



# Collision resistance

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## Introduction

# Recap: message integrity

So far, three MAC constructions:

PRFs {

- ECBC-MAC, CMAC** : commonly used with AES (e.g. 802.11i)
- NMAC** : basis of HMAC (this segment)
- PMAC**: a parallel MAC

This module: MACs from collision resistance

# Collision Resistance

Let  $H: M \rightarrow T$  be a hash function (  $|M| \gg |T|$  )

A **collision** for  $H$  is a pair  $m_0, m_1 \in M$  such that:

$$H(m_0) = H(m_1) \quad \text{and} \quad m_0 \neq m_1$$

A function  $H$  is **collision resistant** if for all (explicit) “eff” algs.  $A$ :

$$\text{Adv}_{\text{CR}}[A, H] = \Pr[ A \text{ outputs collision for } H ]$$

is “neg”.

Example: SHA-256 (outputs 256 bits)

# Protecting file integrity using C.R. hash

Software packages:



When user downloads package, can verify that contents are valid

H collision resistant  $\Rightarrow$

attacker cannot modify package without detection

no key needed (public verifiability), but requires read-only space

# MACs from Collision Resistance

Let  $I = (S,V)$  be a MAC for short messages over  $(K,M,T)$  (e.g. AES)

Let  $H: M^{\text{big}} \rightarrow M$

Def:  $I^{\text{big}} = (S^{\text{big}}, V^{\text{big}})$  over  $(K, M^{\text{big}}, T)$  as:

$$S^{\text{big}}(k,m) = S(k,H(m)) \quad ; \quad V^{\text{big}}(k,m,t) = V(k,H(m),t)$$

**Thm**: If  $I$  is a secure MAC and  $H$  is collision resistant  
then  $I^{\text{big}}$  is a secure MAC.

# MACs from Collision Resistance

$$S^{\text{big}}(k, m) = S(k, H(m)) \quad ; \quad V^{\text{big}}(k, m, t) = V(k, H(m), t)$$

Collision resistance is necessary for security:

Suppose adversary can find  $m_0 \neq m_1$  s.t.  $H(m_0) = H(m_1)$ .

Then:  $S^{\text{big}}$  is insecure under a 1-chosen msg attack

step 1: adversary asks for  $t \leftarrow S(k, m_0)$

step 2: output  $(m_1, t)$  as forgery

End of Segment



# Collision resistance

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## Generic birthday attack

# Generic attack on C.R. functions

Let  $H: M \rightarrow \{0,1\}^n$  be a hash function ( $|M| \gg 2^n$ )

Generic alg. to find a collision **in time**  $O(2^{n/2})$  hashes

Algorithm:

1. Choose  $2^{n/2}$  random messages in  $M$ :  $m_1, \dots, m_{2^{n/2}}$  (distinct w.h.p)
2. For  $i = 1, \dots, 2^{n/2}$  compute  $t_i = H(m_i) \in \{0,1\}^n$
3. Look for a collision ( $t_i = t_j$ ). If not found, got back to step 1.

How well will this work?

# The birthday paradox

Let  $r_1, \dots, r_n \in \{1, \dots, B\}$  be indep. identically distributed integers.

Thm: when  $n = 1.2 \times B^{1/2}$  then  $\Pr[\exists i \neq j: r_i = r_j] \geq \frac{1}{2}$

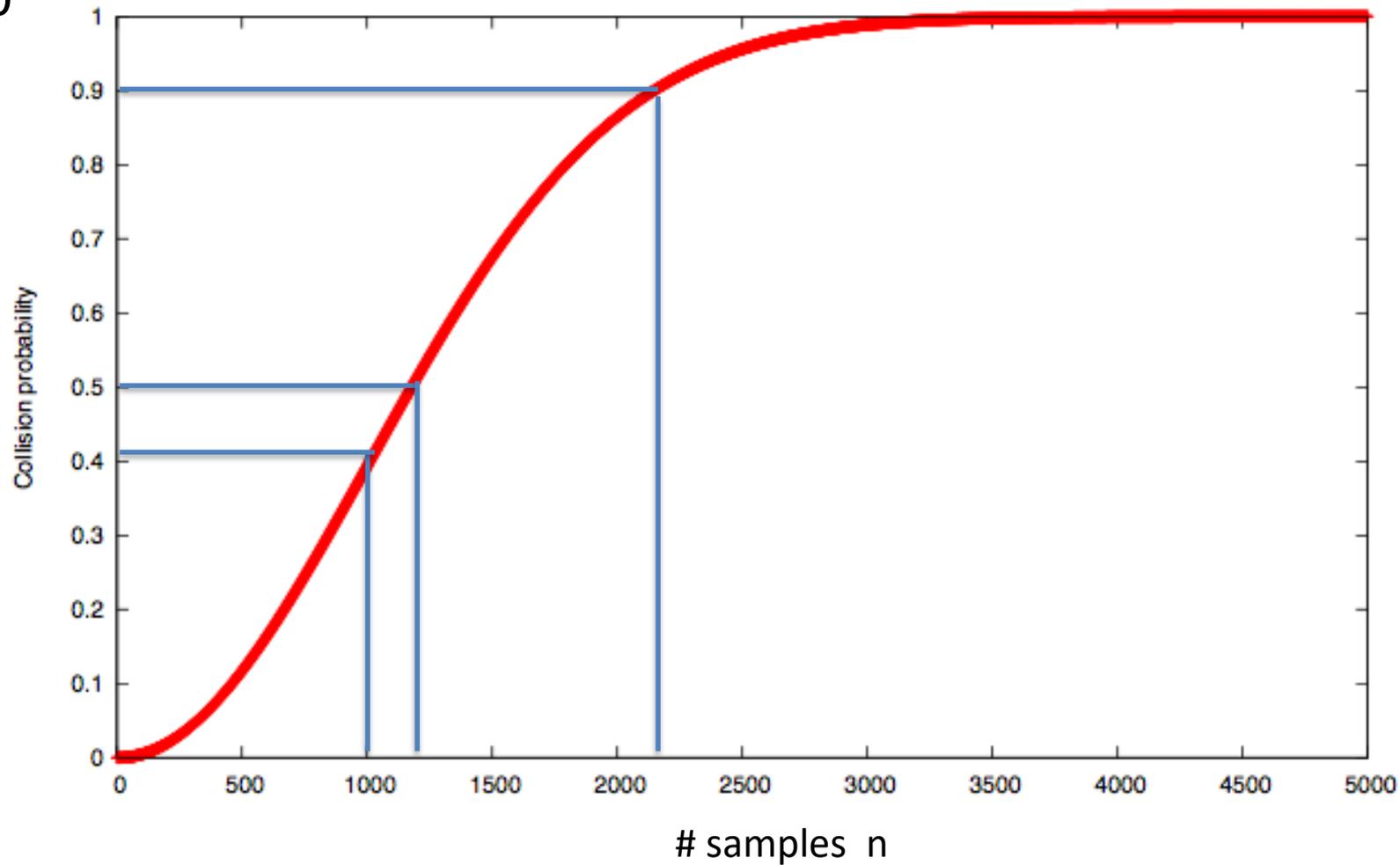
Proof: (for uniform indep.  $r_1, \dots, r_n$ )

$$\begin{aligned} \Pr[\exists i \neq j: r_i = r_j] &= 1 - \Pr[\forall i \neq j: r_i \neq r_j] = 1 - \left(\frac{B-1}{B}\right)\left(\frac{B-2}{B}\right) \cdots \left(\frac{B-n+1}{B}\right) = \\ &= 1 - \prod_{i=1}^{n-1} \left(1 - \frac{i}{B}\right) \geq 1 - \prod_{i=1}^{n-1} e^{-i/B} = 1 - e^{-\frac{1}{B} \sum_{i=1}^{n-1} i} \geq 1 - e^{-n^2/2B} \\ &\geq 1 - e^{-0.72} = 0.53 > \frac{1}{2} \end{aligned}$$

$1-x \leq e^{-x}$

$\frac{n^2}{2B} = 0.72$

$B=10^6$



# Generic attack

$H: M \rightarrow \{0,1\}^n$  . Collision finding algorithm:

1. Choose  $2^{n/2}$  random elements in  $M$ :  $m_1, \dots, m_{2^{n/2}}$
2. For  $i = 1, \dots, 2^{n/2}$  compute  $t_i = H(m_i) \in \{0,1\}^n$
3. Look for a collision ( $t_i = t_j$ ). If not found, go back to step 1.

Expected number of iteration  $\approx 2$

Running time:  $O(2^{n/2})$  (space  $O(2^{n/2})$  )

# Sample C.R. hash functions:

Crypto++ 5.6.0 [ Wei Dai ]

AMD Opteron, 2.2 GHz (Linux)

	<u>function</u>	<u>digest size (bits)</u>	<u>Speed (MB/sec)</u>	<u>generic attack time</u>
NIST standards	SHA-1	160	153	$2^{80}$
	SHA-256	256	111	$2^{128}$
	SHA-512	512	99	$2^{256}$
	Whirlpool	512	57	$2^{256}$

\* best known collision finder for SHA-1 requires  $2^{51}$  hash evaluations

# Quantum Collision Finder

	Classical algorithms	Quantum algorithms
Block cipher $E: K \times X \rightarrow X$ exhaustive search	$O( K )$	$O( K ^{1/2})$
Hash function $H: M \rightarrow T$ collision finder	$O( T ^{1/2})$	$O( T ^{1/3})$

End of Segment



# Collision resistance

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## The Merkle-Damgard Paradigm

# Collision resistance: review

Let  $H: M \rightarrow T$  be a hash function ( $|M| \gg |T|$ )

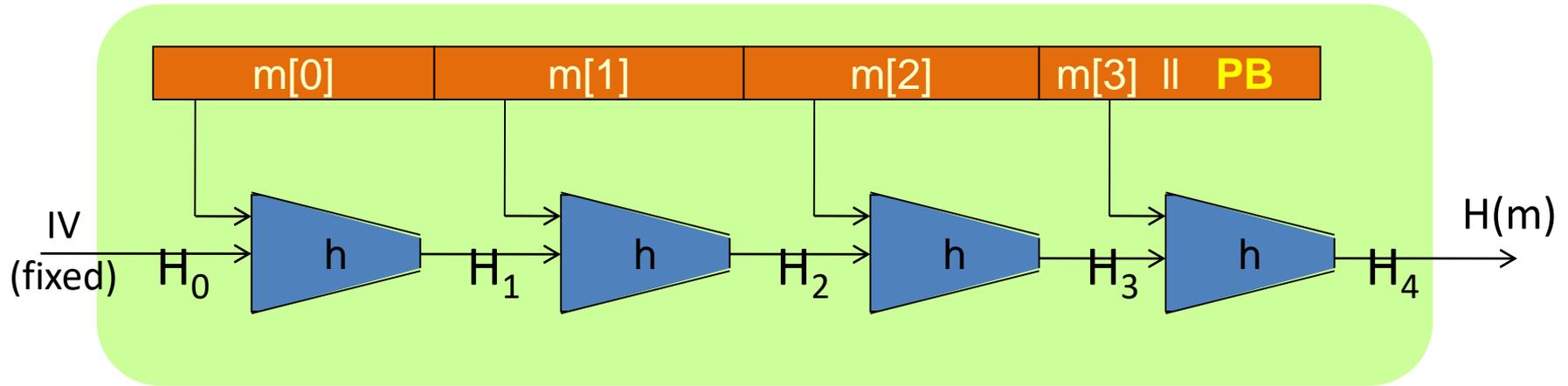
A **collision** for  $H$  is a pair  $m_0, m_1 \in M$  such that:

$$H(m_0) = H(m_1) \quad \text{and} \quad m_0 \neq m_1$$

Goal: collision resistant (C.R.) hash functions

Step 1: given C.R. function for **short** messages,  
construct C.R. function for **long** messages

# The Merkle-Damgard iterated construction



Given  $h: T \times X \rightarrow T$  (compression function)

we obtain  $H: X^{\leq L} \rightarrow T$ .  $H_i$  - chaining variables

PB: padding block 1000...0 || msg len If no space for PB add another block  
64 bits

# MD collision resistance

**Thm:** if  $h$  is collision resistant then so is  $H$ .

**Proof:** collision on  $H \Rightarrow$  collision on  $h$

Suppose  $H(M) = H(M')$ . We build collision for  $h$ .

$$IV = H_0, H_1, \dots, H_t, H_{t+1} = H(M)$$

$$IV = H'_0, H'_1, \dots, H'_r, H'_{r+1} = H(M')$$

$$h(H_t, M_t \parallel PB) = H_{t+1} = H'_{r+1} = h(H'_r, M'_r \parallel PB')$$

IF  $\left[ \begin{array}{l} H_t \neq H'_r \text{ or} \\ M_t \neq M'_r \text{ or} \\ PB \neq PB' \end{array} \right]$

$\Rightarrow$  we have a collision on  $h$ .

STOP

Otherwise,

Suppose  $\underline{H_t = H'_r}$  and  $\underline{M_t = M'_r}$  and  $PB = PB'$

$\implies t = r$

Then:  $\boxed{h(H_{t-1}, M_{t-1}) = H_t = H'_t = h(H'_{t-1}, M'_{t-1})}$

If  $\left[ \begin{array}{l} H_{t-1} \neq H'_{t-1} \\ \text{or} \\ M_{t-1} \neq M'_{t-1} \end{array} \right]$  then we have a collision on  $h$ . STOP.

otherwise,  $H_{t-1} = H'_{t-1}$  and  $M_t = M'_t$  and  $M_{t-1} = M'_{t-1}$ .

Iterate all the way to beginning and either:

$\boxed{\text{(1) find collision on } h, \text{ or}}$

$\text{(2) } \forall i: M_i = M'_i \implies M = M'$

cannot happen  
because  $M, M'$   
are collision  
on  $H$ .

⇒ To construct C.R. function,  
suffices to construct compression function

# End of Segment

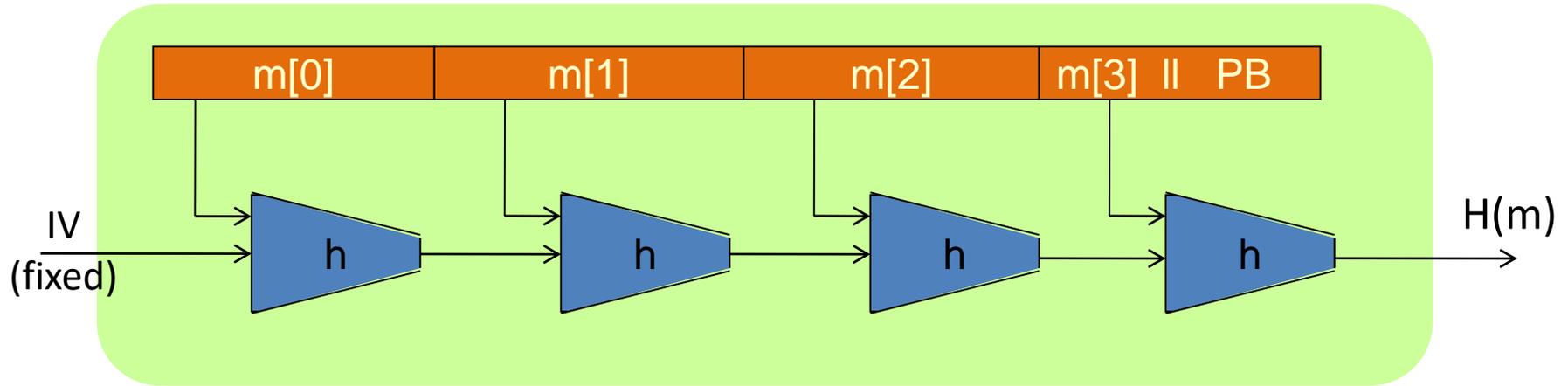


## Collision resistance

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Constructing Compression  
Functions

# The Merkle-Damgård iterated construction



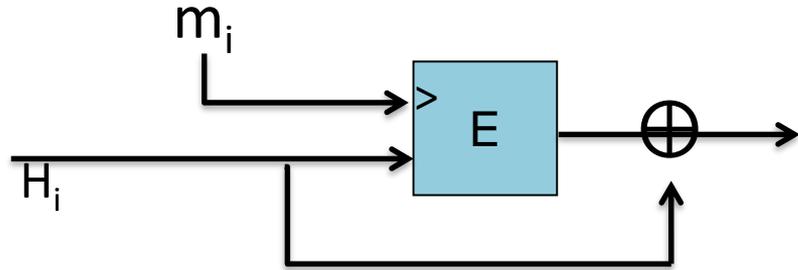
Thm:  $h$  collision resistant  $\Rightarrow H$  collision resistant

Goal: construct compression function  $h: T \times X \rightarrow T$

# Compr. func. from a block cipher

$E: K \times \{0,1\}^n \rightarrow \{0,1\}^n$  a block cipher.

The **Davies-Meyer** compression function:  $h(H, m) = E(m, H) \oplus H$



**Thm:** Suppose  $E$  is an ideal cipher (collection of  $|K|$  random perms.).  
Finding a collision  $h(H, m) = h(H', m')$  takes  $O(2^{n/2})$  evaluations of  $(E, D)$ .

Best possible !!

Suppose we define  $h(H, m) = E(m, H)$

Then the resulting  $h(.,.)$  is not collision resistant:

to build a collision  $(H, m)$  and  $(H', m')$

choose random  $(H, m, m')$  and construct  $H'$  as follows:

- $H' = D(m', E(m, H))$   $\leftarrow E(m', H') = E(m, H)$
- $H' = E(m', D(m, H))$
- $H' = E(m', E(m, H))$
- $H' = D(m', D(m, H))$

# Other block cipher constructions

Let  $E: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$  for simplicity

Miyaguchi-Preneel:  $h(H, m) = E(m, H) \oplus H \oplus m$  (Whirlpool)

$$h(H, m) = E(H \oplus m, m) \oplus m$$

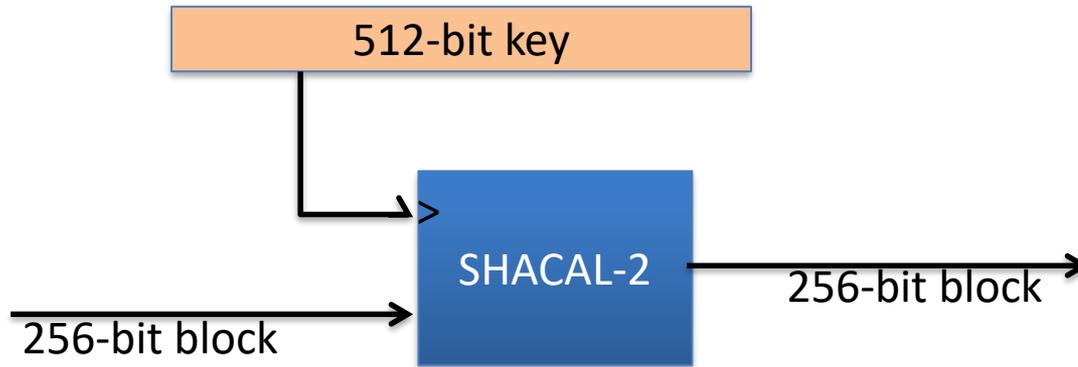
total of 12 variants like this

Other natural variants are insecure:

$$h(H, m) = E(m, H) \oplus m \quad (\text{HW})$$

# Case study: SHA-256

- Merkle-Damgard function
- Davies-Meyer compression function
- Block cipher: SHACAL-2



End of Segment