



Basic key exchange

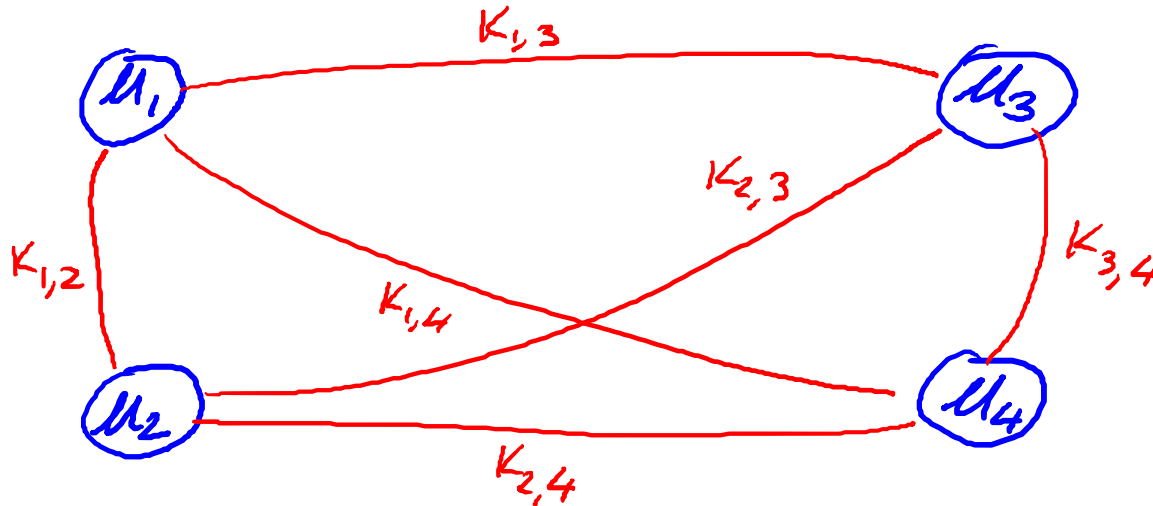


Basic key exchange

Trusted 3rd parties

Key management

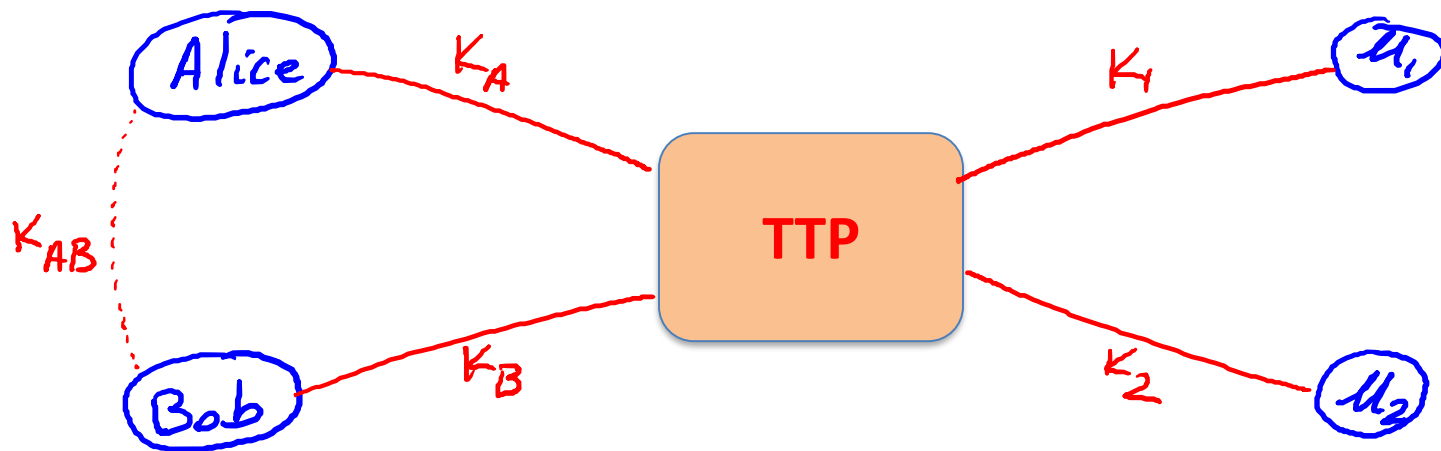
Problem: n users. Storing mutual secret keys is difficult



Total: $O(n)$ keys per user

A better solution

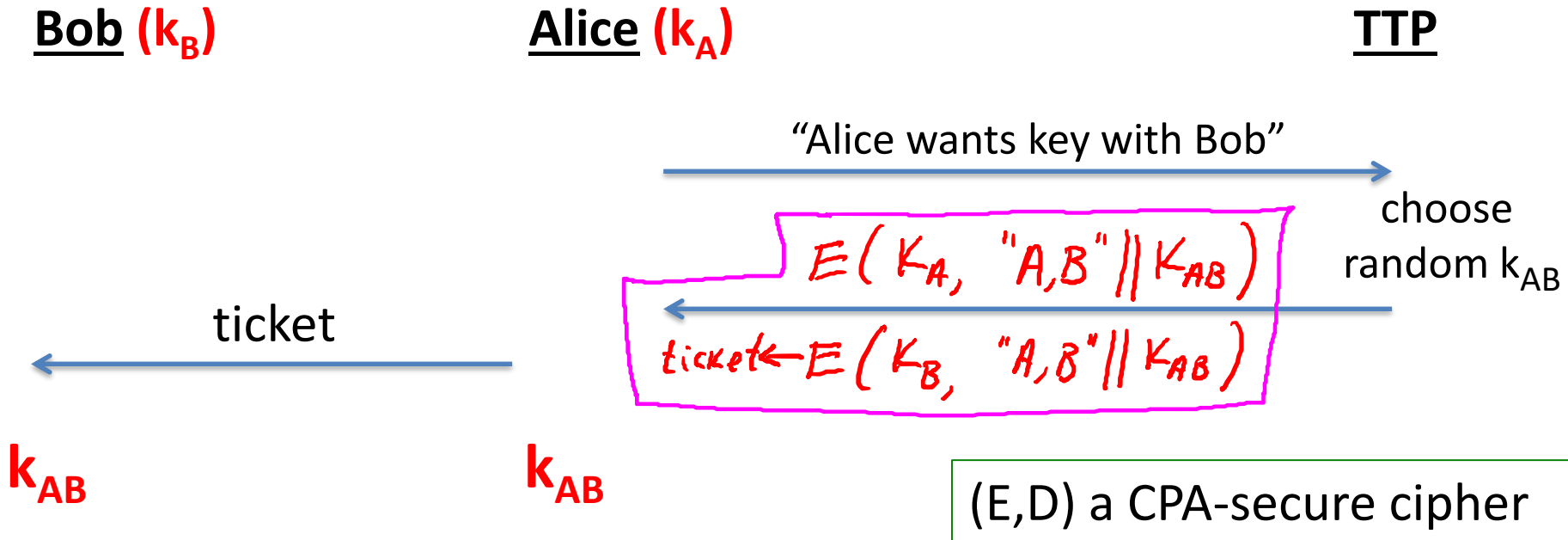
Online Trusted 3rd Party (TTP)



Every user only remembers one key.

Generating keys: a toy protocol

Alice wants a shared key with Bob. Eavesdropping security only.



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Alice wants a shared key with Bob. Eavesdropping security only.

Eavesdropper sees: $E(k_A, \text{"A, B"} \parallel k_{AB})$; $E(k_B, \text{"A, B"} \parallel k_{AB})$

(E,D) is CPA-secure $\Rightarrow$

eavesdropper learns nothing about k_{AB}

Note: TTP needed for every key exchange, knows all session keys.

(basis of Kerberos system)

Toy protocol: insecure against active attacks

Example: insecure against replay attacks

Attacker records session between Alice and merchant Bob

- For example a book order

Attacker replays session to Bob

- Bob thinks Alice is ordering another copy of book

Key question

Can we generate shared keys without an **online** trusted 3rd party?

Answer: yes!

Starting point of public-key cryptography:

- Merkle (1974), Diffie-Hellman (1976), RSA (1977)
- More recently: ID-based enc. (BF 2001), Functional enc. (BSW 2011)

End of Segment



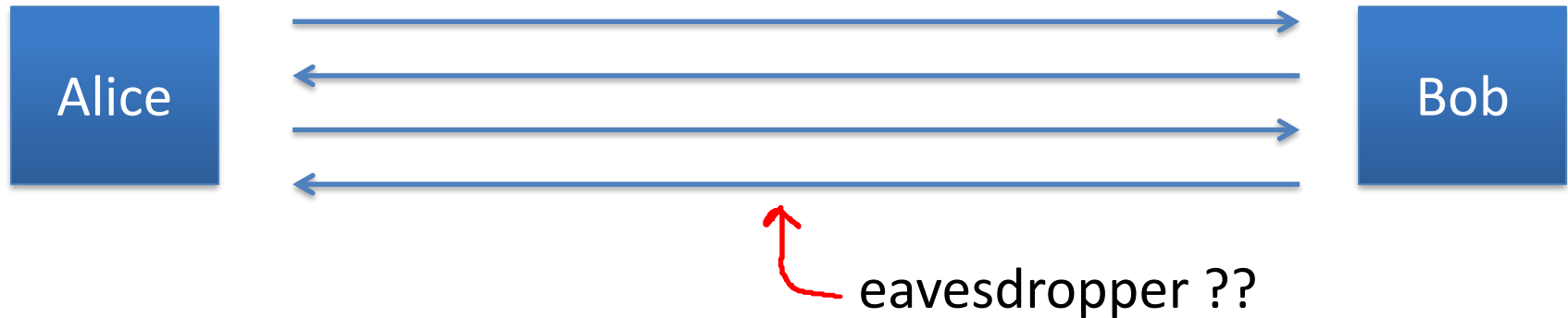
Basic key exchange

Merkle Puzzles

Key exchange without an online TTP?

Goal: Alice and Bob want shared key, unknown to eavesdropper

- For now: security against eavesdropping only (no tampering)



Can this be done using generic symmetric crypto?

Merkle Puzzles (1974)

Answer: yes, but very inefficient

Main tool: puzzles

- Problems that can be solved with some effort
- Example: $E(k,m)$ a symmetric cipher with $k \in \{0,1\}^{128}$
 - **puzzle(P) = E(P, “message”)** where $P = 0^{96} \parallel b_1 \dots b_{32}$
 - Goal: find P by trying all 2^{32} possibilities

Merkle puzzles

Alice: prepare 2^{32} puzzles

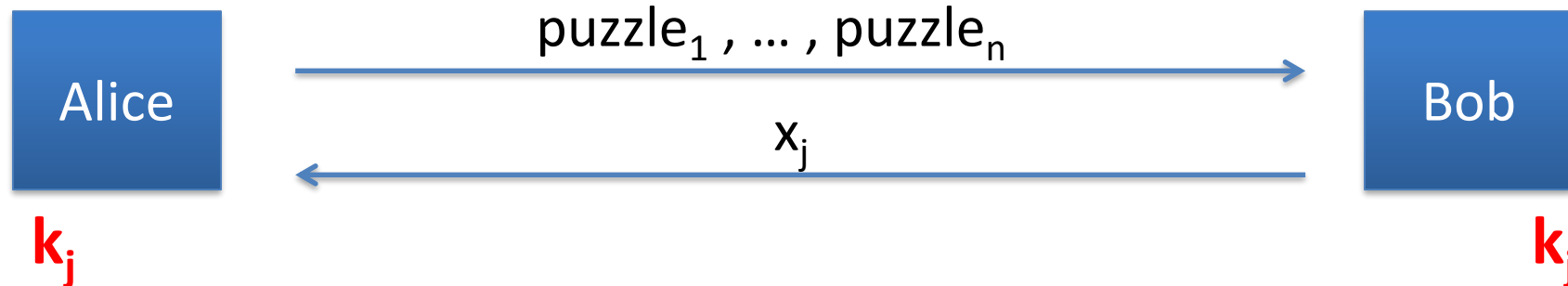
- For $i=1, \dots, 2^{32}$ choose random $P_i \in \{0,1\}^{32}$ and $x_i, k_i \in \{0,1\}^{128}$
set $\text{puzzle}_i \leftarrow E(0^{96} \parallel P_i, \text{"Puzzle \# } x_i" \parallel k_i)$
- Send $\text{puzzle}_1, \dots, \text{puzzle}_{2^{32}}$ to Bob

Bob: choose a random puzzle_j and solve it. Obtain (x_j, k_j) .

- Send x_j to Alice

Alice: lookup puzzle with number x_j . Use k_j as shared secret

In a figure



Alice's work: $O(n)$ (prepare n puzzles)

Bob's work: $O(n)$ (solve one puzzle)

Eavesdropper's work: $O(n^2)$ (e.g. 2^{64} time)

Impossibility Result

Can we achieve a better gap using a general symmetric cipher?

Answer: unknown

But: roughly speaking,

quadratic gap is best possible if we treat cipher as
a black box oracle [IR'89, BM'09]

End of Segment



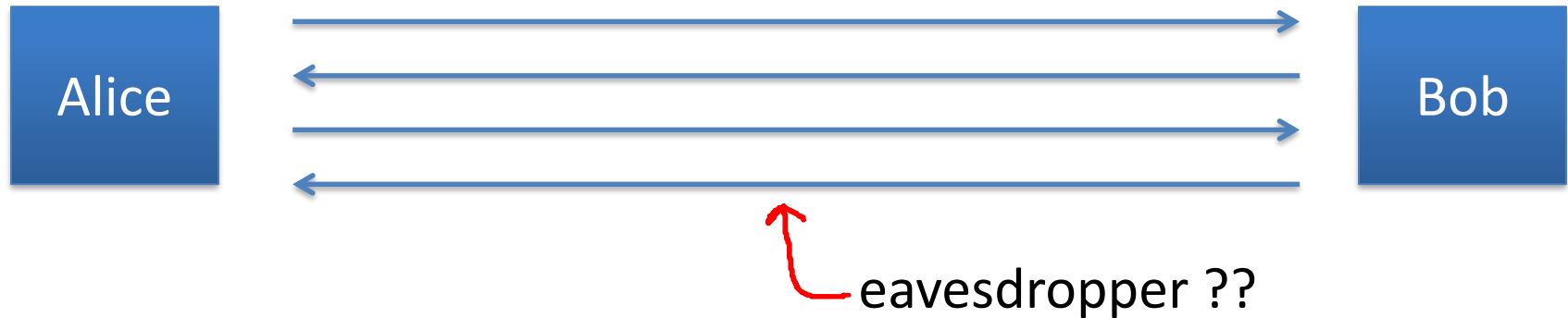
Basic key exchange

The Diffie-Hellman protocol

Key exchange without an online TTP?

Goal: Alice and Bob want shared secret, unknown to eavesdropper

- For now: security against eavesdropping only (no tampering)



Can this be done with an exponential gap?

The Diffie-Hellman protocol (informally)

Fix a large prime p (e.g. 600 digits)

Fix an integer g in $\{1, \dots, p\}$

Alice

choose random a in $\{1, \dots, p-1\}$

"Alice", $A \leftarrow g^a \pmod{p}$

Bob

choose random b in $\{1, \dots, p-1\}$

"Bob", $B \leftarrow g^b \pmod{p}$

$$B^a \pmod{p} = (g^b)^a = k_{AB} = g^{ab} \pmod{p} = (g^a)^b = A^b \pmod{p}$$

Security (much more on this later)

Eavesdropper sees: p , g , $A=g^a \pmod{p}$, and $B=g^b \pmod{p}$

Can she compute $g^{ab} \pmod{p}$??

More generally: define $DH_g(g^a, g^b) = g^{ab} \pmod{p}$

How hard is the DH function mod p ?

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Suppose prime p is n bits long.

Best known algorithm (GNFS): run time $\exp(\tilde{O}(\sqrt[3]{n}))$

<u>cipher key size</u>	<u>modulus size</u>	<u>Elliptic Curve size</u>
80 bits	1024 bits	160 bits
128 bits	3072 bits	256 bits
256 bits (AES)	<u>15360</u> bits	512 bits

As a result: slow transition away from (mod p) to elliptic curves



www.google.com

The identity of this website has been verified by Thawte SGC CA.

[Certificate Information](#)



Your connection to www.google.com is encrypted with 128-bit encryption.

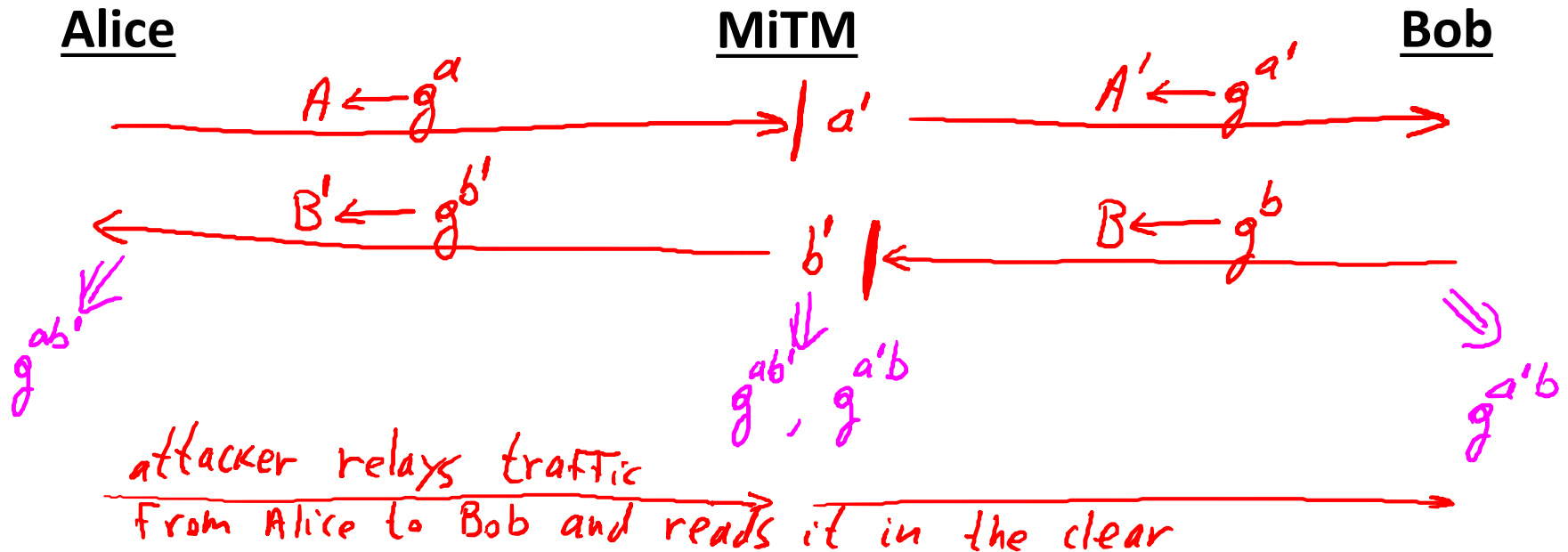
The connection uses TLS 1.0.

The connection is encrypted using RC4_128, with SHA1 for message authentication and ECDHE_RSA as the key exchange mechanism.

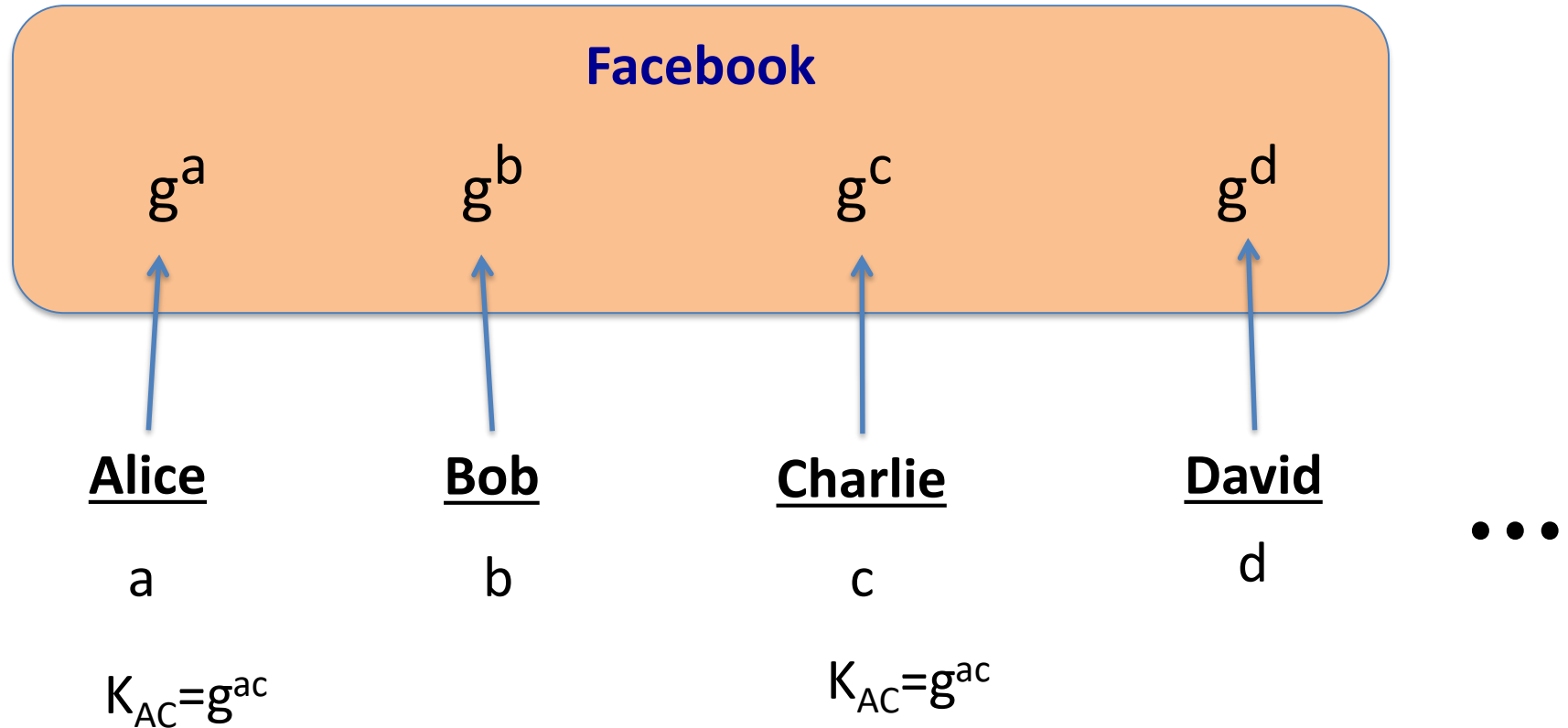
Elliptic curve
Diffie-Hellman

Insecure against man-in-the-middle

As described, the protocol is insecure against **active** attacks

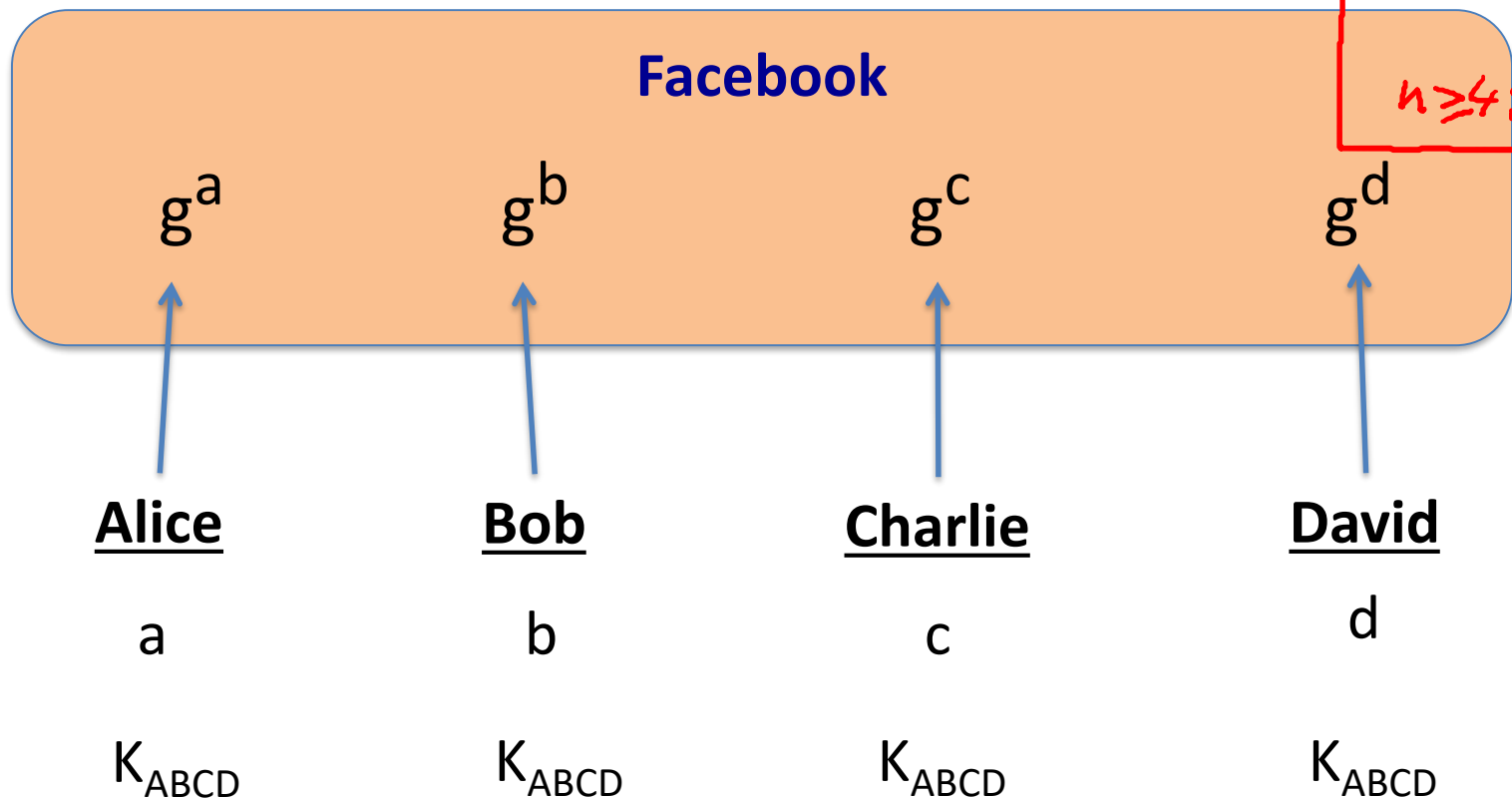


Another look at DH



An open problem

$n=2$: OH
 $n=3$: Kholn
(Joux)
 $n \geq 4$: open



End of Segment