# **Qualitative Use Case Requirements**

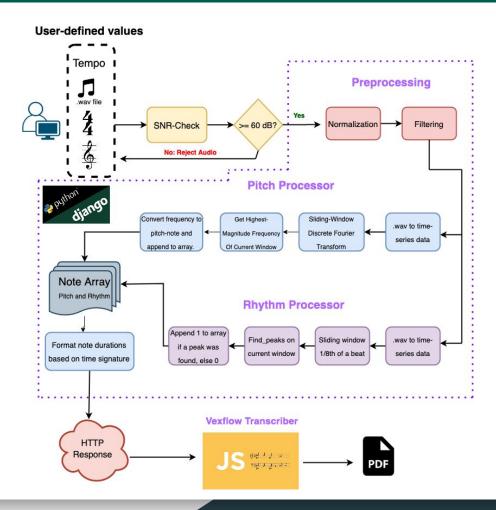
- Getting started in the music field, whether as a professional and amateur, requires money and time
- Inconvenient for younger low-resource people to write/find sheet music
- Added restrictions including:
  - Reject audios of low SNR
  - Monophonic Piano audio files
  - User-focused output requirements for pitch processor

# **Quantitative Use Case Requirements**

- User must input audio signal with SNR >= 60 dB
- Monophonic sound from a piano with reference A4 = 440 Hz
- Target 90% pitch accuracy
  - Based on user testing feedback
- Pieces of time signatures <sup>3</sup>/<sub>4</sub>, 4/4, 2/2, <sup>3</sup>/<sub>8</sub>, 6/8
- Tempo range 60-100 bpm.
- Ensure each transcribed note is  $<= \frac{1}{8}$  of a beat of actual length

# **System Implementation & Changes**

- Front End
  - Option for user to select tempo, otherwise system auto-detects (*librosa* to detect the tempo)
- Audio Input Validation System
- Frequency Processor System
- Rhythm Processor System
- Transcriber System
- Note Formatting System
  - make data readable by front-end



## **Complete Solution**

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			23 Copyright		

## Test, Verification & Validation - Pitch Processor

- Ensure pitch processor of a known piece (e.g. C scale) contains ONLY expected notes
- Run on large inputs sets to ensure pitch detection is time-invariant
- Passing: 95% accuracy

## Test, Verification & Validation - Rhythm Processor

- Make sure that it outputs the right amount of notes and rests.
  - Consecutive ones would represent a note being played
  - Any zero would represent no note being played at that instant.
- Test cases use regular patterns, e.g. (note, rest, note) or (note, note, note, rest) which can be automatically detected
- Passing test: 90% accuracy

### **Test, Verification & Validation - User Feedback**

- Survey musicians with audio signal and musical transcription.
- Musicians assign score 1-10 based on how well transcription represents audio, in terms of pitch and note duration.
- Low-Scoring/Failed Cases
  - Ask musicians for specifics on why
  - Manually examine signal and transcription

# **Test, Verification & Validation - Results**

Song	Speed	Pitch accuracy	Onset accuracy
C scale	60 bpm, user-defined	100%	100%
Ascending/Descending C scale	Varying	75%	73%
Mary had a little lamb	Undefined, moderate	100%	72%

- Target pitch accuracy: 95%
- Target onset accuracy: 90%

# **Design Trade-offs**

#### • Requiring consistent tempo

- If audio tempo exceeds 50% faster than slowest tempo, notes are not detected.
- Set requirement of consistent tempo for accuracy.
- Limiting to <sup>1</sup>/<sub>2</sub> beat
  - Attempting to determine quarter-beat or lower results in failed tests in pitch and rhythm processors
- SNR detection
  - Reject audios with SNR < 60dB for better accuracy of transcription
  - May be frustrating for users who have audios with low SNRs.

## **Project Management**

		Spring Semester 2023														
TASK NUMBER	TASK TITLE	2/6	2/13	2/20 M T W R F	2/27	3/6	3/13	3/20	3/2		4/3 M T W R F	4/10	4/17	4/24	1	5/1
		MTWR	FMTWRF		FMTWRF	MTWRF	MTWR	FMTWR	FMTW	RF		FMTWR	FMTWR	FMTWRI	FMT	WRF
	2 or more - Gold															
KEY	Aditya Kumar Alejandro															
1	Signal Processing															
1.1	Data structure w/ audio & transforms															
1.2	Data structure for Fourier Transform															
1.4	Frequency processor research/design in MATLAB															
	Integrate Frequency processor in Python back-end															
1.5	Rhythm processor research/design in MATLAB															
1.6	Integrate rhythm processor in Python back-end															
1.7	Integrate Freq and RhythTm processors				Company and the Same											
2	Front-end Web App w/ React															
2.1	Design interface for pre-selections															
2	Upload input for specific file type															
.3	Option to download backend's ouput															
.4	User Login & Profile															
3	Software Design Tasks				1000											
3.1	Design node data structure in Django															
3.2	Implement request format between vexflow and python code															
3.3	Determine how vexflow parses requests in Django															
3.4	Implement vexflow interface using request data - generate final pdf															
3.5	Implement drawing of notes using Vexflow															
4	Project Performance & Deployment															
4.1	Freq processor accuracy manual testing															
4.2	Rhythm processor accuracy manual															
4.3	Tempo Input Modifications			••••••••••••••••••••••••••••••••••••••												
4.4	Deploy app into prod. env. w/ EC2															and the first states
5	Testing						2011									
5.1	Modify based on Quantitave Results															
5.2	Collect & Edit based on User Feedback															