

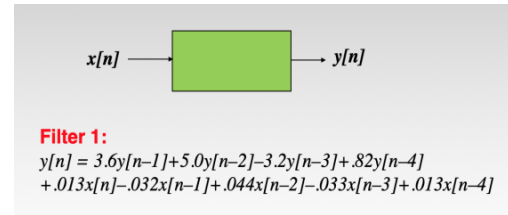
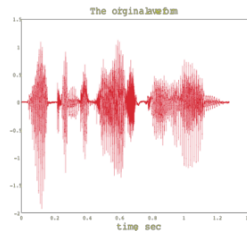
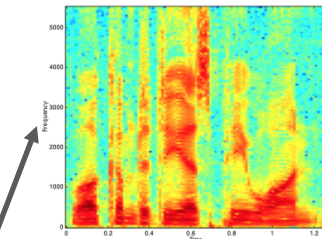
# Earworm Design

Team C6:  
Wenting Chang  
Nolan Hiehle  
Anja Kalaba

# Application Area

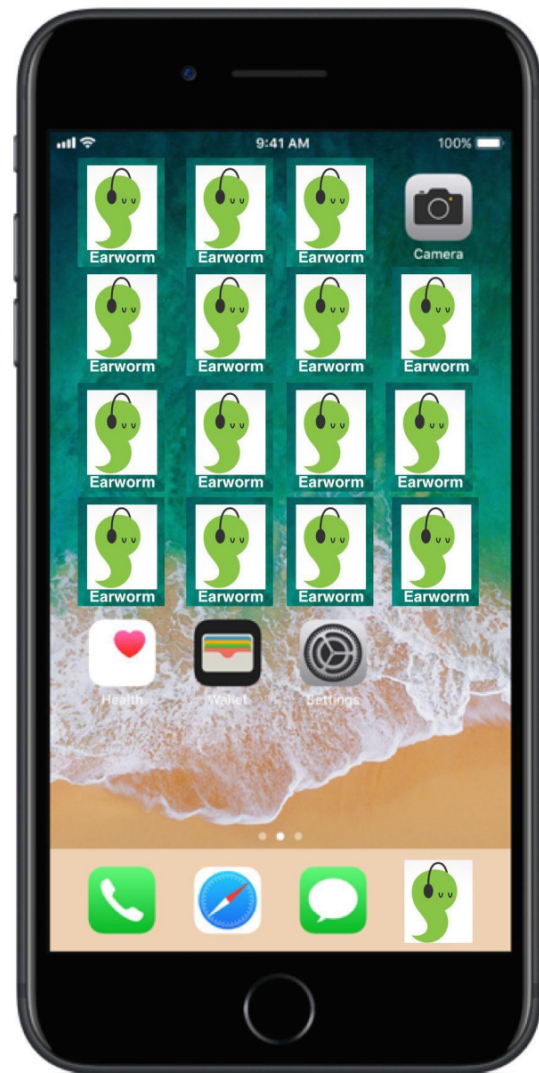
Vocal Input → Song Identification

Sing into a microphone a chunk of a selected piece that is contained in a database and have it correctly identified.

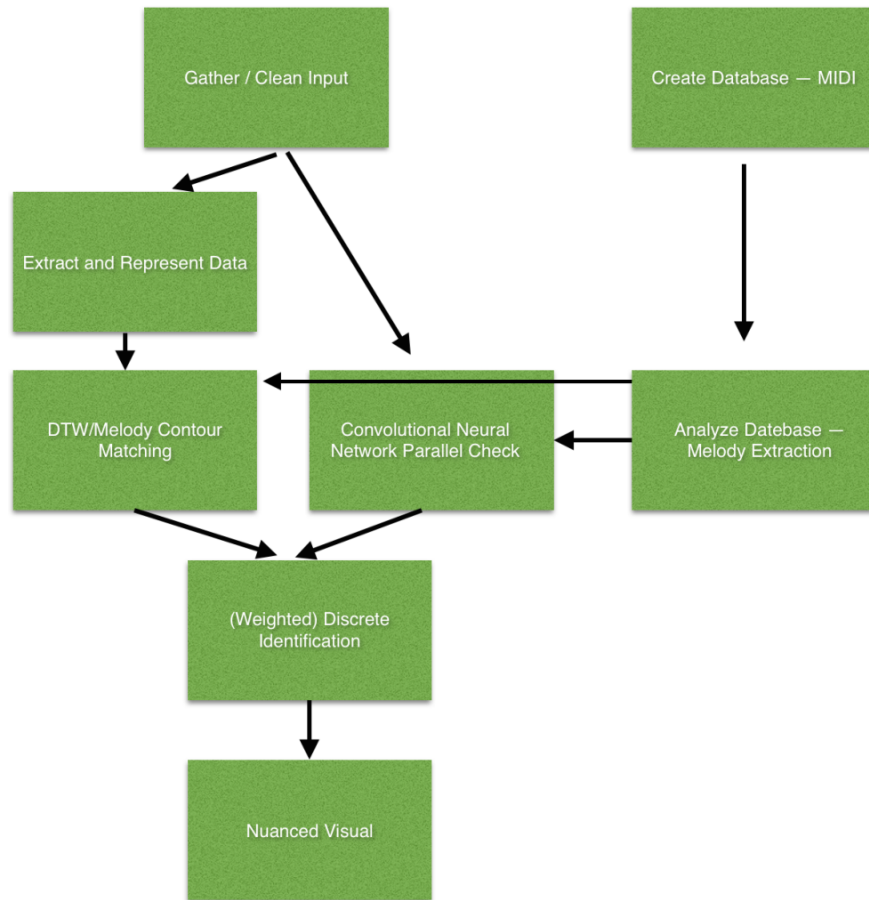


# Solution Approach

- Multi-step algorithm inspired by
  - **A Comparative Evaluation of Search Techniques for Query-by-Humming Using the MUSART Testbed**
  - Roger B. Dannenberg, William P. Birmingham, Bryan Pardo, Ning Hu, Colin Meek, George Tzanetakis
- Implemented in C -- fast
- Add a data visualization component -- explanation for user
- Potential added robustness -- Convolutional Neural Network membership to cross verify
- Package this as an app



# System Specification

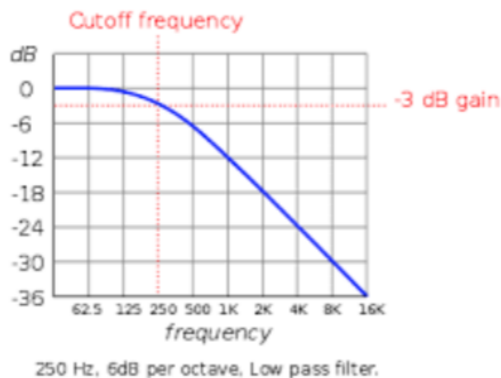


# System Specification

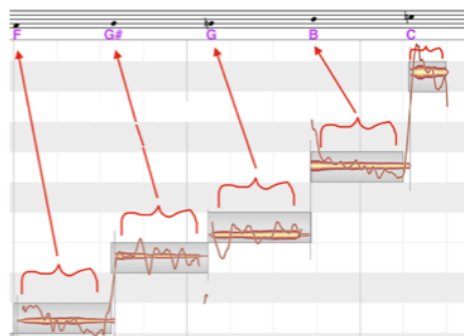
- Gather Input



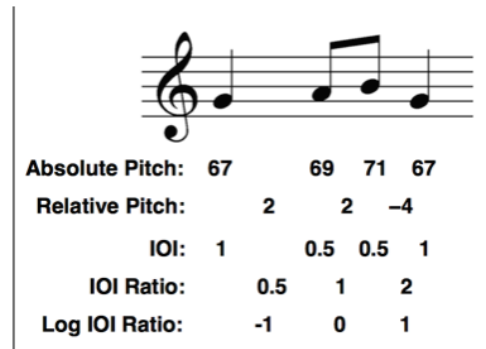
Audio Input



Filtering



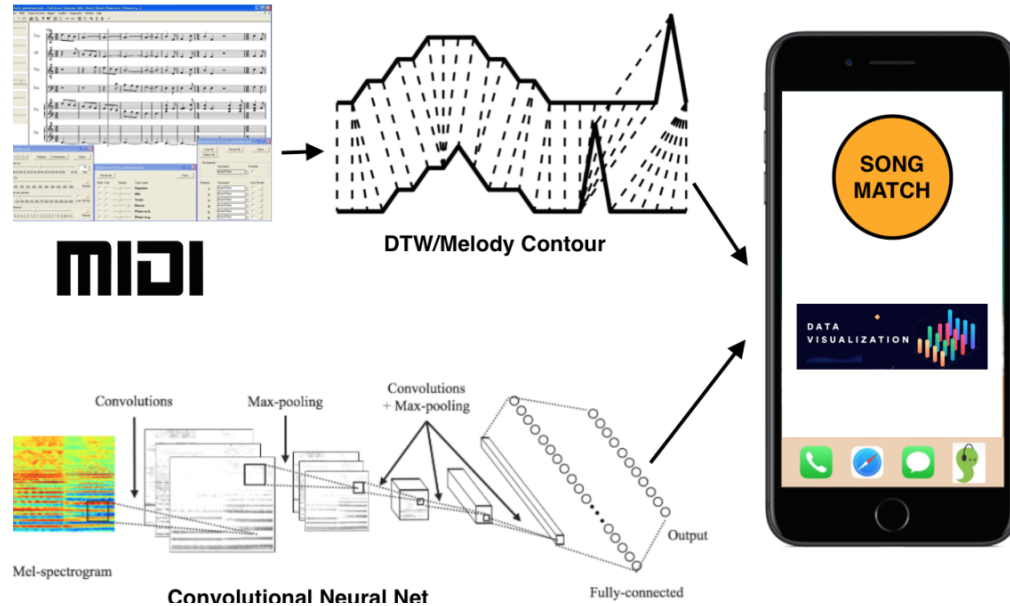
Pitch/Note Extraction



$\langle\langle 2, -1 \rangle, \langle 2, 0 \rangle, \langle -4, 1 \rangle\rangle$ .  
Data Representation

# System Specification

- Gather backend and combine with input in analysis to give overall match and visualization



# Implementation Plan

- Query By Humming Implementation
- Us:
  - Audio → pitch conversion / processing → note determination
  - Data representation
  - Melodic Contour / DTW
  - Data Visualization
  - (potential) Convolutional Neural Network
- Borrowed:
  - Database creation → MIDI Files
  - MIDI File processing → Melody extraction - *ThemeExtractor* (Meek & Birmingham, 2001)

# Metrics and Validation

- **Accuracy** across dimensions: singer, song (song type), time frame, etc.

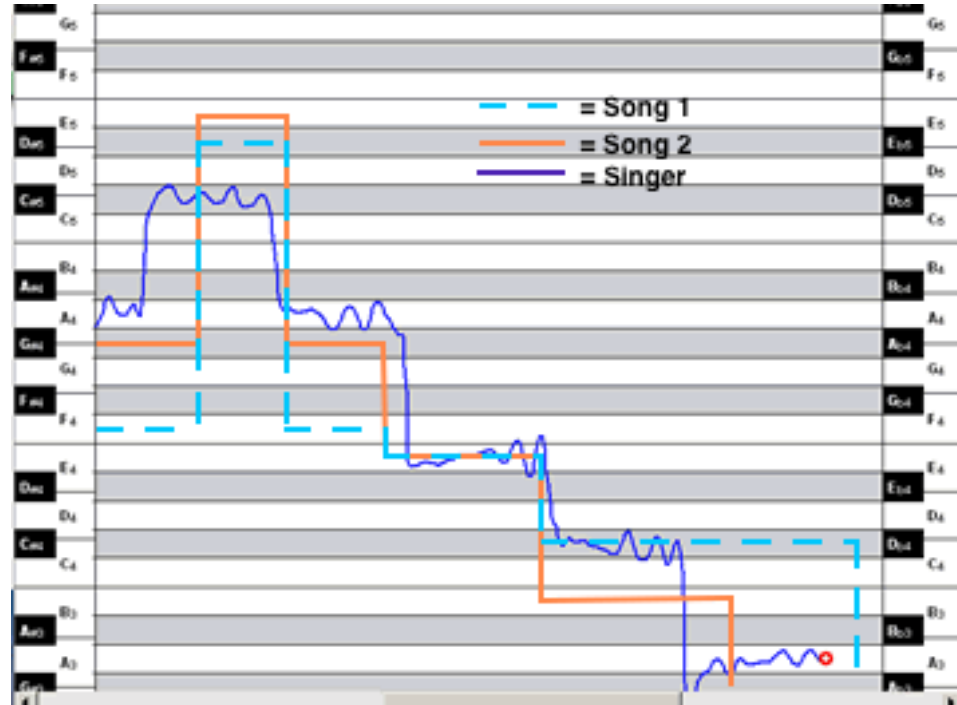
	Singer_1	Singer_2	Singer_3	Singer_k
Song_1	★	★	✗	✗
Song_2	★	✗	★	✗
Song_3	★	✗	✗	✗
Song_n	★	★	★	★

- Average **time** for processing and identification



# Metrics and Validation

- Test Outputs:
  - Discrete Yes/No on identification
  - Nuance in Data Visualization
- Risk Correction  $\approx$  Analysis Explanation
  - Data Visualization:



# Project Management

All

- Read papers and figure out technique for analysis
- Design data format
- Testing

Anja (Signals)

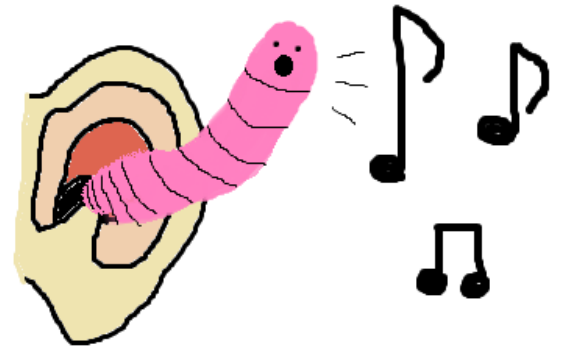
- Audio processing
  - Polyphonic pitch tracking

Wenting (App + ML)

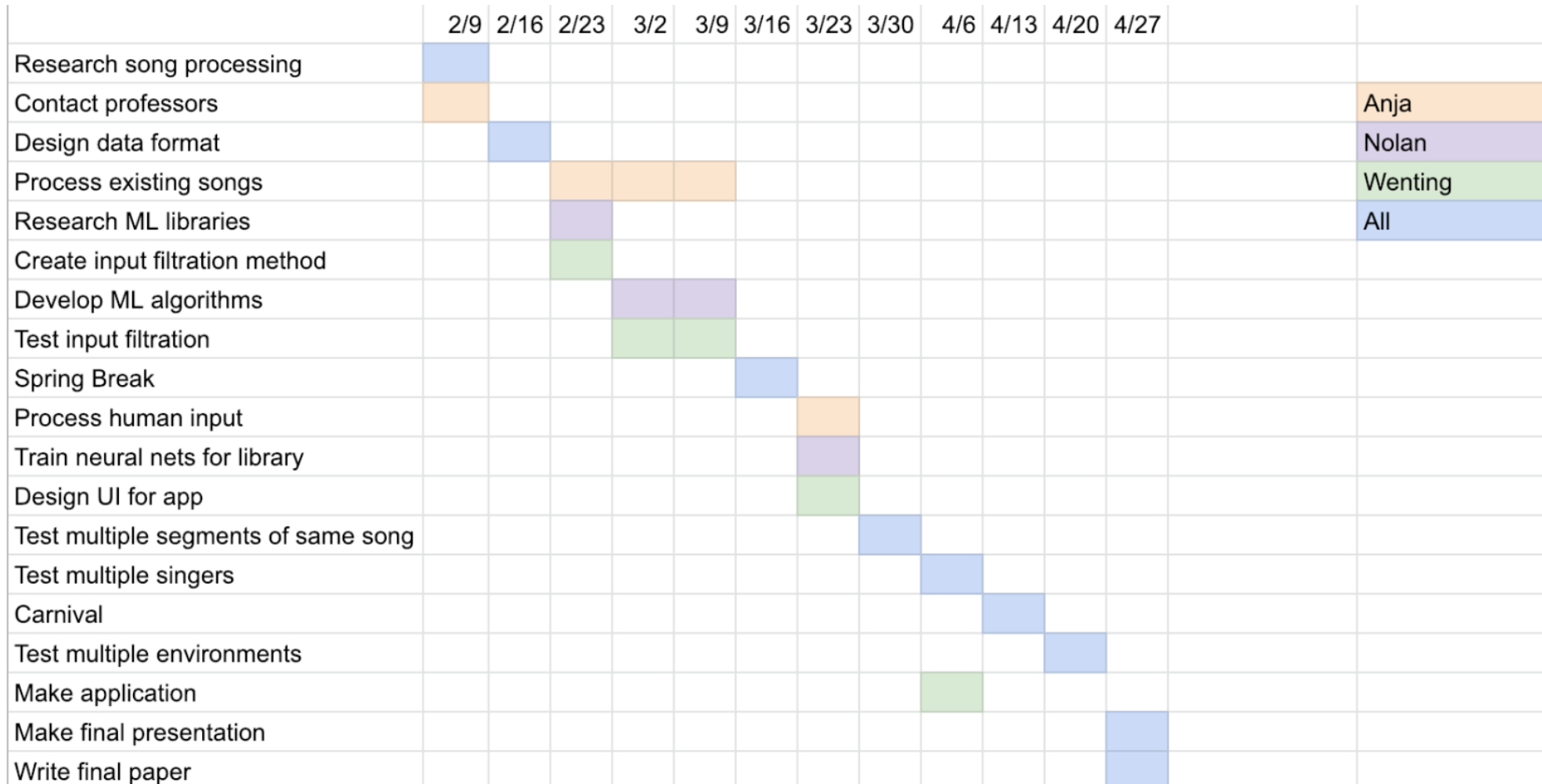
- Make app
- Work on algorithm with Nolan

Nolan (ML + Matching Algorithm)

- Train library and matching algorithm



# Project Management



# Conclusion

- Why?
- Marketable?
- Synthesis of research fields for entertainment?