

# Differentially Private Recommendation Systems (cont'd)

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# Administrative

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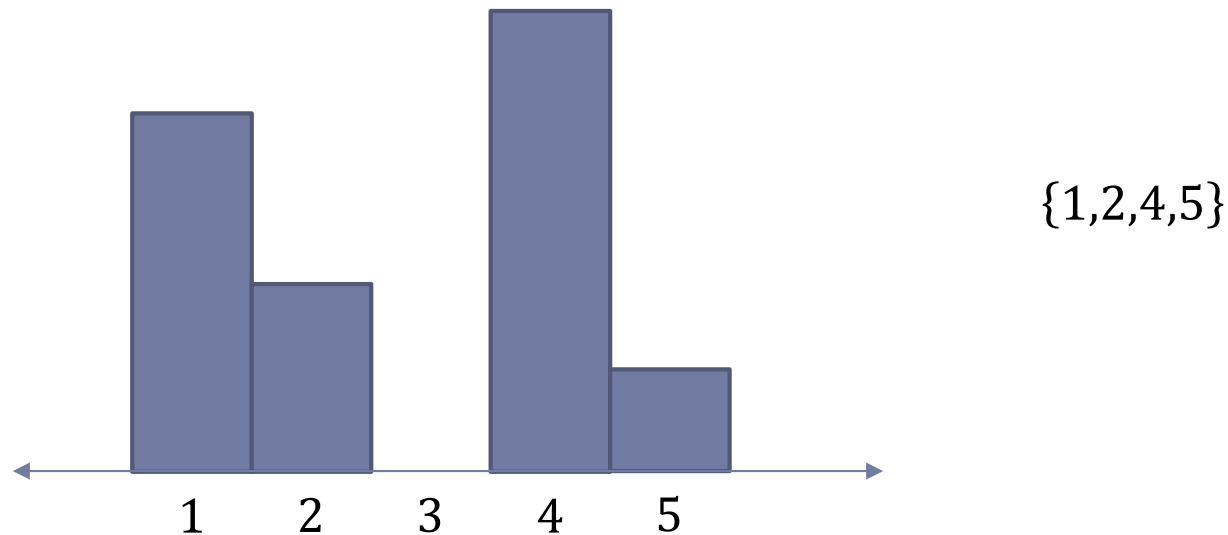
- ▶ **HW2 out tonight**
  - ▶ Differential privacy and deanonymization
  
- ▶ **Project proposals**
  - ▶ If you got marked down for your project, you can share new project idea with staff for feedback



# Definition from last time...

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- ▶ What is the **support** of a probability distribution?
- ▶ A: Set of values with nonzero probability mass



# Canvas Quiz

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- ▶ 10 minutes



Last time:

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# Differentially Private Recommender Systems: Building Privacy into the Netflix Prize Contenders

Frank McSherry and Ilya Mironov

KDD 2019

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# Netflix Predictions – High Level

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- ▶  $Q(i,j)$  – “How would user  $i$  rate movie  $j$ ?”
- ▶ Predicted rating may typically depend on
  - ▶ Global average rating over all movies and all users
  - ▶ Average movie rating of user  $i$
  - ▶ Average rating of movie  $j$
  - ▶ Ratings user  $i$  gave to *similar* movies
  - ▶ Ratings *similar* users gave to movie  $j$
- ▶ Sensitivity may be small for many of these queries

# What do we need to make predictions?

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For a large class of prediction algorithms it suffices to have:

- ▶  $G_{avg}$  – average rating for all movies by all users
- ▶  $M_{avg}$  – average rating for each movie by all users
- ▶ Average Movie Rating for each user
- ▶ Movie-Movie Covariance Matrix (COV)

# Differentially Private Recommender Systems (High Level)

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To respect approximate differential privacy publish

- ▶  $G_{avg} + \text{NOISE}$
- ▶  $M_{avg} + \text{NOISE}$
- ▶  $\text{COV} + \text{NOISE}$
  
- ▶  $GS(G_{avg})$ ,  $GS(M_{avg})$  are very small so they can be published with little noise (e.g., Laplacian)
- ▶  $GS(\text{COV})$  requires more care (our focus)
  
- ▶ Don't publish average ratings for users (used in per-user prediction phase using k-NN or other algorithms)



# Movie-Movie Covariance Matrix

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$$Cov = \sum_u (\tilde{r}_u)(\tilde{r}_u)^T$$

$$\tilde{r}_u = r_u - \bar{r}$$

User  $u$ 's rating for each movie

Average rating for each movie

# Movie-Movie Covariance Matrix

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$$Cov = \sum_u (\tilde{r}_u) (\tilde{r}_u)^T$$

$$\bar{r} = \begin{pmatrix} 3.2 \\ 2 \\ 3 \end{pmatrix}$$

$$r_{u1} = \begin{pmatrix} 4.2 \\ 2 \\ 3 \end{pmatrix}$$

$$r_{u2} = \begin{pmatrix} 1.5 \\ 4.5 \\ 2 \end{pmatrix}$$



# Movie-Movie Covariance Matrix

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$$Cov = \sum_u (\tilde{r}_u) (\tilde{r}_u)^T$$

$$\bar{r} = \begin{pmatrix} 3.2 \\ 2 \\ 3 \end{pmatrix}$$

$$\tilde{r}_{u1} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\tilde{r}_{u2} = \begin{pmatrix} -1.7 \\ 2.5 \\ -1 \end{pmatrix}$$



# Example

$$\tilde{r}_{u1}(\tilde{r}_{u1})^T = \begin{pmatrix} -1.7 \\ 2.5 \\ -1 \end{pmatrix} \langle -1.7 \quad 2.5 \quad -1 \rangle$$

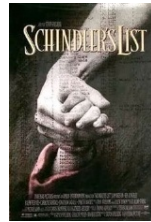
$$-4.25 = -1.7 \times 2.5$$

$$= \begin{matrix} \text{SCHINDLER'S LIST} \\ \text{WALL-E} \\ \text{GLADIATOR} \end{matrix} \begin{bmatrix} 2.89 & -4.25 & 1.7 \\ -4.25 & 6.25 & -2.5 \\ 1.7 & -2.5 & 1 \end{bmatrix}$$

# Example

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$$Cov = \widetilde{r_{u1}}(\widetilde{r_{u1}})^T + \overline{r_{u2}}(\overline{r_{u2}})^T$$



$$= \begin{matrix} \text{SCHINDLER'S LIST} \\ \text{WALL·E} \\ \text{GLADIATOR} \end{matrix} \begin{bmatrix} 3.89 & -4.25 & 1.7 \\ -4.25 & 6.25 & -2.5 \\ 1.7 & -2.5 & 1 \end{bmatrix}$$

# Goal

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- ▶ Come up with **differentially-private** method of computing these covariance matrices
- ▶ How should we do this?



# Covariance Matrix Sensitivity

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$$\text{Cov} = \sum_u \tilde{r}_u \tilde{r}_u^T$$

$$\begin{aligned} \|\text{Cov}^a - \text{Cov}^b\| &= \|\tilde{r}_u^a \tilde{r}_u^{aT} - \tilde{r}_u^b \tilde{r}_u^{bT}\| \\ &\leq \|\tilde{r}_u^a - \tilde{r}_u^b\| \times (\|\tilde{r}_u^a\| + \|\tilde{r}_u^b\|) \end{aligned}$$

- ▶ Prove this with a neighbor
- ▶ Could be large if a user's rating has **large spread** or if a user has **rated many movies**

# Covariance Matrix Trick I

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- ▶ Center and clamp all ratings around averages. If we use clamped ratings then we reduce the sensitivity of our function.

$$\hat{r}_{ui} = \begin{cases} -B, & \text{if } r_{ui} - \bar{r}_u < -B, \\ r_{ui} - \bar{r}_u, & \text{if } -B \leq r_{ui} - \bar{r}_u < B, \\ B, & \text{if } B \leq r_{ui} - \bar{r}_u. \end{cases}$$






## Example ( $B = 1$ )

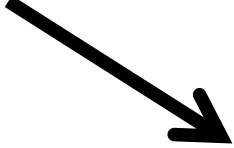
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User 1:  $r_{u1} = \langle \boxed{4.2} \quad 2 \quad 3 \rangle$

$$\bar{r}_{u1} = \frac{4.2 + 2 + 3}{3} \approx \boxed{3.07}$$

$$\widehat{r}_{u1} = \langle \boxed{1} \quad -1 \quad -.07 \rangle$$


$$\min\{B, 4.2 - 3.07\}$$


$$\max\{-B, 2 - 3.07\}$$

# Covariance Matrix Trick II

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- ▶ Carefully weight the contribution of each user to reduce the sensitivity of the function. Users who have rated more movies are assigned lower weight.

$$\text{Cov} = \sum_u w_u \hat{r}_u \hat{r}_u^T + \text{Noise}^{d \times d}$$

- ▶ Where  $e_{ui}$  is 1 if user  $u$  rated movie  $i$

$$\text{and } w_u = \frac{1}{\|e_u\|_2}$$



# Publishing the Covariance Matrix

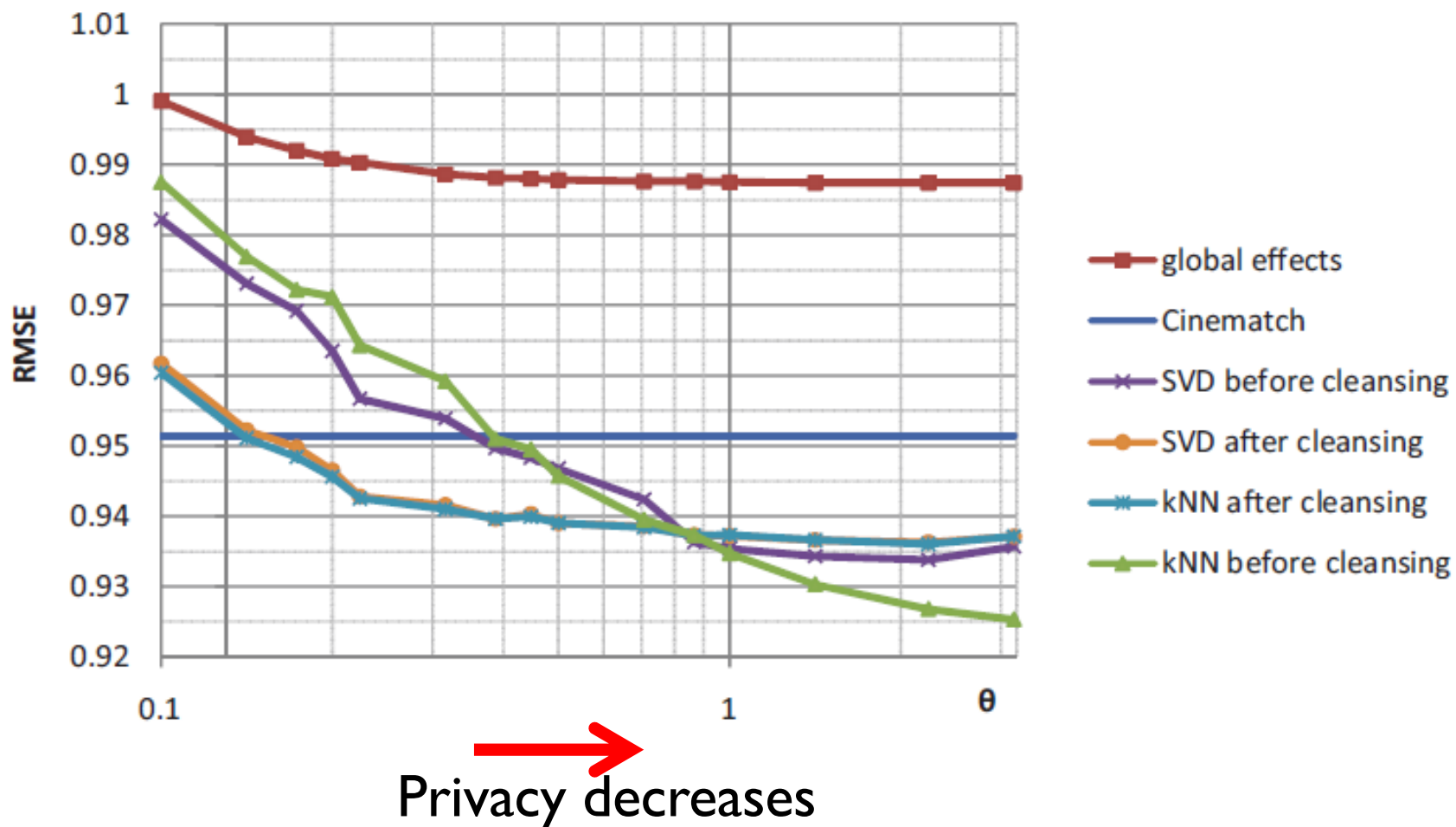
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- ▶ Theorem 5 from paper: If ratings vectors  $r^a$  and  $r^b$  have at most one rating different, then for appropriate parameter settings, we have:

$$\|w_u^a \hat{r}_u^a \hat{r}_u^{aT} - w_u^b \hat{r}_u^b \hat{r}_u^{bT}\|_2 \leq (1 + 2\sqrt{2})B^2$$

- ▶ Add independent Gaussian noise proportional to this sensitivity bound to each entry in covariance matrix

# Experimental Results



# Note About Results

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- ▶ **Granularity: One *rating* present in  $D_1$  but not in  $D_2$** 
  - ▶ Accuracy is much lower when one user is present in  $D_1$  but not in  $D_2$
  - ▶ Intuition: Given query  $Q(i, j)$  the database  $D - u[i]$  gives us no history about user  $i$ .
  
- ▶ **Approximate Differential Privacy**
  - ▶ Gaussian Noise added according to  $L_2$  Sensitivity
  - ▶ Clamped Ratings ( $B = 1$ ) to further reduce noise



# Summary

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- ▶ **Why did we talk about this paper?**
  - ▶ Takes a complicated task (DP recommendation system)
  - ▶ Turns it into well-defined simpler task (DP covariance matrix)
- ▶ **In general, you need to either**
  - ▶ Bound the sensitivity of your desired function
  - ▶ Change the model to have bounded sensitivity
- ▶ **What was their approach?**
  - ▶ Use a bound on the sensitivity of covariance
  - ▶ Use the bound to design tools for **limiting sensitivity**

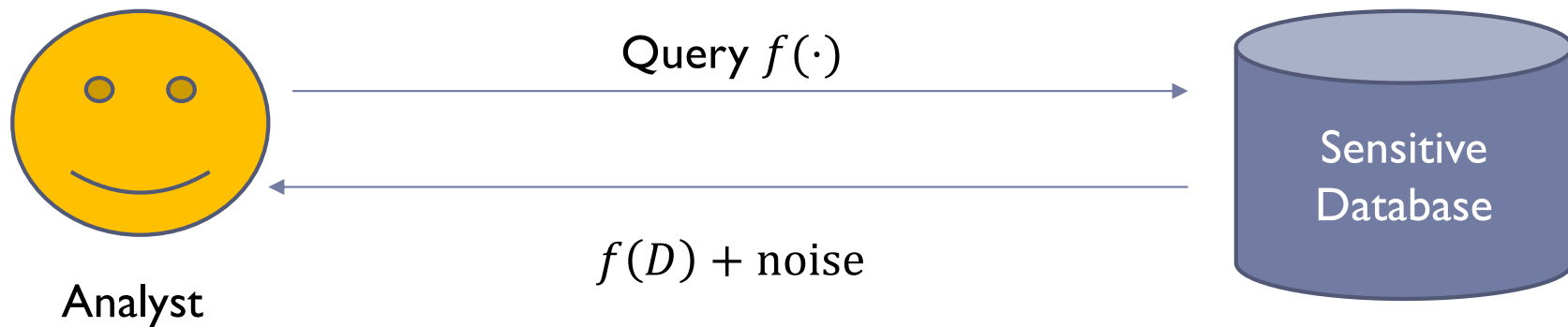


Next: Local Differential Privacy

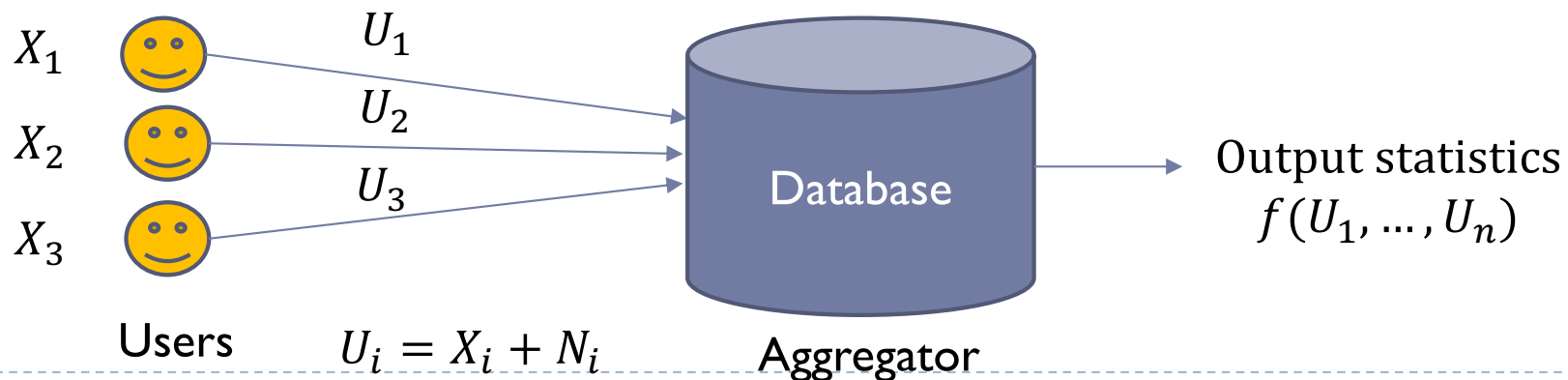
# Different models

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## ▶ Global (database) differential privacy



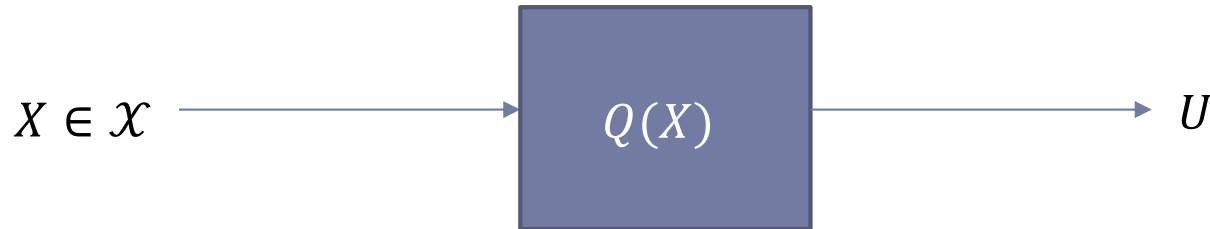
## ▶ Local differential privacy





# Local Differential Privacy

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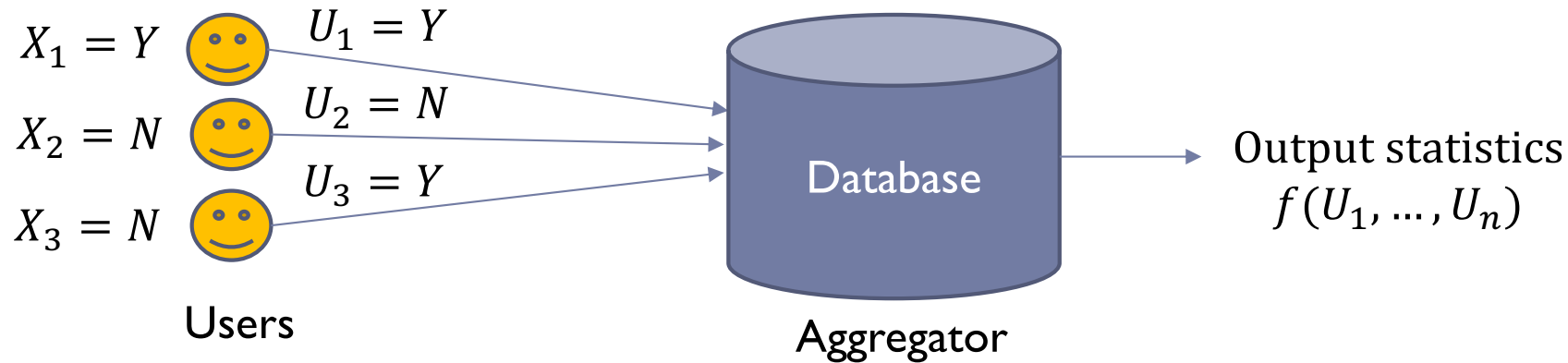
- ▶ We say mechanism  $Q$  is  **$\epsilon$ -locally differentially private** if

$$\sup_{S, x, x' \in \mathcal{X}} \frac{Q(S|X = x)}{Q(S|X = x')} \leq e^\epsilon,$$



# Example: Measuring Drug Use

Question: Have you consumed illegal drugs in the last week?



## ▶ Randomized response (Warner):

- ▶ If heads, answer truth
- ▶ If tails, random answer

$$\frac{P(U = Y | X = Y) = 0.75}{P(U = Y | X = N) = 0.25} = e^{\log 3}$$

# Local Differential Privacy

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- ▶ Widely used in practice
  - ▶ Google
  - ▶ Apple
- ▶ Mechanism is applied to **privatize data itself**
  - ▶ I.e., query function  $f(x) = x$
- ▶ No notion of neighboring databases anymore
  - ▶ Compare  $P(\text{output} \mid \text{input})$
- ▶ Plausible deniability protects users from:
  - ▶ aggregator
  - ▶ hackers
  - ▶ surveillance

