

Use Case

- Rehearsal tool to improve timing between singer with pianist (or accompaniment)
 - New Musicians
 - Vocalist + Pianist pairs
- Most existing solutions can only measure performance of one musician
- ECE Areas:
 - Signals & Systems
 - Hardware Systems
 - Software Systems



Requirement #1: Real Time feedback

Motivation:

System needs to provide feedback within a timeframe that allows musicians to adjust

- → Sub Requirements:
- → Provide feedback within 30 millisecond latency
- → Find position within piece with an accuracy of ± 15 milliseconds
- → Feedback latency synchronized within ± 15 milliseconds



Requirement #2: Post Performance Feedback

Motivation:

Highlight trouble areas; show improvement over time

Sub Requirements:

- → Highlight areas where musicians are out of sync with accuracy within ± 15 milliseconds
- → Feedback should be available within 30 seconds after recording



Requirement #3: Web Application

Motivation:

Users need a way to receive and store feedback after each "run"

Sub Requirements:

- → Scan sheet music and convert to audio format with 96% accuracy
- → Store historical data to mark improvements



Technical Challenges

How do we...

- Accurately convert sheet music to an audio file format
- Add feedback onto sheet music
- Isolate instruments when processing mixed audio on a FPGA
- Algorithmically measure synchronicity between the pianist and singer
- What bounds do we set for margin of error between our 3 data points
- Account for musicality

Solution Approach (High Level)

- Web Application scans in sheet music which is converted to a machine readable format
- Sheet music data is sent to timing algorithm
- FPGA then sends audio data to the timing algorithm
- The timing algorithm determines synchronicity and sends it to the LEDS and Web App



Solution Approach

Software:

- → Flask web application for backend
- → <u>Mozart</u> and <u>Werckmeister</u> for sheet music to audio conversion
- → Raspberry Pi
 - Comparing events lists
 - Generating feedback (timing) data

Hardware:

- → FPGA for RTL audio processing
- \rightarrow PCB for stoplight array
- \rightarrow (2) Cardioid condenser microphones

Unit Testing and Verification

Web App

- Scanning sheet music
 - Music should be scanned in < 2 minutes
 - Result should be 96% similar
 - Compare to existing MIDI data
- Unit tests to test basic functionality of the frontend and backend

Timing Algorithm

- Calibrate with template event lists
 - Use MIDI files to simulate "perfect" timing
 - Edit recordings to delay to more than 30 mS to ensure timing detection
 - Make sure there is no data blocking if there is an error from either FPGA or sheet music with unit tests
 - Ensure that playing the same audio twice results in the same feedback output



Unit Testing and Verification (Continued)

Hardware and Audio Processing

- Calibrate with pre-recorded audio files
 - Known timing, pitch, number of notes
 - Aim for 95% transcribing accuracy
 - Compare expected timing and note quantity
 - Manually measure the delay (Audacity), verify system aligns within 15mS
- Audio Filtering
 - Start with Isolated tracks
 - Change sound isolation (location) when 95% accuracy reached



Division of Labor

Mathias	Aakash	Ben
 Music Scanner & Web Application 	Conversion AlgorithmDevice Integration	 Audio Processor Hardware (FPGA) PCB Design

Schedule (Design Stages)

Stage 1: Designing and Basic Testing

- Using pre-recorded audio to calibrate

Stage 2: RTL Audio and some Feedback

- Existing MIDI, and live audio

Stage 3: Full Web-app and feedback

- PDF Scanning, live audio (MVP)



Schedule (Gantt Chart)

