

Team B6 - EyeSPy

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Our product

A portable, inexpensive Camping Perimeter Security System

Use Case

- Early warning to campers as to what might be approaching their campsite
- 50m range gives enough time to take appropriate action
- Complete 360 degree coverage of the campsite
- 3 days of usable runtime



Continuous Streaming

Portable Camera Nodes

Reduced Costs

6 camera streams

Weather Resistant

< \$50 Camera Nodes

240p camera streams

500g Weight

< \$ 150 Central Node

10 FPS streams

Fully Wireless

720p HD Display

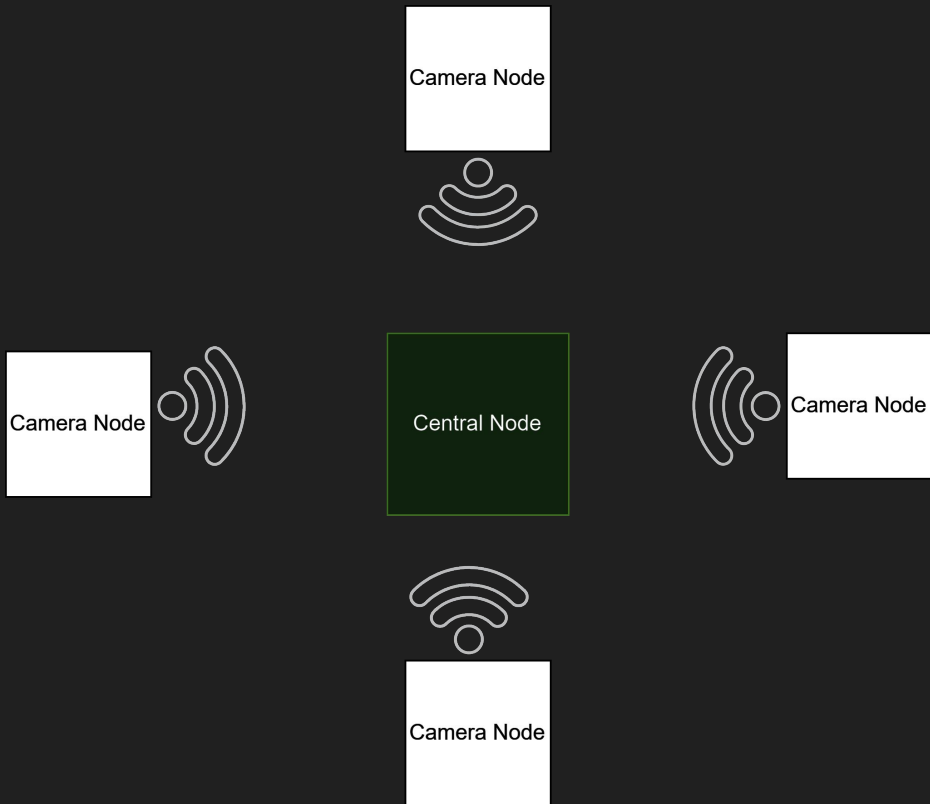
Night Vision

24 hour run time

50m Range

System Overview

- Remote Camera Node
 - Wireless video transmission
- Central Node
 - Decodes video streams
 - Displays to an HD monitor
- How do we...
 - Remote Compute Platform
 - Central Compute Platform
 - Wireless Protocol
 - Wireless Efficiency



Camera Node Platform

	CC3200	RPi 0 W	ESP8266	ESP32
Clock Speed	80MHz x1	1 GHz x1	160 MHz x1	240 MHz x2
RAM	256 kB	512 MB	80kB	536 kB
Cost	\$50	\$15	\$8	\$2.24
Power Consumption	~720 mW	~2500 mW	~600 mW	~660 mW

Central Node Platform

	RPi 4 W	ESP32	RPi 0 W	ECP5 FPGA
Clock Speed	1.5GHz x4	240 MHz x2	1 GHz x1	400 MHz x1
RAM	4 GB	536 KB	512 MB	32 MB
Cost	\$55	\$2.24	\$15	\$60
Power Consumption	~8000 mW	~660 mw	~2500 mw	~600 mw

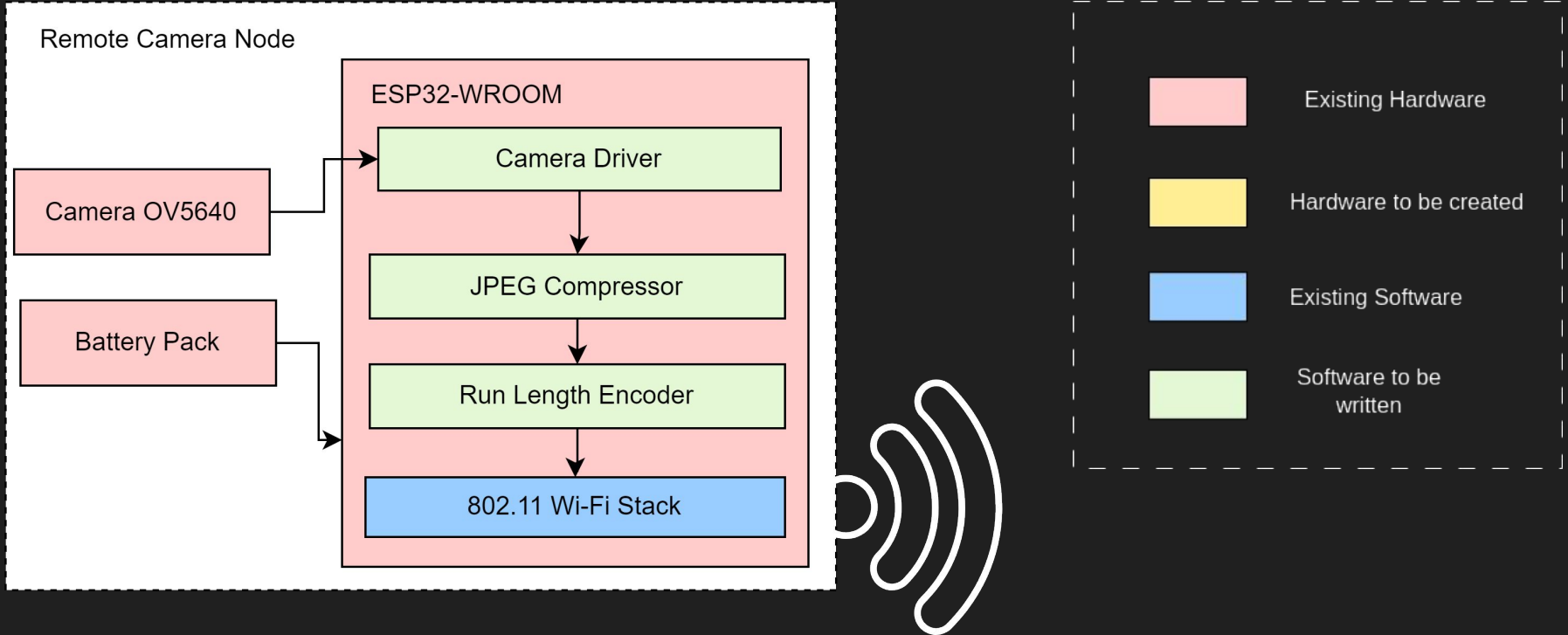
Wireless Communication Methods

	Bluetooth LE	ESPNow	LoRA	2.4 GHz Wi-Fi
Throughput	2 Mbps	54 Mbps	250 kbps	150 Mbps
Range	50 m+	50 m+	200 m+	50 m+
License	Not Needed	Not Needed	Not Needed	Not Needed
Extensibility	Excellent	Poor	Good	Excellent

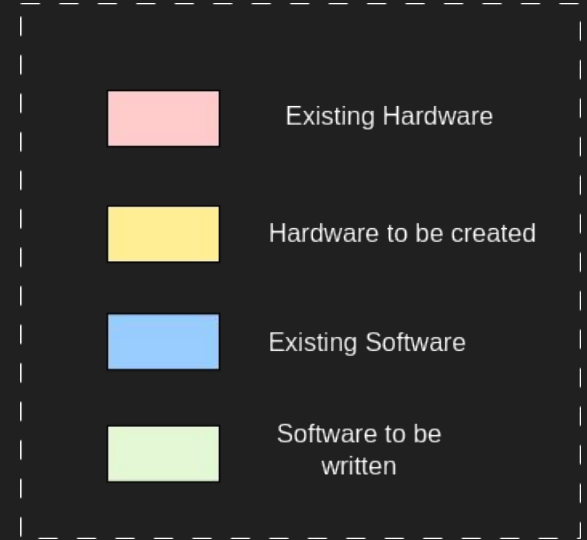
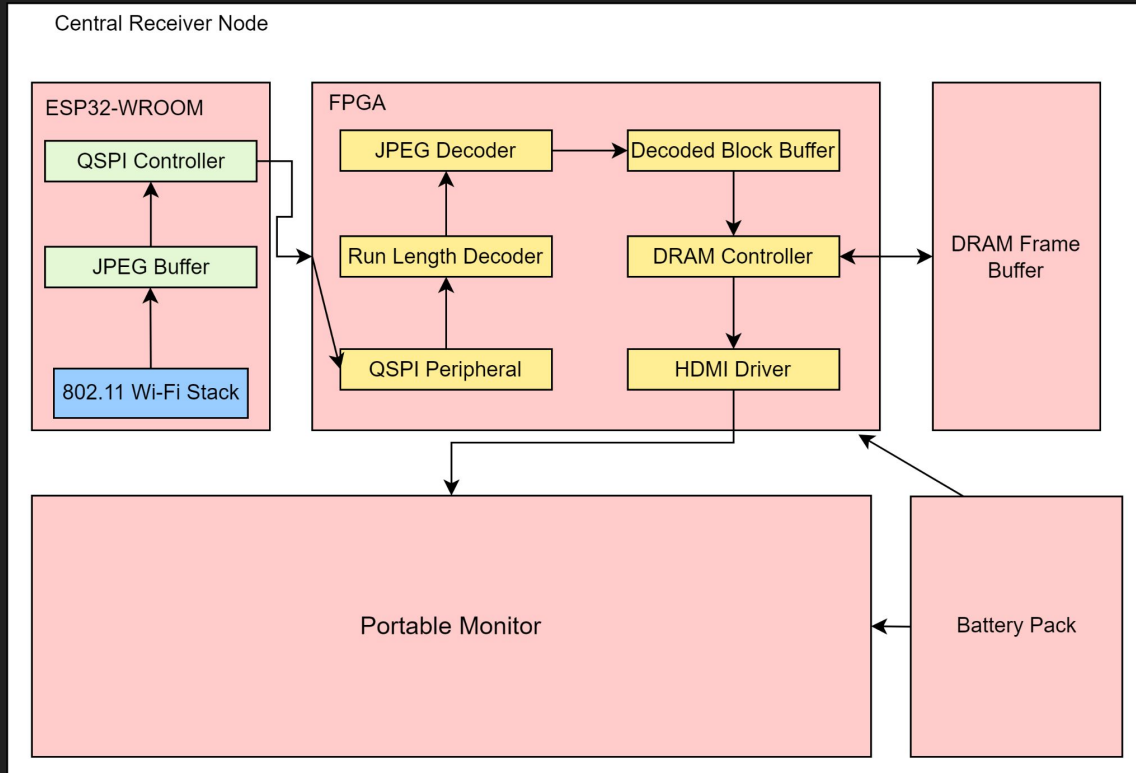
Compression Algorithm Comparison

	Deltas	H.264	MPEG-2	JPEG
Compute	Very Low	Very High	High	Medium
Complexity	Very Low	Very High	Very High	Medium
Efficiency	1:1 to Infinity	2000:1	10:1	10:1
Robustness	Low	High	High	High

Remote Camera Node



Central Receiver Node



Testing & Verification

- **Run Length:** ensure camera nodes can run for 24 hours on battery
 - Run multiple tests starting at different times of day and conditions
 - Exercise IR functionality and impact on battery life
- **Wireless Streaming:** measure transmitted and received frame counts
 - Run multiple tests at 50m range with varying obstructions
 - Run tests for 1 hour and ensure < 10% frame loss
- **Display Driving:** ensure monitor detects stable and clear HDMI input
 - Drive display for 24 hours and ensure < 0.1% dropped frames
 - Monitor frame rate from display diagnostics

Testing & Verification

- **Performance:** measure throughput of compression and decompression
 - Run algorithms on ~100 outdoor images and actual camera feed
 - Ensure compression takes < 100ms
 - Ensure decompression takes < 16ms
 - Target 5:1 compression ratio
- **Scalability:** ensure above tests pass with at least 6 camera nodes
 - System must work with 6 cameras before considering scaling up
 - Retest with 8, 10, and then 12 camera nodes to determine system limitation

Remote Camera Node	2/5/24	4/22/24	77	0%
Buy and Reseach Hardware	2/5/24	2/9/24	4	100%
Tool Chain Setup	2/10/24	2/16/24	6	100%
Write JPEG Encoder	2/17/24	2/23/24	6	80%
Finish Camera Driver	3/11/24	3/18/24	7	0%
ESP Wi-Fi setup - TX	3/19/24	3/26/24	7	0%
Slack	3/27/24	4/22/24	25	0%
Receiver Node - ESP32	2/5/24	4/22/24	77	0%
Buy and Reseach Hardware	2/5/24	2/9/24	4	100%
Tool Chain Setup	2/10/24	2/16/24	6	100%
ESP Wi-Fi setup - RX	2/17/24	2/23/24	6	0%
Write JPEG Buffer	3/11/24	3/18/24	7	0%
Quad SPI Controller	3/19/24	3/26/24	7	0%
Slack	3/27/24	4/22/24	25	0%
Receiver Node - FPGA	2/5/24	4/22/24	77	0%
Tool Chain Setup	2/5/24	2/9/24	4	100%
Quad SPI Peripheral	2/10/24	2/16/24	6	100%
JPEG Decoder	2/17/24	2/23/24	6	20%
DRAM Controller	2/24/24	3/1/24	7	100%
HDMI Driver	3/9/24	3/15/24	6	30%
IP Integration - Write	3/16/24	3/22/24	6	20%
IP Integration - Read	3/23/24	3/29/24	6	20%
IP Integration - Full	3/30/24	4/5/24	5	20%
Slack	4/6/24	4/22/24	16	0%

