



## Use Case

- **Problem:** Using both a white cane and a walking cane limits independence, reduces balance, and makes it difficult to react quickly in case of stumbling.
- **Solution:** a multi-functional walking cane that provides both stability for mobility support and navigation assistance for detecting surrounding objects, curbs, and steps.
- The cane integrates radars, pressure points, and vibration or auditory alerts to detect obstacles and elevation changes, and alert the user.
- ECE Areas: Software, Hardware, and Signals.

### **Use-case Requirements**

- Distance of Detection
  - Detection range of 2-7.5 feet (Based on typical stride length)
  - Allowing for an appropriate amount of time to take action/avoid object
- Detecting categories of obstacles
  - Indoor obstacles including objects, walls, steps
- Percentage accuracy of detection for objects in user's path within specified distance of detection
  - 95% based on similar project findings
  - Not 100% because of speed vs accuracy trade offs and miscategorization of obstacle
- Distinct haptic feedback
  - Vibrations are more reliable than audio feedback for elderly people



#### **Use-case Requirements**

- Minimum latency for detecting object
  - At most two seconds of delay between an object being in the specified range and a response sent to the user
    - Based on average walking speeds
- Weight requirement
  - $\circ$  5 lbs considering the technology and the elderly users
- Battery life
  - Moderate to full load for 2 hours
  - $\circ$  Average healthy older user expected to walk 30 mins to 2 hrs a day
- Ease of use and stability from cane

# **Technical Challenges**

- Object (wall/step) detection
  - Differentiating between relevant/irrelevant obstacles
- Accounting for dynamic movement as the cane is picked up and repositioned
  - Stationary scan time of the LiDAR camera
  - Movement of picking up and moving the cane
- Haptic feedback must be provided within 2 seconds of detecting an obstacle
- Pressure sensor accurately detecting ground contact to trigger obstacle detection
- Integration



## Solution Approach

- Areas: Software, Hardware
- Key Items: LiDAR Camera L515, NVIDIA Jetson Nano, Pressure Pad (Force Sensitive Resistor), 4-Point Cane, Haptic Feedback (Vibration Motor)
  - LiDAR data sent to software when pressure pads are activated through Jetson Nano.
  - Two force sensitive resistor on diagonal corners of cane
- Software will parse through data and make decisions accordingly
- Hardware Protocol
  - UART for processing Radar data and sending pressure data



# Solution Approach (cont.)

Intel RealSense LiDAR camera L515

- High depth accuracy: ~5 mm to ~14 mm thru 9 m^2
- Large range of detection: .25 m to 9 m with 70° × 55° depth FOV
- Allows for computer vision and object detection

Jetson Nano

- High Power: 5-10 W
- Processing Speed: 128-core Maxwell GPU
- Allows for efficient computing with CV/Al applications



### Testing/Verification/Metrics

- 1. Computer vision with LiDAR camera
  - Object detection on 19 out of 20 objects ( $\geq$  95%)
  - Step detection on 19/20 step objects ( $\geq$  95%)
  - Ignoring non-testabile objects (flooring change, wrappers, etc.), should detect at most 1/20 times (≤ 5%)
  - Range of detection should fall within 2-7.5 feet
- 2. Pressure pads
  - Pressure pad can detect off ground vs on ground
  - Pressure pad enabling
  - On 2 different pressure spots, the FSR should detect at least 19/20 times ( $\geq$  95%)

# Testing/Verification/Metrics pt. 2

- 3. Haptics
  - Haptic responses can have 4 distinct vibration patterns
  - Haptic responses are deterministic and dependent on the decision making algorithm
- 4. Final composition
  - After assembling the cane, the weight should be  $\leq$  5 lbs.
  - When detecting 20 results, we want a mean latency detection time of  $\leq$  2 seconds.
- 5. Power Consumption
  - Power source/battery should be able to support high usage of Jetson Nano, LiDAR camera, FSRs
  - Must successfully detect objects and obstacles for a minimum of 2 hours

#### Tasks/Division of Labor

Kaya	Cynthia	Мауа
<ul> <li>Focus: Jetson/Peripherals</li> <li>Jetson Initialization</li> <li>Integration of Jetson to other devices (Pressure Pads, Haptics)</li> <li>Composition of Cane</li> </ul>	<ul> <li>Focus: Computer Vision</li> <li>Detection</li> <li>CV algorithm for detection of walls/objects</li> <li>Integration of CV to response</li> </ul>	<ul> <li>Focus: Jetson/Peripherals</li> <li>Integration of Jetson to other devices (CV)</li> <li>Power Testing (Jetson + camera, power source)</li> <li>Composition of Cane</li> </ul>

\*Note: we will be working on our tasks in constant collaboration with each other

### Schedule

Task Name :		2025-02				2025-03			2025-04					
	27	02	09	16	23	02	09	16	23	30	06	13	20	27
Gathering materials			1											
Initialize the CV algorithm		0												
Simple object detection			1	•	1									
Object detection with distance				C	<b>•</b>									
Differentiation between obstacles							<b>•</b>	1						
Set up Jetson Nano environment														
Calibrate pressure point for ground sensitivity														
Integrate haptics with Jetson			he he	•	1									
Develop haptic feedback logic				C	• •									
Test power consumption							> <b>—</b>	-						
Integrate everything together								•						
Improve processing speed to meet our require														
Assemble cane														
Conduct usability tests										Ľ				
Make any adjustments needed														
Final Documentation												C		

Empowering independence through technology.