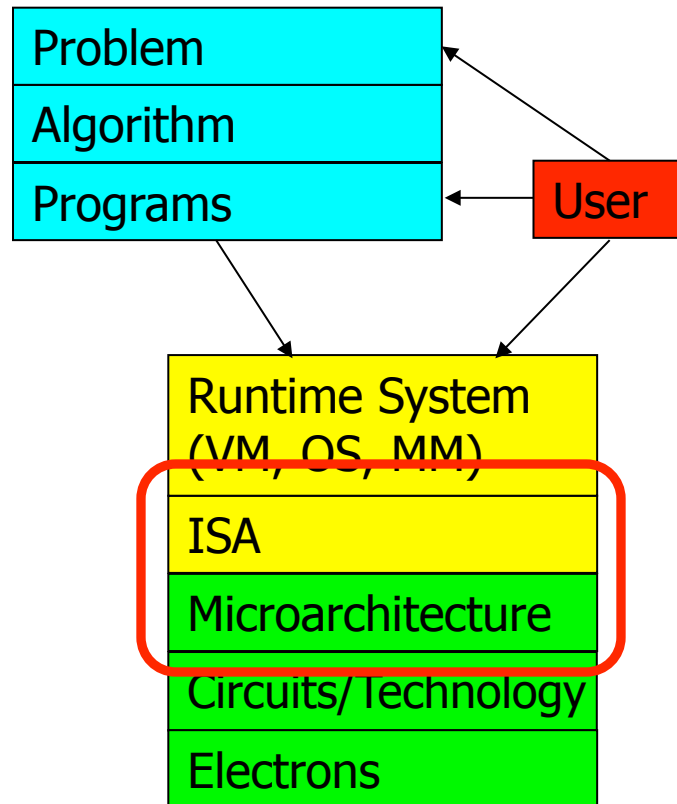
# What Will You Learn?

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- **Computer Architecture:** The science and art of designing, selecting, and interconnecting hardware components and designing the hardware/software interface to create a computing system that meets functional, performance, energy consumption, cost, and other specific goals.
- **Traditional definition:** “The term *architecture* is used here to describe the attributes of a system as seen by the programmer, i.e., the conceptual structure and functional behavior as distinct from the organization of the dataflow and controls, the logic design, and the physical implementation.” *Gene Amdahl*, IBM Journal of R&D, April 1964

# Levels of Transformation

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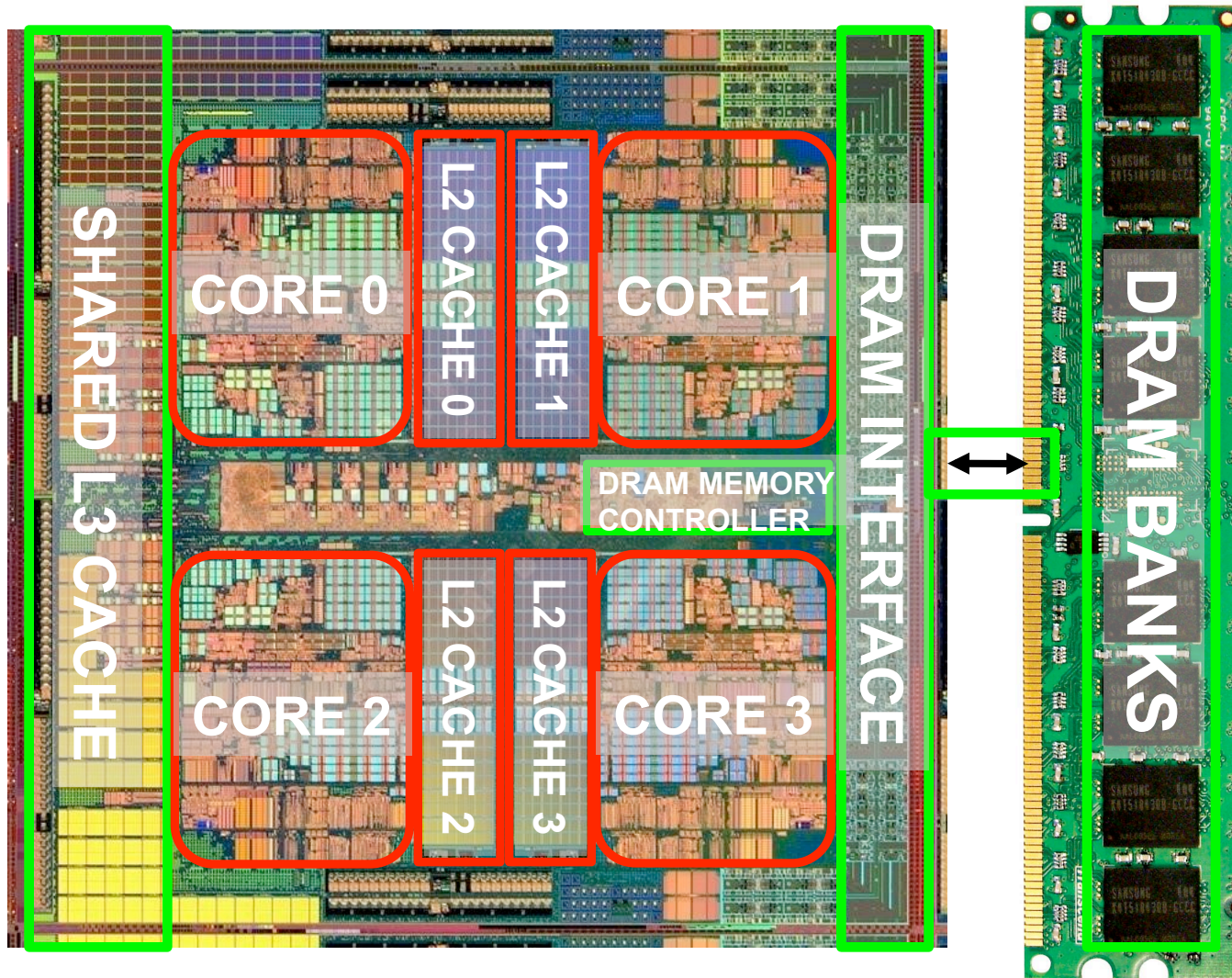
# What Will You Learn?

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- Hardware/software interface and major components of a modern microprocessor
  - State-of-the-art as well as research proposals
  - Tradeoffs and how to make them
  - Emphasis on cutting-edge research
- Hands-on research in a computer architecture topic
  - Semester-long project
  - How to design better architectures (not an intro course)
- How to dig out information
  - No textbook really required
  - But, see the syllabus

# An Example: Multi-Core Systems

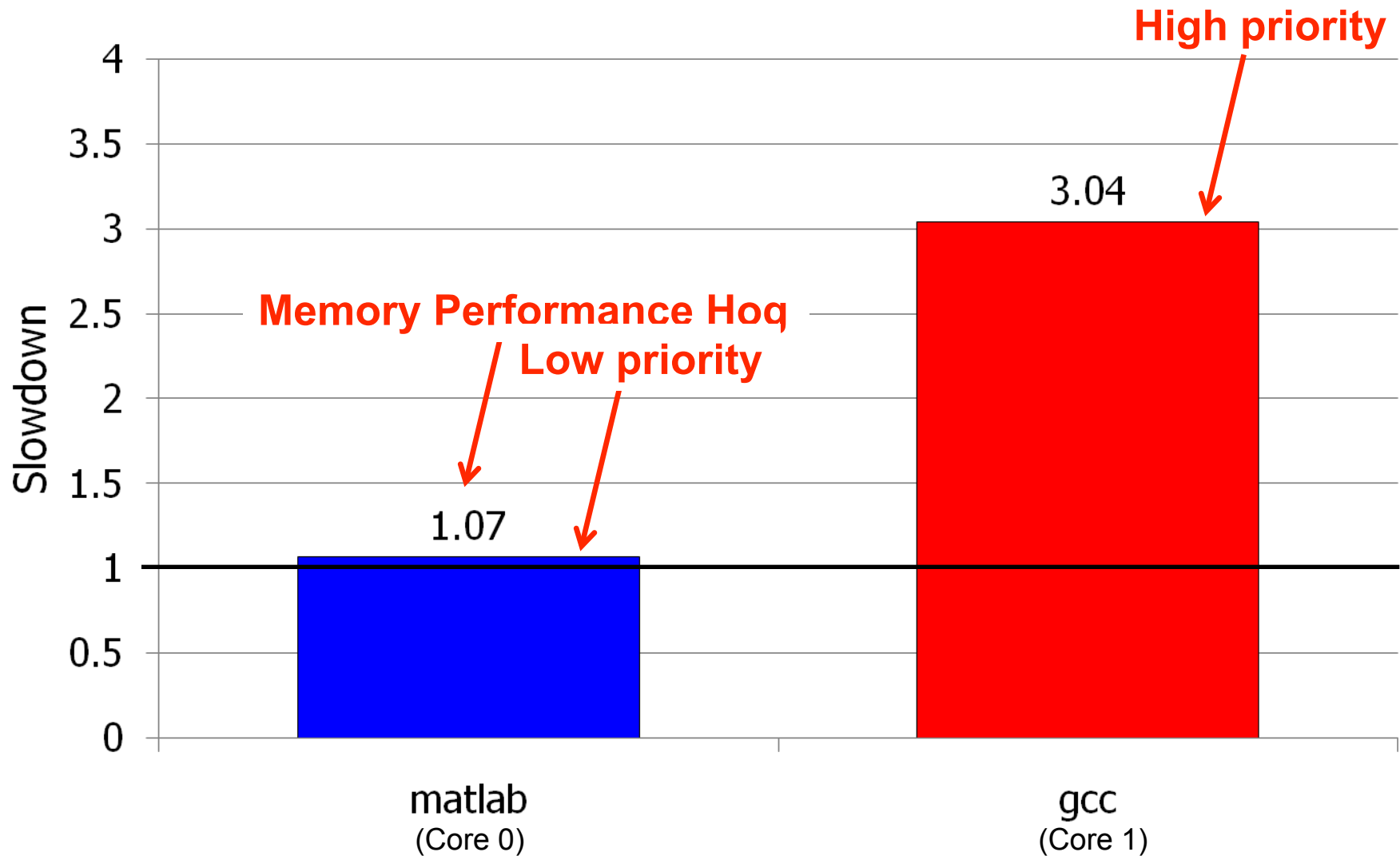
Multi-Core  
Chip



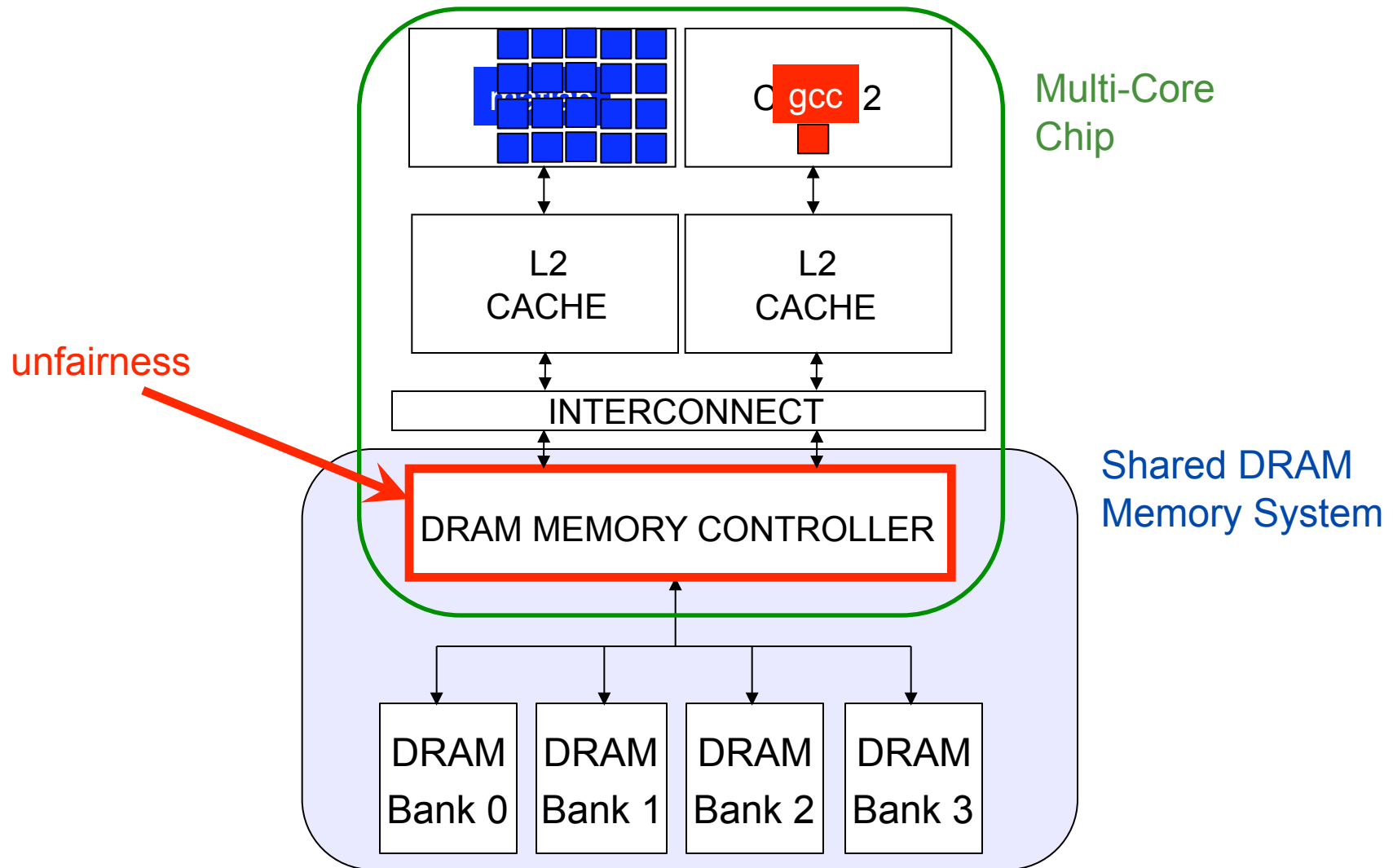
\*Die photo credit: AMD Barcelona

# Unexpected Slowdowns in Multi-Core

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# Why the Disparity in Slowdowns?



# What Do I Expect From You?

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- Required background: basic architecture (18-447), basic compilers, basic OS, programming
- Learn the material
  - And, research it
- Do the work & work hard
- **Ask questions, take notes**
- Read and review the assigned research papers & readings
  - Discuss/critique them online with peers and us
  - Write your critique/review online
- Study in groups, but submit your own work
- **Start early and focus on the research project**
- If you want feedback, come to office hours

# How Will You Be Evaluated?

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- Homeworks, Online Reviews, Quizzes: 10%
- Research Project: 35%
- Midterm I: 20%
- Midterm II (comprehensive): 35%
- Our evaluation of your performance: 5%
- Participation+discussion counts

# More on Homeworks and Policy

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- Content from lectures, readings, project, discussions
- All homeworks *must* be your own work
  
- Research project in groups
  
- Late policy: Maximum five late days total
  
- Honor code: No tolerance on cheating, academic dishonesty
  - See syllabus

# Research Project

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- Your chance to explore in depth a computer architecture topic that interests you
- Perhaps even publish your innovation in a top computer architecture conference.
- **Start thinking about your project topic from now!**
- Interact with me and Evangelos & Vivek
- Groups of 2-3 students (will finalize this later)
- Proposal due: Sep 27



# Homework 0

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- Part 1
  - Our way of getting to know about you fast
  - Due Sep 8
- Part 2
  - Four readings
  - One cache question
  - Due Sep 10
- Paper Reviews
  - Write **brief** reviews online for the four readings
  - Key ideas, strengths, weaknesses, challenges, what did you learn? Are the statements valid, interesting, exciting?
  - Due Sep 10

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