

# accompanyBot

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# Use Case

Finding professional piano accompanists can be difficult and costly, while digital recordings lack the acoustics and sound quality of a physical piano.

Our solution: accompanyBot can read sheet music and reproduce the notes by pressing keys on a piano so that you can sing/play along!

ECE Areas:

- Software: Interface application, machine learning model
- Hardware: Microcontroller integration with actuators

# Use Case Requirements

| Requirement                             | Metric  |
|---|---|
| Accurate sheet music reading            | > 95% accuracy of note pitches and note values  |
| Tempo variability                       | Ability to speed up/slow down playback tempo with exact BPM accuracy                  |
| Low latency between UI and piano player | Piano player should start/stop playing within 150 milliseconds of pressing play/pause |
| Reasonable frequency of key presses     | Max key press frequency of 6 notes per second <sup>1</sup>                            |
| Reasonable power consumption            | < 60W average power   |

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<sup>1</sup> “Fastest piano key hitting - Guinness World Records.” YouTube, uploaded by Guinness World Records, 6 June 2017, <https://www.youtube.com/watch?v=vLgtqDkapQU>.

# Solution Approach (Software)

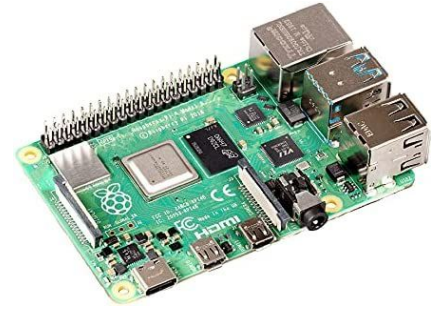
## Music Sheet Parser

- Optical Music Recognition software to parse jpeg music scores
- Converting parsed music to desired file format (XML, MIDI, etc.)

## User Interface

- Interface that allows users to upload sheets of music constrained to a certain set of notes
- Allows for pausing and resuming of the accompanyBot

# Solution Approach (Hardware)



## Note Scheduling

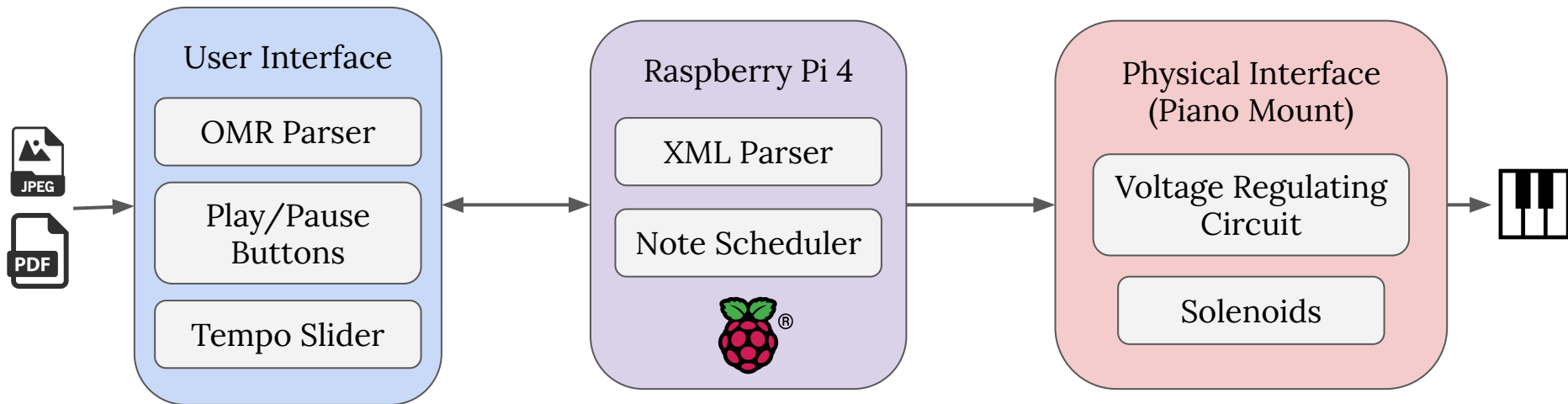
- Microcontroller takes in the XML file and parses for notes and tempo.
- Translates notes into correctly-timed signals that are sent to the piano player

## Physical Interface

- Solenoids controlled by transistors/relays used to depress piano keys
- Device will have an adjustable mount that interfaces with the piano allowing the user to move it to the desired starting position

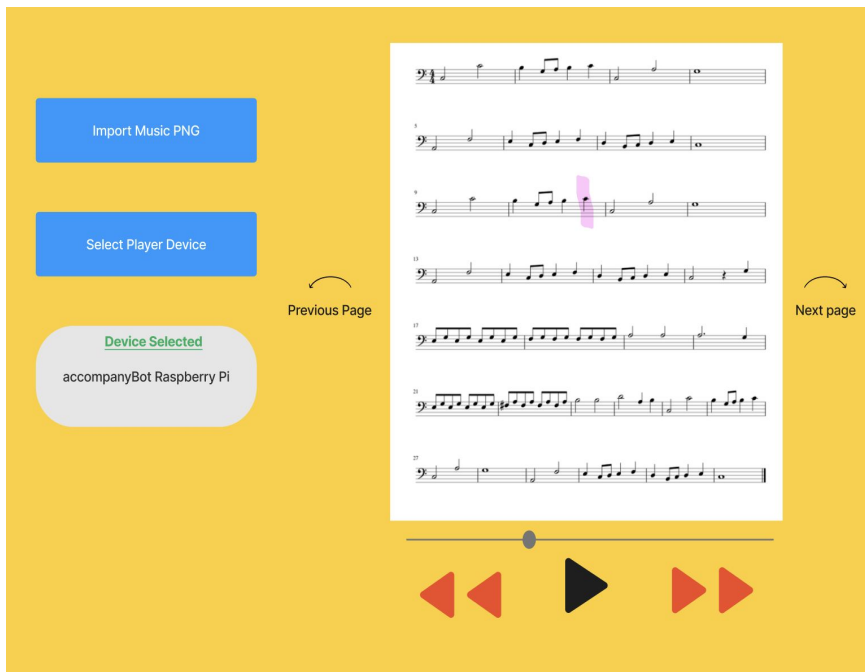


# Block Diagram

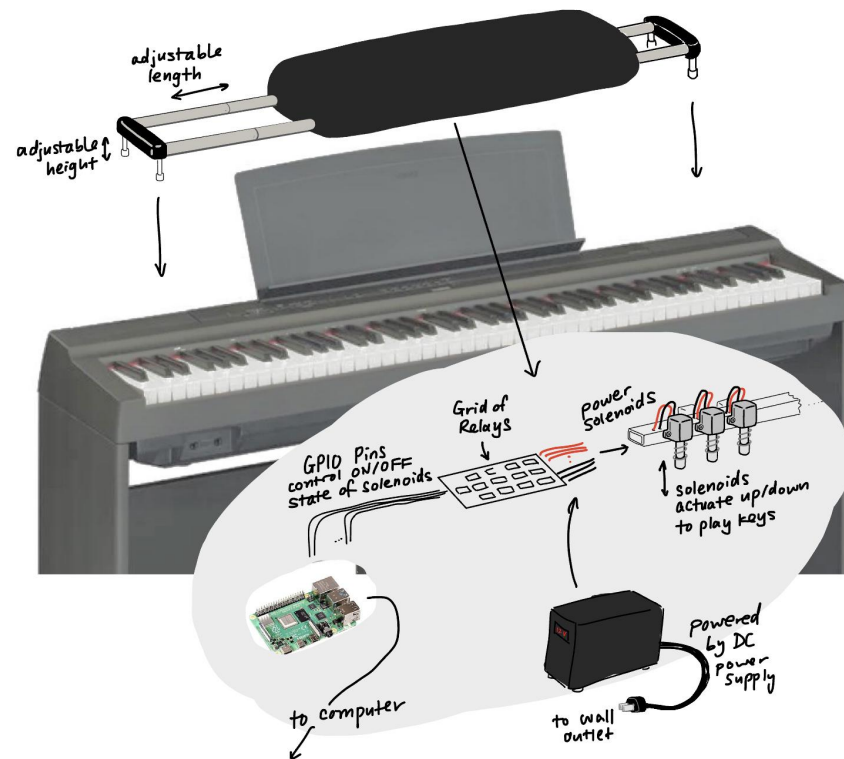


# Design Mockups

## Hub Application UI



## Physical Implementation Model



# Technical Challenges

- Guaranteeing accuracy from sheet music parser
- Integration between domains (Hardware/Software)
- Pausing and resuming our accompanyBot seamlessly
- Realizing precision of timing note presses in our note scheduler
- Powering our worst case number of solenoids at once
- Physical circuitry and control of the solenoids



# Testing, Verification, and Metrics

| <b>Requirement</b>   | <b>Testing</b>   |
|--|--|
| > 95% accuracy of note pitches and note values                                   | Visually compare the original sheet music to the XML generated by parser                                     |
| Exact BPM accuracy in tempo  | Measure BPM with a metronome and compare with the tempo from sheet music                                     |
| Piano player should start/stop playing within 0.5 seconds of pressing play/pause | Test the delay between pressing play/pause and the start/stop of the player with a timer                     |
| No errors played by accompanyBot   | Generate MIDI file alongside the XML file and compare playback of MIDI file to the sound of the notes played |
| < 60W Average power  | Measure voltage and current over time with oscilloscopes to calculate average power                          |

# Tasks and Division of Labor

## Rahul

- Sheet music recognition through OMR
- Designing user interface to handle user inputs

## Aden

- Testing and designing the circuit to power the actuators
- Building chassis for holding up actuators

## Nora

- Communication between computer and microcontroller to change the tempo and start/stop playback
- Note scheduling on the microcontroller to control actuators



# Conclusion

MVP:

- A fully functional user interface
- A working pipeline from music parsing to actuator movements
- Proper scheduling from the microcontroller
- Portable structure that holds the actuators and circuitry
  - Can be placed anywhere along an octave range on the keyboard