

# 18733: Applied Cryptography Recitation

Asymptotic Security and Cryptographic Design

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# Asymptotic Notations

Introduced in algorithmic complexity theory

- Used to simplify notion of complexity of solving a problem
- Categorizing different problems into similar groups

Notations

- $O(n)$ :  $f(n) = O(g(n))$  if  $f(n)/g(n)$  is bounded as  $n \rightarrow \infty$
- $o(n)$ :  $f(n) = o(g(n))$  if  $f(n)/g(n) \rightarrow 0$  as  $n \rightarrow \infty$
- $\Omega(n)$ :  $f(n) = \Omega(g(n))$  if  $f$  is an upper bound for  $g$
- $\Theta(n)$ :  $f(n) = \Theta(g(n))$  if  $f(n) = O(g(n))$  and  $f(n) = \Omega(g(n))$

ex) *polynomial time algorithm*: an algorithm that solves in  $O(n^k)$  time for some integer  $k$

# Asymptotic Formalization of Security

## “Provable security is Asymptotic”

Security parameter  $1^n$ :  $n$  is chosen beforehand, may be the message length

a parameter we choose to prove security on

Adversary: *polynomial time algorithm* in  $n$

Negligible function  $\epsilon : \mathbb{N} \rightarrow [0, 1]$

- $\epsilon(n)$  is negligible if  $\forall c, \exists n_0$  s.t.  $\epsilon(n) < 1/n^c$  for all  $n > n_0$
- $\epsilon(n) = O(1/n^c)$  for all  $c$  (same with  $\epsilon(n) = o(1/n^c)$  for all  $c$ )

Proof of security: adversary's advantage is *negligible*!

A good thing: we have definitions for security

- Encryption: Semantic security (e.g.  $\text{IND-CPA}$ ,  $\text{IND\$-CPA}$ )
- PRNG: Statistical tests

How do we actually **build** functions that satisfy these security properties?

Given a function, how can we **test** that it satisfies these properties?

# Cryptographic Design: Goals

Build a function that ...

... is **secure** ...

- No *PPT* adversary can have *non-negligible advantage*

... and **usable**.

- Easily computable
- Short keys
- Compact software representation
- Compact hardware representation
- Parallely computable
- Efficient on a wide range of platforms it might be deployed on

## Case Study: Salsa20

Salsa20: Created by Daniel Bernstein in 2005



← This guy!

# What is Salsa20?

Encryption Function (aka Snuffle 2005):  $\{0, 1\}^{256} \{0, 1\}^{270} \rightarrow \{0, 1\}^{270}$

Inputs

- 256-bit key  $k$  (secret)
- Message  $m$  such that  $|m| \leq 2^{70}$

Outputs

- Ciphertext  $c$  such that  $|c| = |m|$

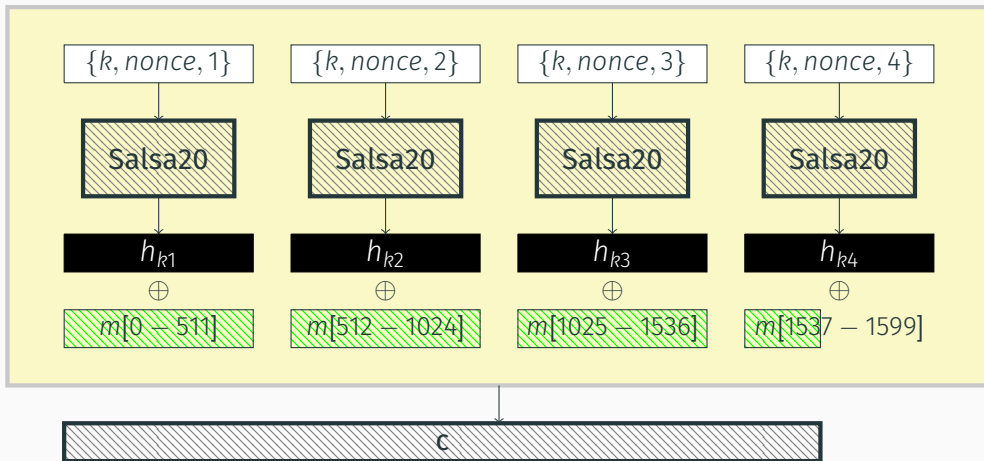
Salsa20 Core:  $\{0, 1\}^{512} \rightarrow \{0, 1\}^{512}$

Input: 512-bit

- 256-bit key  $k$  (secret)
- 64-bit *nonce* (public), 64-bit *counter*, 128-bit fixed word

Output: 512-bit

# Salsa20: Encryption

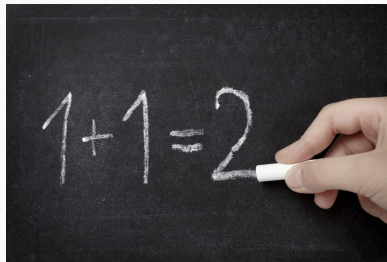
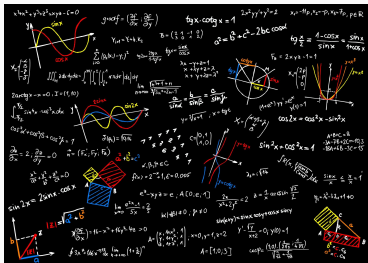




# Cryptographic Design: Salsa20

What should the “Salsa20 Core” boxes look like?

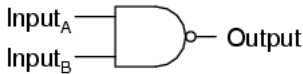
- Should it be very complex/complicated?
- Should they be extremely simple?



# Functional Completeness

Every computable function (by a Turing Machine, i.e. not by Quantum Computer) can be expressed as a series of NAND-gates

*NAND gate*



A	B	Output
0	0	1
0	1	1
1	0	1
1	1	0

# Should there be multiplication?

Multiplication Seems like a simple operation

Many processors do not have very quick multiplication implementations

Some processors have *timing leaks* with multiplication

- Motorola PowerPC 8450 (G4e): 2 cycles normally, 1 cycle if 15 msb of operand are all 0s or 1s

## Should there be S-Boxes?

S-box: Arbitrary mapping between some inputs and outputs via pre-defined lookup table

Due to memory restrictions, they can only support 8 bit operations

- Several lookups required to mangle 32 bits

Can introduce *timing attacks* due to cache interactions

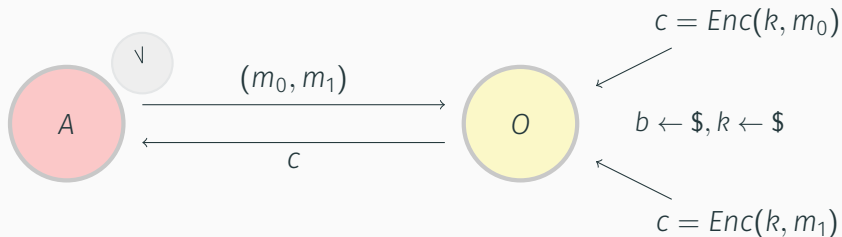
Crypto gets deployed in many settings

- Software library on personal computer
- Hardware on commercial processors
- Specialized payment processing equipment – Aircraft equipment
- Military applications
- ... and thousands of other environments

Some obscure unforeseen implementations might leak private information

# Timing Attack

Calling a real world cryptographic function introduces side channels



$$\text{Adv}(A) = \Pr[A(\text{Enc}(k, m_0)) = 1] - \Pr[A(\text{Enc}(k, m_1)) = 1]$$

## Timing Attack: Example

Let  $f: \{0, 1\}^n \rightarrow \{0, 1\}^n$  be an encryption function where the runtime is equal to:

- $1\text{ms} * (\text{number of positions where key and message are both } 1)$

Attack: input messages starting with  $0 \dots 01$ , checking runtimes to figure out bits of the key are 1 and what bits are 0

## Other Side Channels

- Power consumption
- Heat
- Noise
- Memory latency
- Cache timings
- ... and many others

Side channels can vary a lot and very domain-specific



## Add-Rotate-XOR (ARX) Operations

**Add**  $\boxplus$ : n-bit addition mod  $2^n$

$$10010101_{(2)} \boxplus 11110110_{(2)} = 10001011_{(2)}$$

**Rotate**  $\lll$ : constant-distance rotation operations

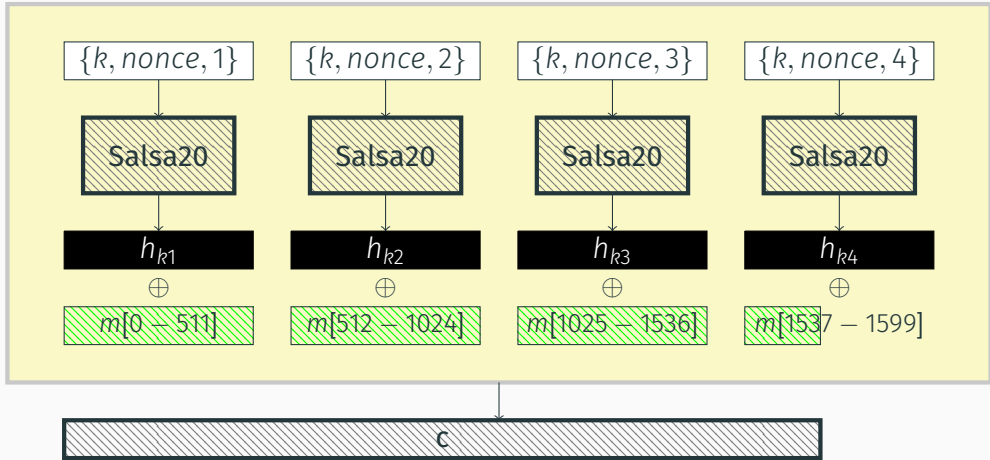
$$10010101_{(2)} \lll 1 = 00101011_{(2)}$$

**XOR**  $\oplus$ : bitwise addition

$$10010101_{(2)} \oplus 11110110_{(2)} = 01100011_{(2)}$$

**These operations are immune to timing attacks!!**

# Salsa20: Encryption



0x61707865	k[0,31]	k[32,63]	k[64,95]
k[96,127]	0x3320646e	nonce[0,31]	nonce[32,63]
ctr[0,31]	ctr[32,63]	0x79622d32	k[128,159]
k[160,191]	k[192,223]	k[224,255]	0x6b206574

Round: Let  $b_n = n$  below diagonal

For each column do:

1.  $b_1 \oplus = ((b_3 \boxplus b_4) \lll 7)$
2.  $b_2 \oplus = ((b_4 \boxplus b_1) \lll 9)$
3.  $b_3 \oplus = ((b_1 \boxplus b_2) \lll 13)$
4.  $b_4 \oplus = ((b_2 \boxplus b_3) \lll 18)$

Transpose the matrix

Why the particular rotation distances?

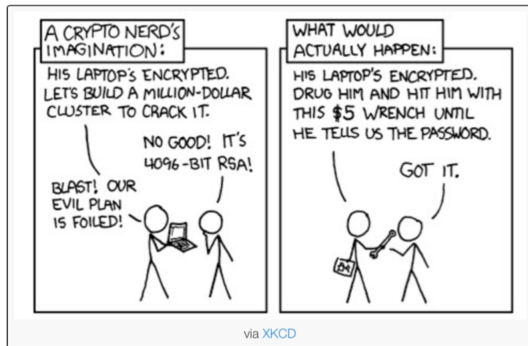
*“I chose the Salsa20 rotation distances 7, 9, 13, 18 as doing a good job of spreading every low-weight change across bit positions within a few rounds. The exact choice of distances doesn’t seem very important.”*

Why not interchange the addition and XOR?

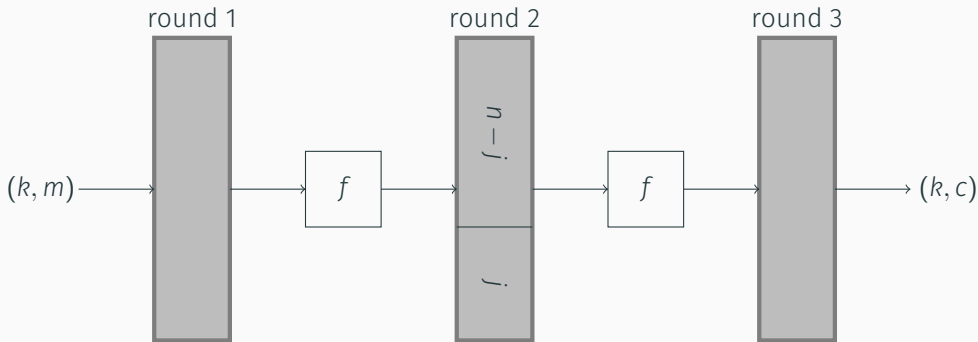
*“I chose “xor a rotated sum” over “add a rotated xor” for simple performance reasons: the x86 architecture has a three-operand addition (LEA) but not a three-operand xor.”*

# Is Salsa20 Secure?

- Can we tell that our choice of function is really secure?
- Cryptanalysis is required to see if the function is secure against several 'well-known-attacks'



# Meet in the Middle Attack



If we can find  $j$  bits in the middle of the cipher such that they do not depend on the  $l$  bits of the  $k$ -bit key, then we can reduce complexity of the exhaustive search attack to  $2^{k-l} + 2^l$ .

- Currently best known attack breaks 8 rounds
- Differential variant of meet-in-the-middle attack: truncated differential cryptanalysis
  - 2165-operation attack on Salsa20/5 by Crowley
  - Aumasson, Fischer, Khazaei, Meier, and Rechberger reported a 2249-operation attack on Salsa20/8 and a 2153-operation attack on Salsa20/7.

Design of cryptographic implementations is very heuristic

- Needs to work well on current hardware
- Needs to be very fast
- Should be designed to resist known attacks
- Security is never really proved, just argued for, primitive is subject to attacks
- Proofs exist but rely on unproven (but thought to be safe) assumptions



Questions?