

Team D3 - WoodWindMania

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Add your 12 slides after this slide... [remember, 12 min talk + 3 min Q/A]

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Make sure to cover: (refer to the Final Presentation Guidance):

- Use Case / Application and Primary (Quantitative) Requirements (i.e. a reminder from prior presentations)
- Solution Approach – a reminder (include updates from Design Review presentation if changed)
 - E.g. block diagram(s), flow chart(s), schematic(s)
- System Implementation – your complete solution
 - E.g., pictures, screenshots, video (make sure that there is CMU access to play any media)
- Testing, Verification and Validation – with quantitative metrics and target values to compare with experiment
 - What tests did you run ? How many tests ? What were the results ?
 - Graphs, tables, quantitative results (compare with the metric targets & ultimately use-case requirements)
- Project Management – tasks, division of labor, and schedule
- Lessons Learned

Consider that this slide already works as a introduction slide so use your first slide wisely (i.e. feel free to delete guidance text)

Use Case

- **Problem:** Learning woodwind instruments has a high cost associated with it and may not be practical to do in most environments
 - Lessons plus Instrument, can cost around \$1000
 - Not beginner friendly
- **Solution:** A digital woodwind learning tool that allows users to learn fingerings on a realistic woodwind controller, in this case, a flute
- **Areas:** Hardware Design & Software Systems



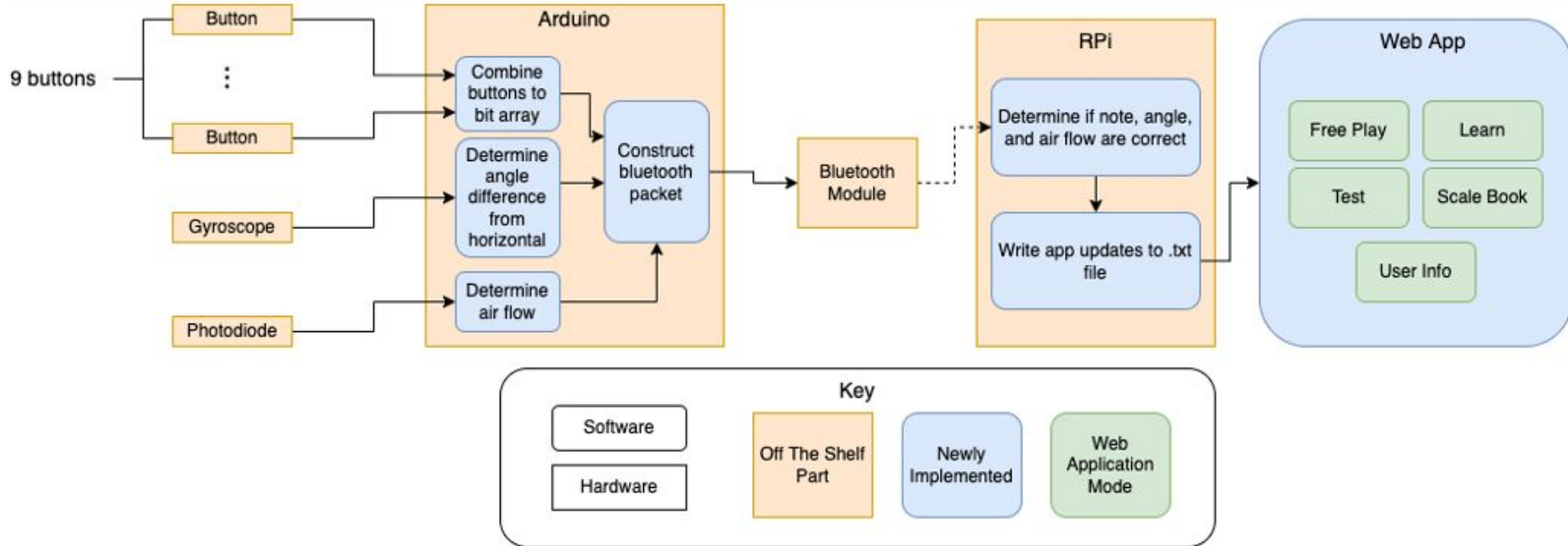
WoodWindmania
musical learning starts here

Requirements

- **User Experience**
 - Comparison to real instrument
 - Physical dimensions: 1.3lbs, 26"x1"
 - User satisfaction: 4/5
 - Beginner friendly
 - Portability
- **Accuracy**
 - Note feedback, orientation feedback, breath control feedback $\geq 90\%$
- **Speed**
 - Latency $\leq 500\text{ms}$



Solution Approach



Complete Solution



- **Physical controller**
 - 26" PVC pipe
 - 9 push buttons to detect notes
 - Breath sensor to detect between high and low octave
 - Obstacle detection using LED, photodiode, and a piece of latex to obstruct light
 - Arduino Nano 33 BLE for angle detection and bluetooth communication
 - 9V battery



Complete Solution

- **Raspberry Pi**
 - Data from controller sent via BLE to Pi
 - Connection stable from across the room
 - Pi determines note, plays the correct flute sound off of SonicPi
 - Writes buttons pressed, angle from horizontal, and breath sensor value to text file for web app to read

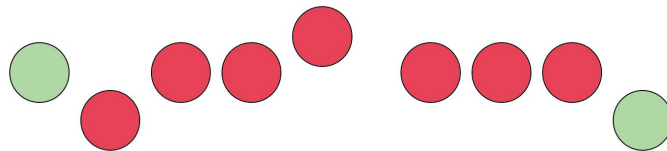


Complete Solution

- **Web Application**
 - Django (Python based web framework) running locally
 - RPi continually writes the flute controller data to a text file
 - The controller in MVC reads and interprets the text file
 - Web app will update with new values on a constant interval



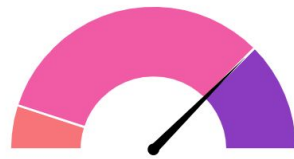
Your Fingerings:



Your Flute Angle:



Your Breath Control:



Testing and Verification



Requirement	Metric	Testing Strategy
Accurate Feedback	Note, orientation, breath control feedback $\geq 90\%$ accuracy	Give correct/incorrect notes/orientations and determine feedback Use correct/incorrect breath control, comparing to an actual flute
Speed	$\leq 500\text{ms}$	Record bluetooth latency and web app latency separately
User Experience	1.3lbs, 26"x1" 80% user satisfaction	Measure weight, width, length Survey beginners on user experience

Testing and Verification



- **Accuracy**
 - Note feedback
 - Give correct and incorrect note fingerings
 - Average accuracy over 10 trials for each note in a scale
 - Orientation feedback
 - Use a level to test 5 degrees away from the horizontal in both directions
 - Average difference over the 10 trials
 - Breath control feedback
 - Blow soft/hard enough to play a lower/higher octave on a flute into the controller
 - Average accuracy over 10 trials

Requirement	Metric	Result
Note feedback	$\geq 90\%$	100%
Orientation feedback	$\geq 90\%$	TBD
Breath control feedback	$\geq 90\%$	TBD

Testing and Verification



- **Speed**

- Ignore latency from sensors to Arduino, focus on Bluetooth and web app latency
- Bluetooth latency
 - RPi sends data to the Arduino, the Arduino responds right back
 - Average the latency over 10 trials
- Web app latency
 - RPi writes the current time in the text file
 - Average the latency over 100 trials

Requirement	Metric	Result
Bluetooth Latency	$\leq 100\text{ms}$	96.95ms
Web App Latency	$\leq 400\text{ms}$	269ms

Testing and Verification



- **User Experience**
 - Dimensions
 - Measure length, width, and weight of device
 - User satisfaction
 - Survey 10 beginners
 - Questions, rating from 1-5:
 - Comparison to a real flute
 - Comfort of pressing buttons
 - Comfort of breath control
 - Overall comfort

Requirement	Metric	Result
Length	26"	29" with breadboard
Width	1"	1 $\frac{3}{8}$ "
Weight	1.3lbs	TBD
User satisfaction	4/5	TBD

Trade-Offs



- **Buttons**
 - We selected buttons with similar feel to flute buttons
 - Limited options at this size, so not the easiest to press
- **Audio Latency**
 - Reasonable audio latency ~20ms, average Bluetooth latency 100-300ms
 - Prioritized wireless controller over audio latency
- **Length**
 - Arduino Nano and battery mounted at the end of the controller, makes it longer than 26"
 - Easier to fix wires, upload code, change batteries
 - Length at the end of the flute isn't important because user doesn't hold there
- **Width**
 - Outer diameter of PVC is $\frac{3}{8}$ " larger than the flute
 - Prioritized fitting components inside over this small difference

Project Management

