# DrawBuddy

### Lisa Mishra, Denise Yang, Ronald Gonzalez

An app to vectorize hand-drawn diagrams and work as a platform for virtual collaboration

### **Use Case Requirements**

# Virtual whiteboard to vectorize *black* & *white line drawings* that can be *modified by the user* and *sent to peers*

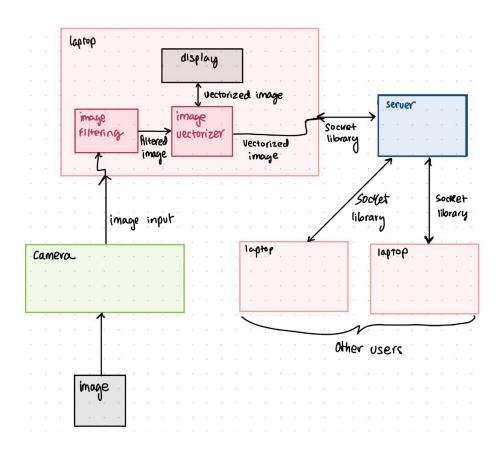
- Latency to render simple diagram (< 50 primitives): < 2min
- Update Latencies: < 100ms
- Accuracy: 9/10 average based on polling users
- Writing utensil: 0.4 1.0 mm
- Capture distance: 1-3 feet

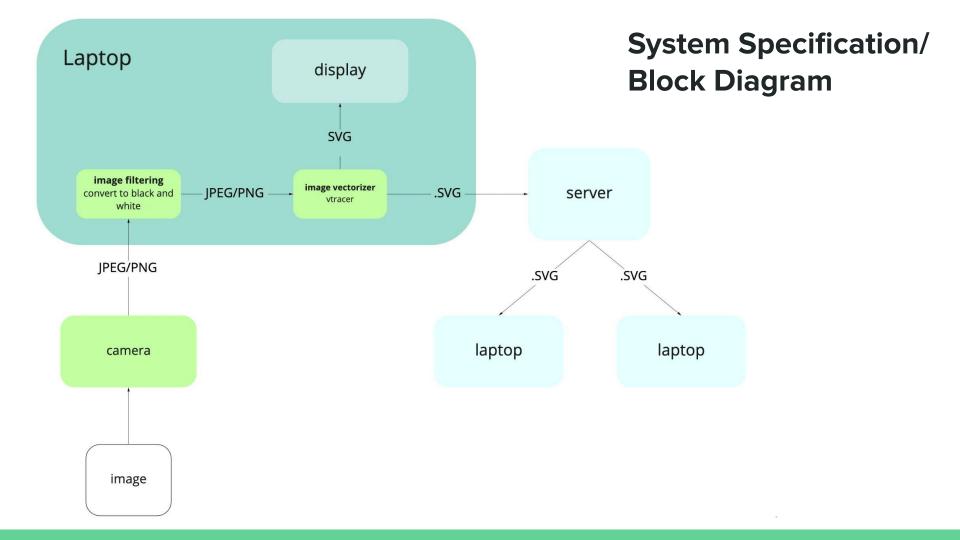
Dabrowski, Robert, et al. WORCESTER POLYTECHNIC INSTITUTE, 2014, *The Effects of Latency on Player Performance and Experience in a Cloud Gaming System*, https://web.wpi.edu/Pubs/E-project/Available/E-project-050514-142618/unrestricted/The\_Effects\_of\_Latency\_on\_Player\_Performane\_and\_Experience\_in\_a\_Cloud\_Gaming\_System.pdf. Accessed 6 Feb. 2022.

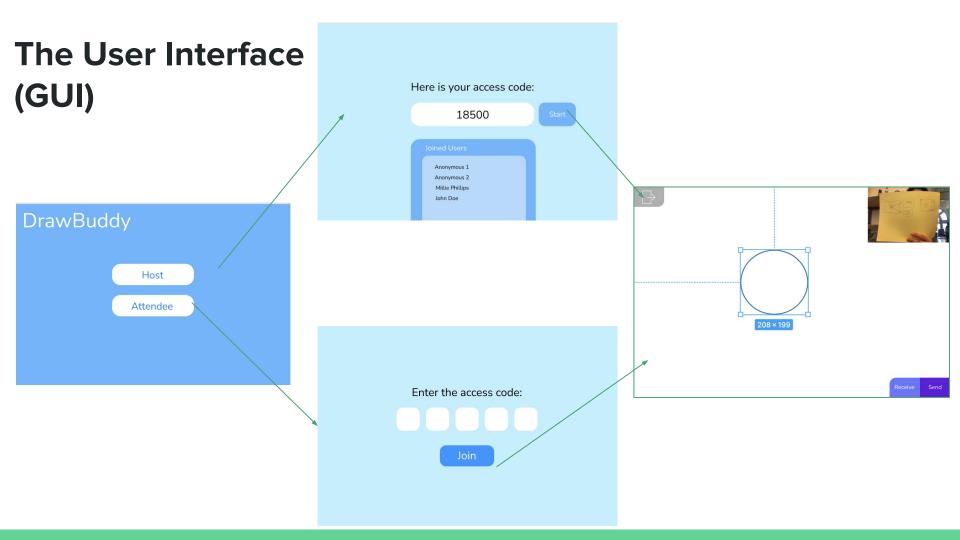
# **Solution Approach**

**MVP**: Vectorizes *black* & *white line drawings* that can be *modified by the user* and *displayed to peers* 

- Capture image
- Vectorize image
- Render
- Allow for translations and scaling
- Broadcast rendered image to connected users







## Image Filtering and Vectorizing

### **Image Filtering**

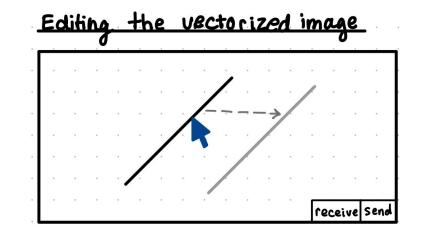
 Use computer vision algorithms to read, convert to black and white, and apply a Gaussian Blur on the image

#### **Image Vectorizing**

- VTracer converts jpg/png to an svg
- Other solutions we considered:
  - Using OpenCV for line detection and obtaining line endpoints
  - Using **potrace**, which converts a bitmap to an svg

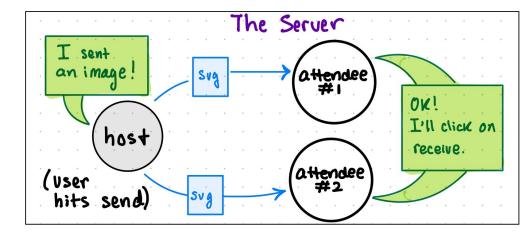
### Modifying a Vectorized Image

- We handle translation and scaling
- Calculate transformation based on mouse click/release points
- **SVGutils** will be used to modify svg file within python code



# **Sending Messages to Other Users**

- One person will act as "host" to start the session
- All users must be in the session to send/receive images
- In order to receive an image, the receiver has to click "receive"



### **Implementation Plan**

#### **User Interface**

• PyGui

# Image FilteringOpenCV

#### Image Vectorization

- Vtracer
- SVGutils

#### **Communication Between Users**

- Python Sockets for server
- Python Threading for users

# Test, Verification, and Validation

### Vectorization

- Vary drawing utensil: ballpoint pen and sharpie markers
- Vary distance: 1, 2, and 3 feet
- Image complexity range: 1, 10, and 25 components
- Vary lighting: natural, bright, and dim

### **User Experience**

- Latency for image to appear on screen: < 2 minutes
- Users rate the rendered image above 9/10

### Risks

- Inaccurate images: modify thresholds, CV temporal approach
- Not within latency bounds: Douglas–Peucker algorithm

## Test, Verification, and Validation

### Communications

- Measure the average latency when sending vectorized images to 1 other user, and repeat for 2, 3, and 4 other users
- Average of 150 ms delay from sending vector to receiving it for all users
- If use case latency requirement not met, look into other ways of sending vectors that might be faster or look into compressing the files

Dabrowski, Robert, et al. WORCESTER POLYTECHNIC INSTITUTE, 2014, *The Effects of Latency on Player Performance and Experience in a Cloud Gaming System*, https://web.wpi.edu/Pubs/E-project/Available/E-project-050514-142618/unrestricted/The\_Effects\_of\_Latency\_on\_Player\_Performane\_and\_Experience\_in\_a\_Cloud\_Gaming\_System.pdf. Accessed 6 Feb. 2022.

## **Project Management**

		2/6 - 2/12	2/13 - 2/19	2/20 - 2/26	2/27 - 3/5	3/6 - 3/12	3/13 - 3/19	3/20 - 3/26	3/27 - 4/2	4/3 - 4/9	4/10 - 4/16	4/17 - 4/23	4/24 - 4/29
OpenCV	Write OpenCV Software for image filtering		Lisa								-		
	Write Software to Render CV output				Li	sa							
App GUI	Develop basic framework for App GUI				Lisa/Ronald								
	Create image capture framework				Lisa/Ronald								
	Develop whiteboard (user interface) for GUI				LIGG/T	tonalu		Lisa/R	onald				
	Create "send to other users" feature within GUI						-	1	Lisa/Ronald				
Vectorizing	Research How to Vectorize Images	De	enise										
	Write software for vectorizing images				Denise	/Ronald							
	Add translation feature of vectorized object				195-001 M 1980			D	enise/Ronald	Ł			
	Add resizing feature of vectorized object								Denise/Ro	nald			
	Parallelize Rendering Code								Denise/Lis	a			
Sockets	Write Sockets Server Software	Ro	nald										
Testing & Verification:	Image Capture					Ronald							
	Line Detection			Lisa									
	Resizing Vectors									Denise			
	Translating Vectors									Denise			
	Rendering Images on GUI						Lisa						
	Sockets: ensure users receive sent images									Ronald			
Integration	Integration/Improvements											Eve	ryone
Slack Time													