# ScentBôt

FINAL PRESENTATION | SS23 ECE Capstone

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## **Use Case & Requirements**

ScentBot is a mobile scent classification system that can **map** and **locate** the source of odor to help prevent hazards.

<b>#01</b> Accurately classify different scents	<b>#02</b> Collision-free navigation and location detection	<b>#03</b> Accessibility						
Classification Accuracy (TPR): > 95%	Computation time < 1.5s per step for data collection, routing and inference	Cost effective scent module (< \$150)						
False negative rate: < 1%	Robot can detect scent from > 0.5m radial distance	I2C compatible sensors for easy interfacing						
Collect training data in at least 3 different indoor temperature and humidity environments	Convergence time to scented object < 3 minutes	Clear visual indicator of the hazard type to the user						



# Introduction to ScentBot

#### Changes since Design Review

- Entire system hosted locally on an Arduino Mega
- Now detecting two scents: alcohol and paint thinner
- Random exploration approach
- Classification *after* high threshold is determined
- More ultrasonic sensors and displays





#### Introduction to ScentBot





#### **System Specification Diagram**





#### **Complete Solution**



Classified object through visual indicator



# **Testing Plan**

- Test Arena: 2m x 2m
- Test setup: one object, one of two scents
- Robot will randomly explore the space and follow the increasing scent probability to the object
- Environment Techspark
  - Concrete flooring with walls
  - Single scented object
  - Single scented object + 2 obstacles
- For preliminary tests, we compared the average of 24 runs (1 run = confirmed scented object under 3 min) with our metrics





### **Testing Specifications and Performance**

Requirement	Metric	Performance					
Accurate hazard classification	Classification accuracy (%): > 95%	<b>100%</b> classification accuracy for scented object					
Safe navigation	Number of collisions with object	Made contact with obstacle <b>21%</b> of the time					
Efficient navigation & low latency	Convergence time (s) < 180 s (3 min)	Average convergence time: 89.6s					
Maximum detection distance	First detection distance >= 0.5m	Can detect object from an average distance of <b>0.325m</b>					
Accessibility	Cost of sensor module (US \$) < \$150	Cost of sensor array: <b>\$66.89</b>					



#### Trade-offs

Approach

- Random exploration vs. planned path
- Choosing scents for classification (safety vs. functionality)

Hardware

- Microcontroller (memory space vs. size/weight)
- Cameras vs. proximity sensors
- Sensor selection (cost/accessibility vs. sensitivity)



# Trade-offs (Continued)

#### Software

- Classification: cloud computing vs. edge computing (functionality vs. time)
- Machine learning model selection and parameter tuning (accuracy vs. model size)
- Obstacle detection (safety vs. time)
- Detection & scanning algorithm tuning constants (accuracy vs. time)
- Controller: positional feedback vs. speed controller
- Localization: odometry vs. SLAM



#### **Project Management**

Task No.	Task Title	Owner	Progress	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7		Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	Finals Week
					1/30 - 2/5	2/6 - 2/12	2/13 - 2/19	2/20 - 2/26	2/27 - 3/5	3/6 - 3/12	3/13 - 3/19	3/20 - 3/26	3/27 - 4/2	4/3 - 4/9	4/10 - 4/16	4/17 - 4/23	4/24 - 4/30	5/1 - 5/7
	1 Deliverables									0.0 0.11	0.10 0.10	0.10						
	i Project Abstract	All	Done															
	ii Project Proposal	All	Done								-							
	iii Website Setup	All	Done															
	iv Proposal Presentation	Caroline	Done															
	v Design Review	All	Done								-							
	vi Design Review Presentation	Aditti	Done															
	vii Design Review Report	All	Done															
	viii Ethics Assignment	All	Done															
	ix Interim Demo	All	Done															
	x Final Presentation	Eshita	In progress															
	xi Final Report	All	Not started															
	xii Final Demo	All	Not started															
	xiii Final Video	All	Not started															
	xiv Final Poster	All	In progress							S								
			in progress							P								
	2 Sensing System									R								
	i Research Sensors and Microcontrollers	All	Done							1								
	ii Ordering Sensors & Parts	All	Done							N								
	iii Sensor System Assembly	Eshita & Carolin	6 Done							G								
	iv Data Bouting (ioT)	Eshita	Done							-	-							
	v Dataset Generation	Eshita & Carolin	6 Done															
	vi Classification Algorithm	Eshita	Done															
	vii Testing with integrated classification	All	In progress															
	3 Robot Navigation & Control																	
	i Research Commercial Mobile Robots	All	Done							в								
	ii Ordering Parts	All	Done							R	-							
	iii Robot Assembly	Aditti & Caroline	Done							E								
	iv Computer Vision Segmentation	Aditti	Done							Δ								
	v Odometry	Aditti	Done							ĸ	-							
	vi Path Planning (Scented)	Caroline	Done															
	vii Path Planning (Unscented)	Aditti	Done															
	viii Testing	All	In progress								-							
viii	The rooming		mprogrooo															
	5 System Integration & Verification																	
	i Field Design & Construction	All	In progress															
	ii Hardware Integration	All	In progress															
	iii Software Pipeline Integration	All	In progress															
	iv Testing with 1 Scented Object	All	In progress															
	v Testing with Multiple Scented Objects	All	Dropped															
	6 Slack																	

Work left: Further testing with unscented obstacles

# Conclusion

Lessons learned:

- Scent detection is hard (but possible)
  - Airflow and environment challenges for sensors
  - Temperature and weather dependencies
  - Classification algorithms suitable for multiple scents
- Robot wheel and tuning speed is hard
- Design and integration of components is tricky

Proud to have developed ScentBot as a self-contained robot in 13 weeks!



