

# A Vehicle to Vehicle Communication System for Autonomous Driving

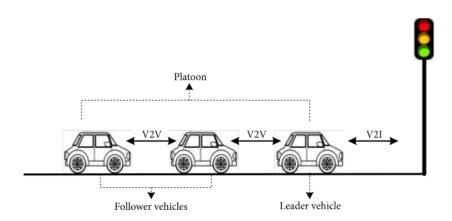
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### Why Vehicle to Vehicle Communication?

- Autonomous transportation looks to be the future mode of transport
- Self driving systems presently focus on a single vehicle performing an independent task
- Vehicle to Vehicle Communication (V2V) can enable coordination between autonomous vehicle allowing for joint perception and prediction
- Benefits of such systems would include transportation efficiency and added safety

### **Our Application**

- A convoy system with a lead car and trail car with the goal of navigating from one location to another
- RC Vehicles will coordinate task by sending messages to each other to aid in perception and prediction



### Requirements: RC Mechanical System



#### **Physical System**

- Bluetooth enabled 4WD RC Car system
- Payload capacity of ~2.5lbs (Compute Systems, Motor controllers, Imaging devices, etc.)
- Top speed of +3mph

#### Power system

- 5V Power delivery system for drive train (Microcontroller, Motor Shield, Motors)
- 5V Power delivery System for onboard compute system (Nvidia Jetson, Imaging devices)

### Requirements: Autonomous Driving

#### General

- 0 collisions
- 95% accuracy in static object detection
- Control input latency of 10Hz

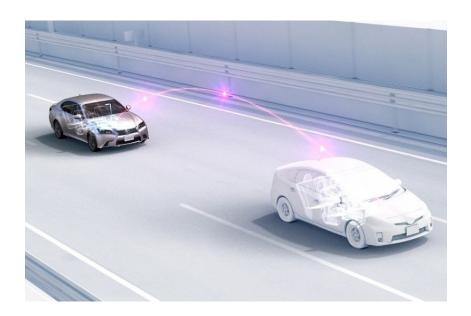
#### Hardware

- LIDAR, IMU, ODOM (hall effect sensor) stack for perception
- LIDAR sensor update frequency: ~10Hz
- LIDAR sensor scan range: ~6m
- ODOM sensor update frequency ~30Hz
- Camera with video processing latency ~500ms



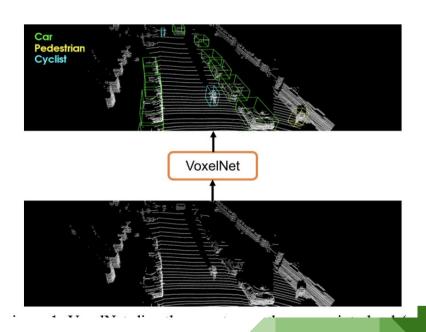
### Requirements: V2V Communication Protocol

- Cars synchronize via message passing
- Messages should contain information to aid navigation process



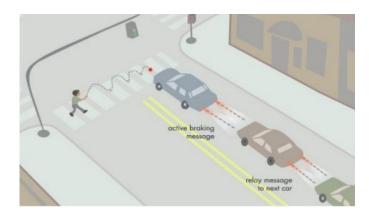
### Technicalities: Autonomous Navigation

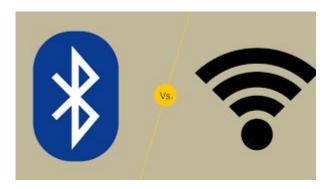
- LIDAR point clouds processed by Jetson
- Detection using VoxelNet trained on KITTI data
- Computation and control performed on board
- Alternative: camera and VGGNet for object recognition and marked objects



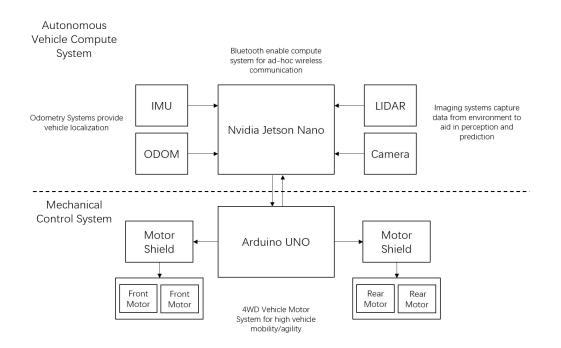
### Technicalities: V2V Communication

- Bluetooth Ad Hoc Network
- Range ≈ 10m
- Messaging frequency ~2-4hz





# **Solution Approach**



Item	Projected Cost
RC Vehicle Systems (x3)	\$150
Imaging Sensor (LIDAR + Camera)	\$150
ODOM + IMU	\$20
NVIDIA Jetson (x3)	\$180
Misc (Shipping, replacements, etc)	\$70
TOTAL	~\$570

### **Testing Verification and Metrics**

- Individual latencies (LIDAR update, communication, control input latency) will be tested using timing libraries
- Object detection ability will be verified using up to 3 static obstacles from stationary and moving RC vehicles
- Communication will be tested with stationary RC cars separated at 10m

### Tasks & Division of Labour

	RC Vehicle	Object Detection	Path Planning	Wireless Comm.	Testing
Joel					
Fausto					
Jeffrey					

## Projected Schedule - Gantt Chart

				PHASE ONE												PHASE TWO													PHASE THREE													PH	IASE F	OUR	3.4				
WBS		TASK	PCT OF TASK			eb 22				Mar 1				Mar 8			Ma				Marz				Mar 29				Apr 5				pr 12			Apr				Apr :				May				May 10	
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1	Project Initiation																																	ij.															
1.1	Design Finalizations	Joel	70%																																														
1.1	Design Finalizations	Jeffrey	50%																																														
1.1	Design Finalizations	Fausto	33%						0.0																																								
1.3	RC car Assembly	Joel	0%																																														
14	RC car Assembly	Fausto	0%																																														
1.5	Setup Optical Sensor	Jeffrey	096																																														
	Project Definition and Planning																																																
2.1	Object Detection	Jeffrey	0%																																														
2.2	RC Car Turns	Joel	0%																																														
2.3	RC Car Breaks / Speedup	Fausto	096		5		8		0 0																																	5						-	
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3	Project Launch & Execution																																																
3.1	Path Planning	Fausto	0%																																														
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3.2.1	Path Planning	Jeffrey	096																																					1									
3.2.2	Full Integration	Jeffrey	0%																																														
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4	Project Testing																																																
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