

Recitation #1

18-649 Distributed Embedded Systems

Friday 4-Sep-2015



Note: Course slides shamelessly stolen from lecture
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**Carnegie
Mellon**

Announcements and Administrative Stuff

◆ Project 1 draft posted

- Individual work, with the exception of the audit
- When the web box goes from gray to white it is officially released

◆ Groups will be formed next week after add/drop settles

◆ TA office hours

- Look for posting next week (Tuesday) with office hours

◆ Course announcements will be made mostly via blackboard

- You are responsible for these (check it once a day or so)
- Only critical notices sent by e-mail

◆ Recitations every Friday

- In this classroom 1:30-2:00 PM weekly
- After this week there will be team meetings; watch blackboard for details
- Most team meetings in this classroom 12:30-2:30 PM
- One team per TA will meet outside that range at a mutually agreeable time

What If You See A Really Great Idea?

- ◆ **Each group shall do all their own development**
 - Its rare that there's only one way to implement something
 - You'll definitely see some unique implementations this semester
- ◆ **Copying any portion of another group's work is cheating**
 - Even if you cite where you got it
 - Accidental parallel invention is fine (yes, we can tell the difference)
- ◆ **If you see an **idea** in someone's presentation that would make your elevator **WAY** better (e.g. a better dispatcher algorithm)**
 - Modify **your own** implementation and **cite** where you got the idea
 - That is a perfectly reasonable thing to do
 - Lines of code are not an "idea" – they are an implementation
 - Do not look at anyone else's elevator/project code. Ever.
- ◆ **To be safe, the only inter-group idea exchange should be presentations**
 - Exchanging ideas **WITHIN** a group is encouraged at all times!
- ◆ **If you're not sure, then ask us! Do not assume**

Weekly Progress & Individual Contribution

- ◆ **Status reports due every week with your project submission**
 - Starts next week
- ◆ **Tell us:**
 - How many hours you've spent this week (including class time)
 - Be accurate, helps us tune the project load and keep your work to ~12 hrs / week
 - Breakdown of what each team member contributed this week
 - Any other project issues/comments
- ◆ **Your hours report does not affect your grade; be honest!**
- ◆ **Starting with Project 2 there are individual contribution requirements**
 - At least some of lab is distributed per person
 - Ensures everyone touches the basics
 - Do NOT cover up someone slacking – if they didn't do the work, don't give them credit

Some Elevator Lingo

- ◆ **Elevator Car** is the compartment passengers ride in
- ◆ **Drive** is the motor that moves the car up and down in the shaft
 - Drive speeds for our elevator are simply Stop, Slow, or Fast
- ◆ **Hall Call** buttons are the up/down buttons in the hallways at each floor
- ◆ **Car Call** buttons are the buttons inside the elevator
- ◆ **Door Reversal** sensors check if the doors are blocked by an object or passenger
 - “A door reversal occurs”
 - An object or passenger was in the way when the door tried to close
 - The door stops, *reverses* direction, and reopens
- ◆ Car is **overweight** if there are too many passengers in the car
 - One or more passengers must get off for safe operation to continue

Project 1 - Part 1 - Intro to Writing Requirements

- ◆ **Given a set of initial conditions, follow the process to develop a set of requirements for the door controller**

- ◆ **Process:**
 1. Generate a scenario
 2. Write requirements using precise words
 3. Write requirements using consistent terms
 4. Number requirements
 5. Testable
 6. Traceability for high level requirements
 7. Process audit

- ◆ **This process will give you a taste of how to generate requirements**

Process

1. Generate a scenario for the initial conditions

- A scenario is a short story that corresponds to the initial conditions
- Pretend you're an omniscient observer and tell us what you observe happening
 - You would notice the elevator arrives with doors shut, then the doors open
 - You don't need to include events that are not observable to users
 - » Example: Events that don't happen like door reversals not occurring
 - Suppose the car is overweight when a passenger gets on, what would you observe?

2. Generate 2 - 5 requirements for the *door controller* based on the scenario

- Use SHALL and SHOULD as per lecture

3. Revise the requirements in step 2 to use consistent terms

- Use the terms defined in the interface section with appropriate notation
- If you don't understand the interface, come to office hours and ask
- Don't forget to consider messages like mDriveSpeed and mAtFloor

Process (Cont)

- ◆ **Number the requirements**
 - Very useful for traceability, audit, and communication about design documents
- ◆ **Write a test case for each requirement**
 - Describe test inputs and described expected outputs that confirm the requirement is met
- ◆ **Traceability to high level requirements**
 - How does each of your requirements support and/or not violate the high level requirements?
 - Check ALL high level requirements for EACH of your requirements
- ◆ **If you get lost:**
 - Look at the Pepsi Machine example on the course web site
 - Come to office hours and ask
 - Take your best shot; this is to get you ready for lectures with more detail

Audit

◆ Once finished steps 1-6, exchange with another classmate to audit

- You are responsible for finding another classmate (perhaps in your group)
- The other classmate must also be finished
- This is the *only* non-independent part
- Once you get feedback, fix your mistakes (you'll get a better grade)
 - Grade on following process, NOT on perfect pre-review work product

◆ Audit Questions

- Step 1: Is there a scenario?
- Step 2: Do the requirements use only shall and should, or the appropriate words from the lecture?
- Step 3: Do the requirements use the terms given in the Interface section to describe sensors, actuators and controllers on the elevator?
- Step 4: Are the requirements numbered?
- Step 5: Is there a test given for each of the requirements?
- Step 6: Traceability - Does **each** requirement either support or not contradict **each** of the high-level requirements?

Project 1 - Part 2 - Play with the Simulator

- ◆ **Download and exercise the elevator**
 - Follow the directions on the web
- ◆ **Requires you to make a small correction to `testlight.java`**
 - Mostly to ensure you can figure out how to edit/compile/run
- ◆ **Run an acceptance test and see the passenger is delivered**

Staff E-Mail Usage

- ◆ **E-mail only for administrative issues and bugs in infrastructure**
(ece649-staff@lists.andrew.cmu.edu)
 - Inform staff immediately about administrative issues via e-mail
 - Example: I can't access my AFS submission directory or We have group problems
 - Send all e-mail to staff, not an individual TA
 - If one of us is offline, someone else can respond more quickly
- ◆ **E-mail staff about errors in assignments or the simulator**
 - We endeavor to provide a bug-free simulator, but there may be occasional bugs
 - Read the admin.html page and find the checklist to use before reporting bugs
 - Reasonable bug reports receive high priority; don't skip the checklist
 - Yes, the checklist is long. You'll find almost all bugs are in your code.
- ◆ **Don't expect technical support over e-mail**
 - Includes bugs in *your* code, assignment clarifications, etc.
 - We do not support tools. At all. Don't ask. Pick tools you are comfortable with.
- ◆ **Feel free to ask for clarifications during class, recitation, or office hours**
 - Ask about individual/group project guidance during office hours

From the Course Administrative Page

Please use this check-list before submitting an e-mail regarding the course project:

- ◆ Check blackboard to see if an answer has been posted.
- ◆ Re-read the assignment to make sure you are reading it correctly.
- ◆ Look at the grading checklist to see if it has relevant information.
- ◆ **Look at the Pepsi machine example**
- ◆ Find a reasonable way that doesn't violate requirements
- ◆ If you simply don't understand, skip the e-mail and come to office hours.
- ◆ Look again at examples; OK to look at simulator code too
- ◆ Include the URL of the document and specifically tell us the defect.
- ◆ Please follow the bug report instructions in the Project FAQ. If we can't reproduce it, probably we can't fix it.
- ◆ Wait 5 minutes before sending. Seriously. "Oops, found it" e-mails waste a lot of everyone's time.
- ◆ Start your e-mail with "I've used the e-mail question checklist, and I think the following is an issue:" or we might reply "did you use the checklist?"

Suggestions and Reminders

- ◆ **Read the next-week project assignment before you show up for recitation each week**
- ◆ **For project 1, read the interface carefully!**
 - This will help clarify what terms like “door reversal” or “hall call” mean
 - If confused, look at the Pepsi machine and take your best guess
- ◆ **Read Project FAQ directions for submissions directions!!!**
 - Has checklist to avoid making mistakes in hand-ins – use it!
 - Before assignment is done, put a test file in the AFS submission directory
 - Let us know early if you have submission issues
- ◆ **Start early with assignments**
- ◆ **Start thinking about groups**
- ◆ **Dates: Team requests are due Wednesday evening by 5 PM**
Lab Hand-ins are due Thursdays at 10 PM
Be ready for Friday TA meetings

Questions?