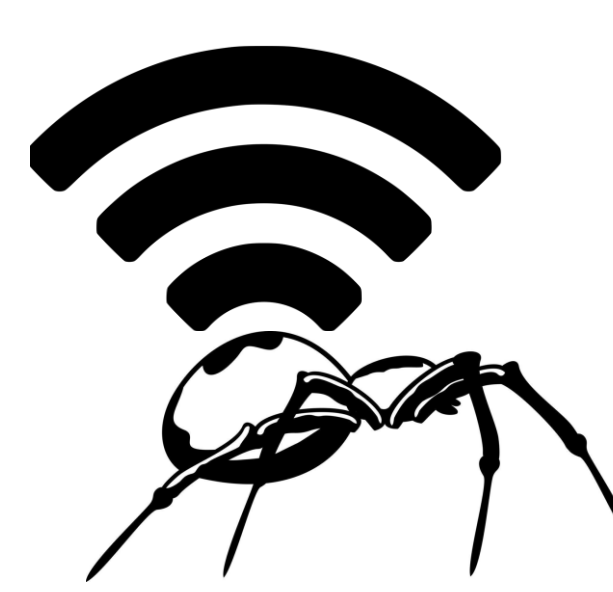




# WiSpider



Carnegie Mellon University

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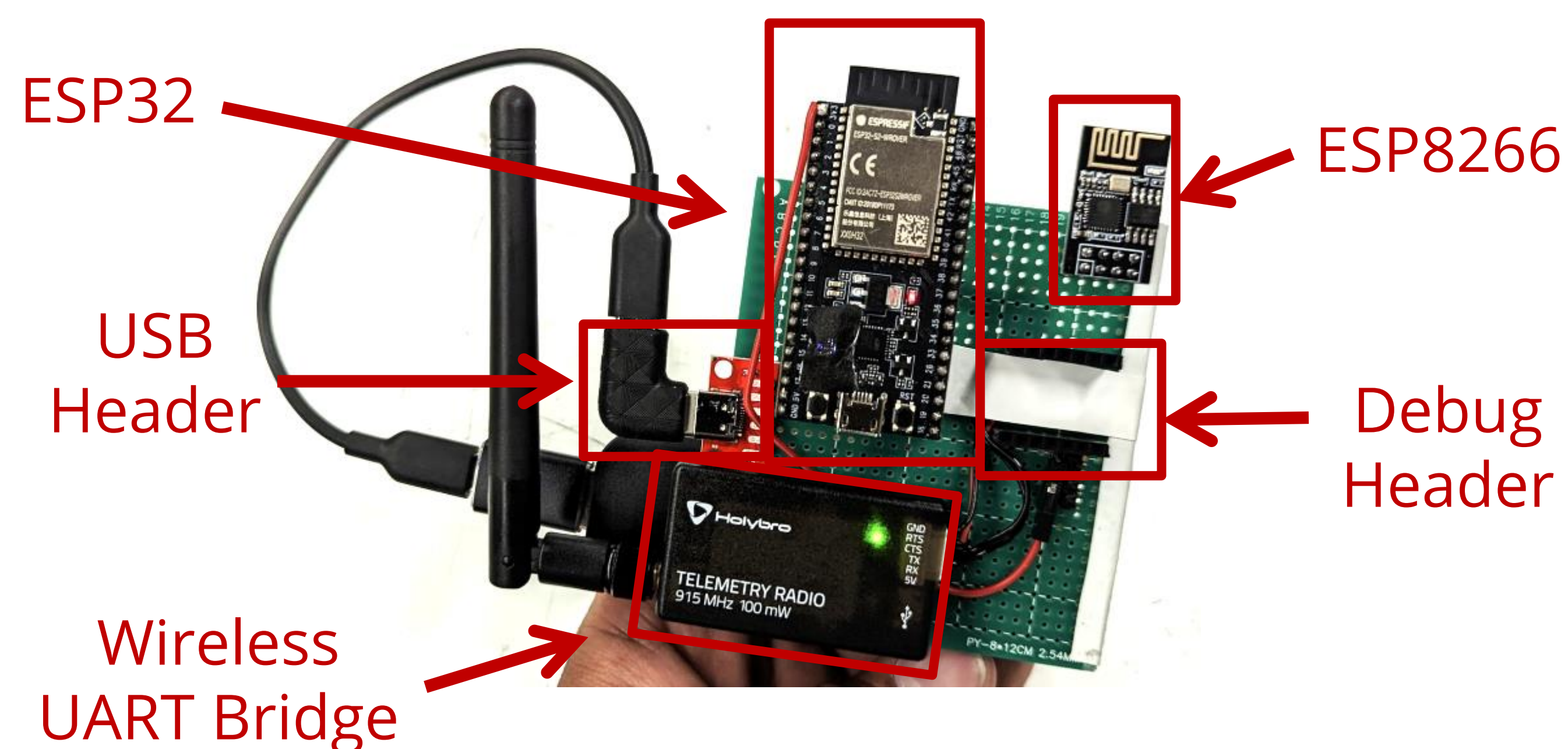
18-500 Capstone Design, Spring 2023

Electrical and Computer Engineering Department, Carnegie Mellon University

## Pitch: Finding Covert Wireless Devices

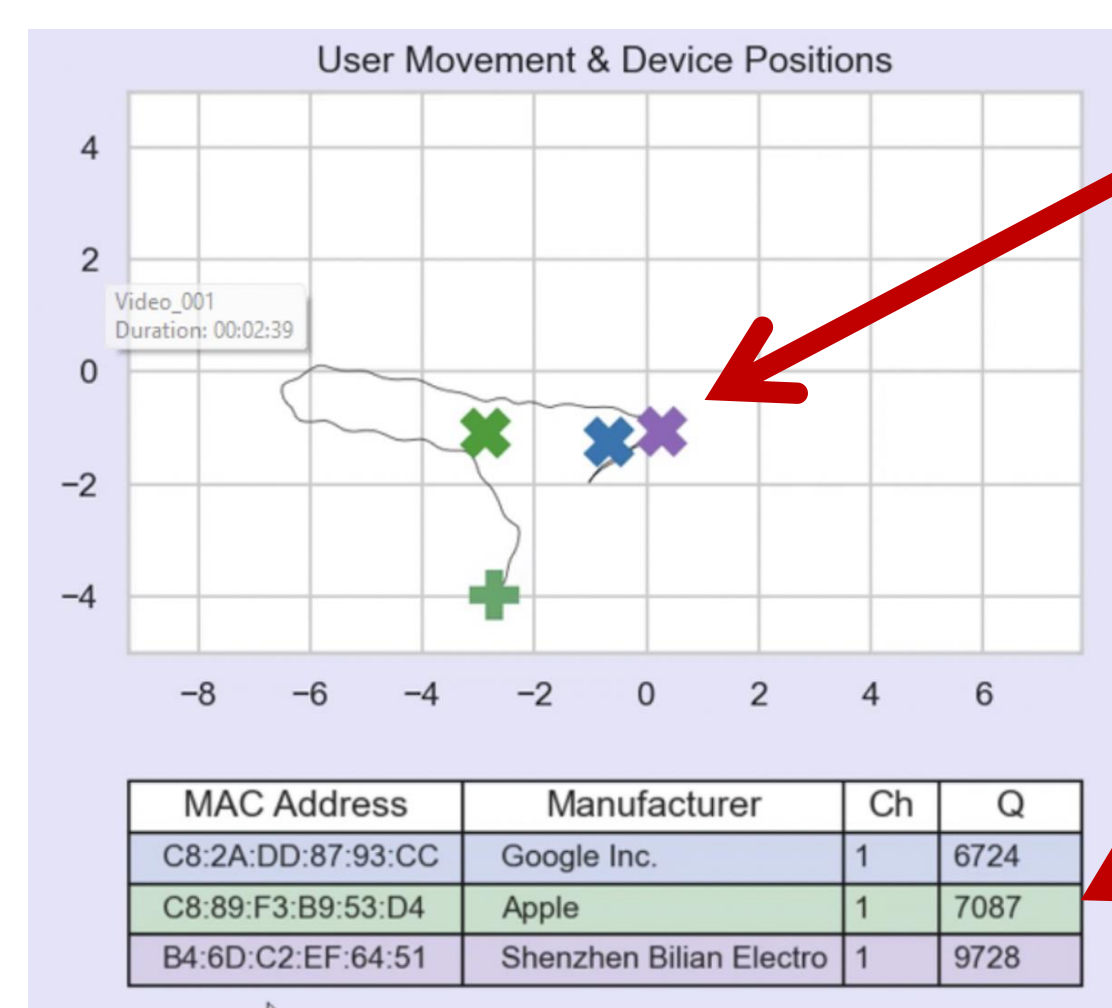
- There has been massive growth in the number of wireless IoT devices in the past 20 years
  - Hidden or concealed off-the-shelf devices can easily infringe on an individual's privacy
  - Users need a way to non-cooperatively find these devices
- 
- We developed **WiSpider**, a product that **finds** Wi-Fi devices and **localizes them with a median of 0.8m accuracy** with a total of **40m range**
  - Crucially, WiSpider can operate **even if the devices are not connected to the same network**
  - WiSpider visualizes the results on a **GUI** and an **AR app**, allowing the user to find the devices in the environment

## Hardware Diagram

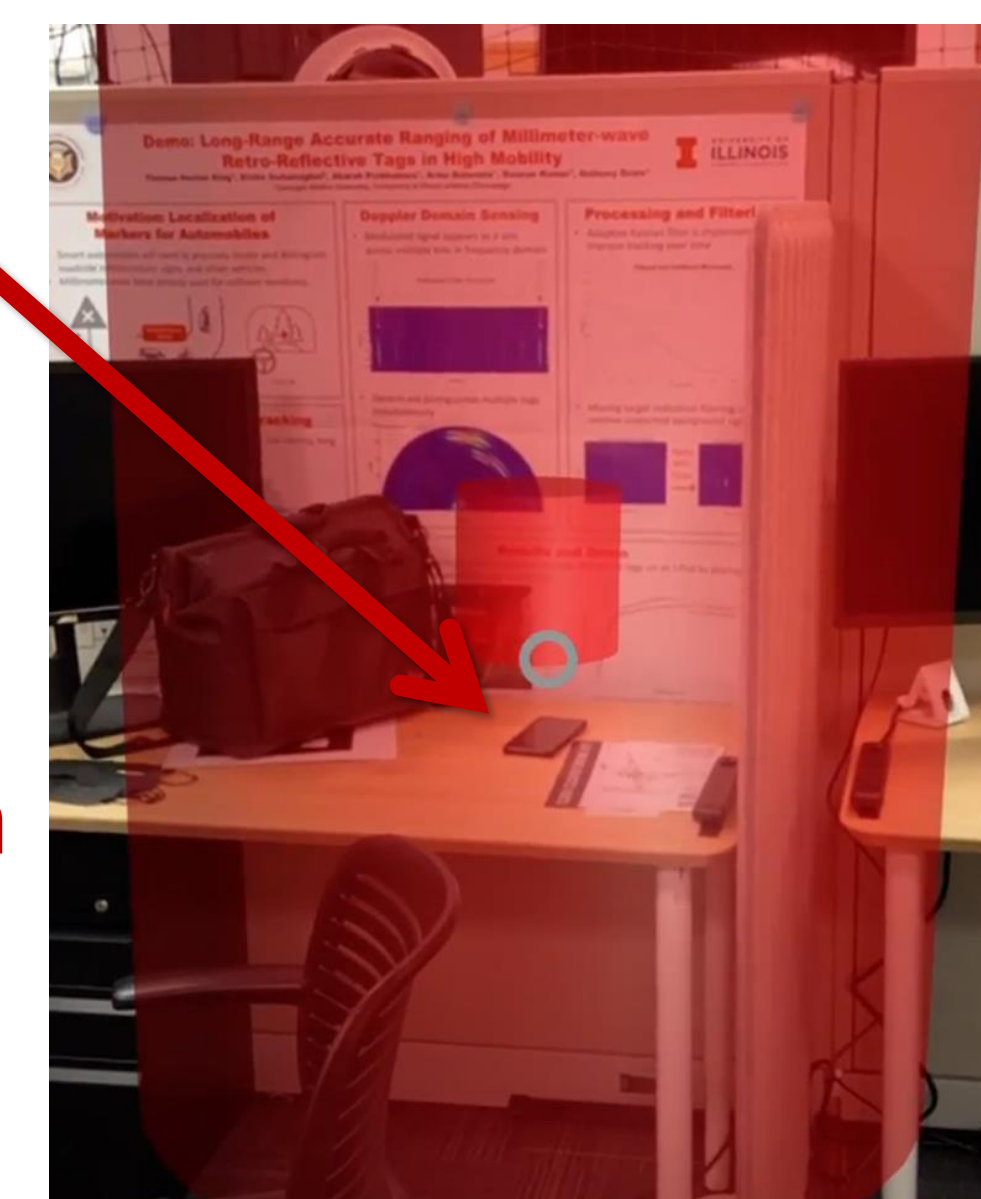


## Software Diagram

### Computer GUI



### AR Interface

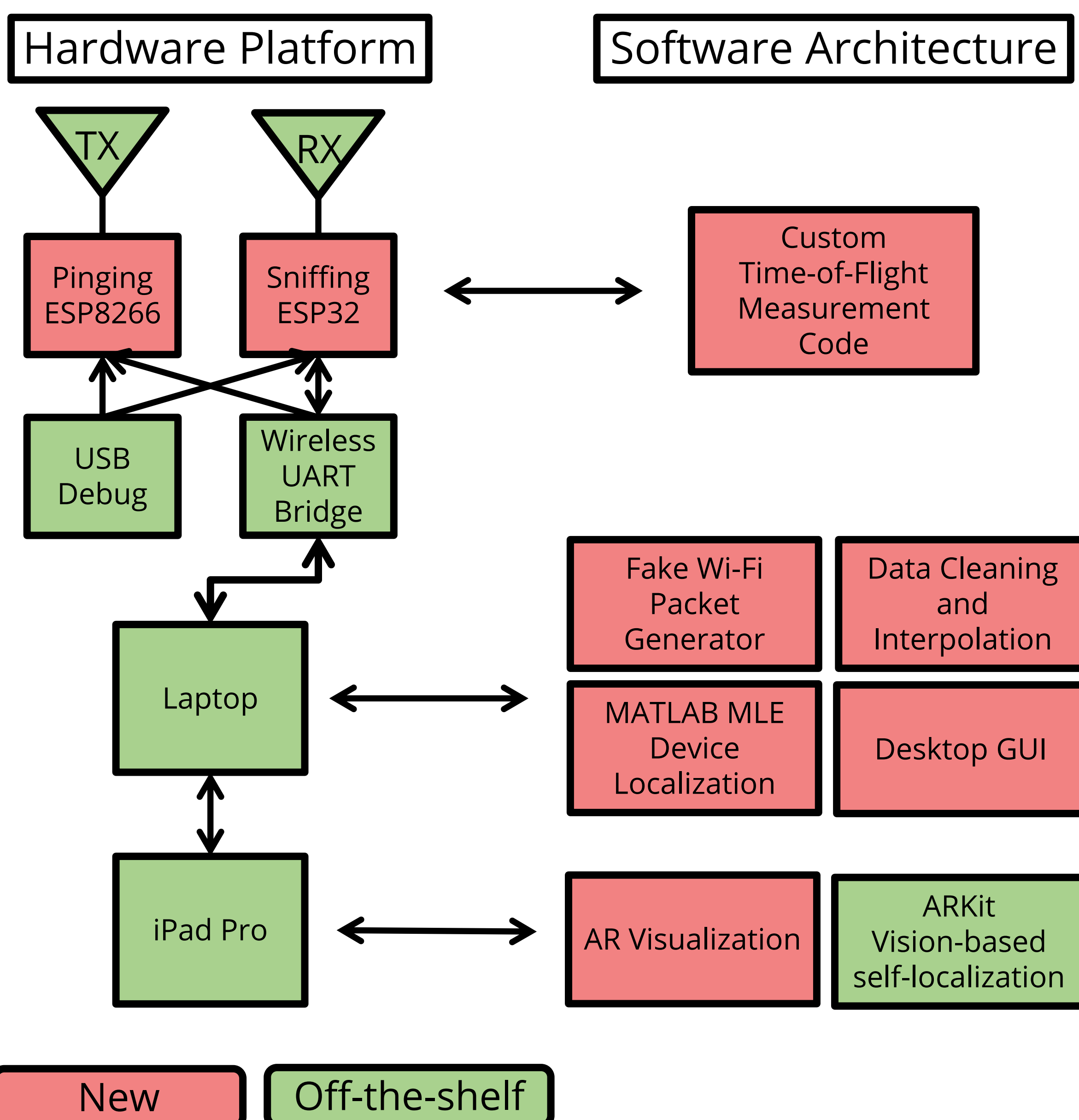


## Target Devices



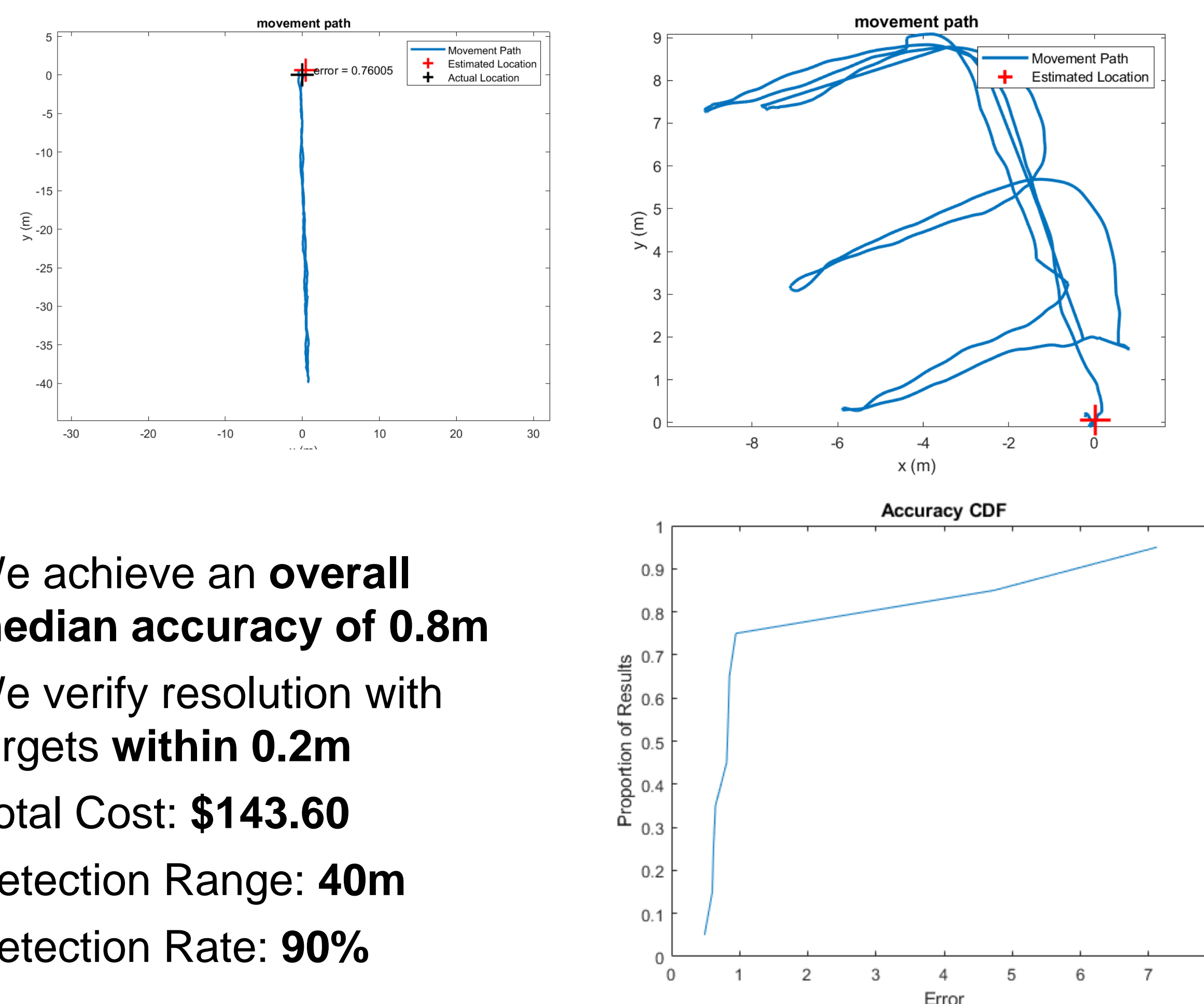
## Architecture: Time-of-Flight sensing with ACK Exploit

- Can send **fake attack packets** which devices respond to even if the transmitting device is unprivileged
- **Measure the time** between transmitting and receiving the spoofed packets
- Combine camera self-localization as the user moves



## System Evaluation

- Move across an entire room for 3 minutes and collect data for 5 minutes, and verify localization accuracy at the end of the trace.



- We achieve an **overall median accuracy of 0.8m**
- We verify resolution with targets **within 0.2m**
- Total Cost: **\$143.60**
- Detection Range: **40m**
- Detection Rate: **90%**

## Acknowledgements

We would like to thank the works before us that made our project possible: Polite Wi-Fi (2020), ARENA (2021), Wi-Peep (2002), and Lumos (2022)

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