Carnegie Mellon University

Team A5: FollowMe: Object Recognition in Blind Aid

Oct 01, 2023

George Chang, Ging Luo, Jeffery Cao



Use Case/Application



Use case: Object recognition system that detects obstacles and navigates routes for blind people. Blind will use cane in addition to it. Convenient.

Scope: Flat indoor settings without dangerous obstacles such as racing cars/scooters dashing at the blind.

Requirements:

- Moving Obstacles **5m 90-100%** Accuracy
- Static Obstacles **3m 90-100%** Accuracy
- Latency: 500ms
- Weight: **5lb**
- Battery life: >1 hour with low battery warning



Design Requirements for Recognition

Sensors: Detection range: 5+(1+0.5)*3**≈ 10m**.

Camera: > 0.8 million pixels; > 10fps

a. DL model input channel: >16*16 pixels

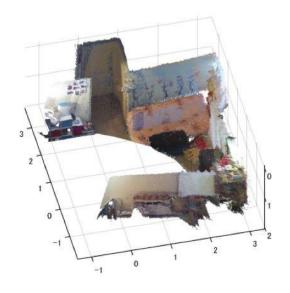
Lidar: Depth Accuracy ~ **20 cm;**. > **10 fps**

Processor:

1. Paper: Pascal Titan X-> real-time latency

2. SLAM model: ~ 20 Terra FLOPS

Use-case Goal: > 90% Accuracy + 500ms Latency





Design Requirements for Peripherals

Battery: 4000 mAh power bank

Speaker: <0.5 lb; <\$20; <1W; loud: >60db

Stand: weight < **2lb**; material

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Use-case Goal: Light weight <5lb; power last 1 hour

Intersection Ahead in 10 seconds! rħ

Solution Approach

Design:

The blind people will carry a frontpack with the stand holding a camera, a lidar, and a speaker. They are connected to computing module. The power bank powers the system.

Recall use case: Recognition system is an auxiliary device to the blind. Blind still uses walking canes. It can ensure the safety and comfort of walking.

Consideration: Public welfare for blind people.





Solution Approach

Sensors collect data, processor uses SLAM (Simultaneous Localization And Mapping) to create a labelled map.

-> If sees obstacle, speaker: "x Meters ahead, Moving/Stationary Obstacle, Stop/Avoid".

-> In navigation, speaker: "Keep Straight/Turn left/right after x seconds/Intersection xxx seconds ahead"



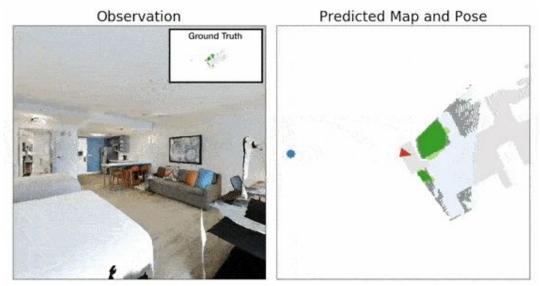
Solution Evolvement & Highlights

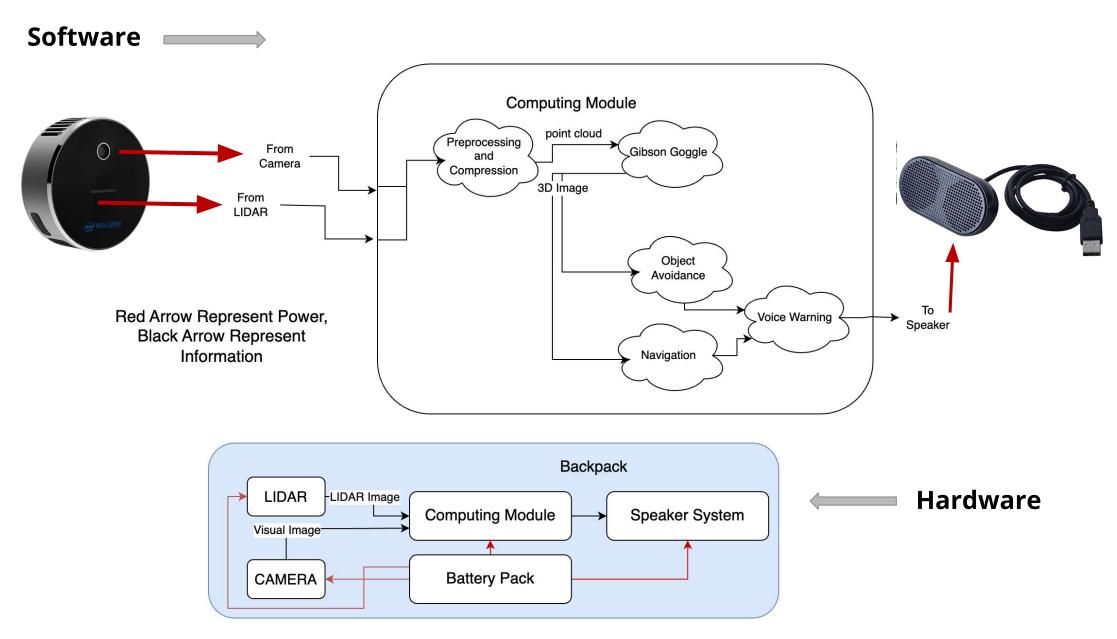
Why & How SLAM?

- Why? Reconstruct a labelled 3D map for navigation (roadmap), not just obstacle detection + Higher Accuracy
 How? Data stream -> Goggle of Gibson Environment -> SLAM -> labelled map http://gibsonenv.stanford.edu/method/#goggles
- https://github.com/devendrachaplot/Neural-SLAM

Latency Issue -> Compress 2 times

Backup plan: YOLO for obstacle recognition + roadmap recognition







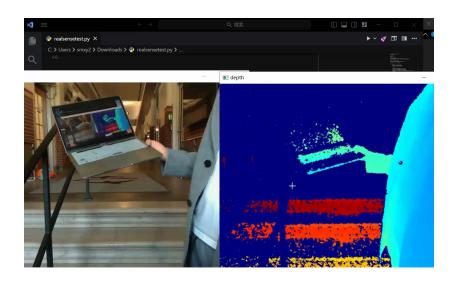
Implementation Plan

Rent: Lidar, Camera, NVIDIA Jetson

Buy: Speaker, Battery, Stand

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Assembly: Nvidia Xavier nx with speaker, with battery, mount on stand.







Implementation Plan

Design:

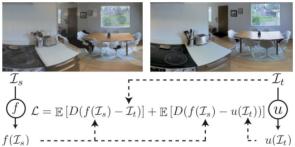
- Algorithm for giving instruction based on 3D SLAM map/YOLO
- Collect own data. Train the model. Modify CV model
- Control code for sensor pipeline

Import: Gibson environment and SLAM model



Transferring to Real-World: Goggles

We propose a novel domain adaptation mechanism, resembling corrective lense, which we refer to as **goggles**. We show that our goggle adaptation approach can effectively minimizes the gap between the synthesized and real world frames from the learner's perspective



Testing and Verification Metrics

Test for Distance + Test for Accuracy - Control group

- Moving Obstacles: 5m + >90% Accuracy
- Static Obstacles: 3m + >90% Accuracy

Passing metric:

- Latency: 500ms
- Weight: < 5lb
- Power life: > 1 hour

Risk Mitigation: Replace SLAM w/ YOLO





MileStones / Plans / Job Split

Holiday impacted weeks

Start and End within the week

May take less than 1 week start from middle of the week

May take > 1 week butwill try to cut down

Reserved Time for work catchup during holidays

Milestone Checking Week

				25		7.9				
Assignee	Task Name	Sep 17 - Sep 24	Oct 2 - Oct 8	Oct 9 - Oct 15	Oct 16 - Oct 22	Oct 23 - Oct 29	Oct 30 - Nov 4	Nov 5 - Nov 11	Nov 12 - Nov 18	Nov 19 -
Jeffery	[Hardware - PreMVP] Implement or Incorporate Lidar SLAM	API	Implement based on existing API		Work Finalization					
Jeffery, George	[Hardware - PreMVP] Test and verify distance measuring	1		MVP Testing	Work Finalization					
jeffery, George	[Hardware - PreMVP] Test on Speaker			MVP Testing	Work Finalization					
Ging	[Software - PreMVP] Finalize on limitations and requirement	ts	Upon receiving equipment, test camera	with model to check alt	ernatives					
Ging	[Software - PreMVP] Implement or Incorporate Visual SLAM	API	Implement based on existing API		Work Finalization					
Ging, George	[Software - PreMVP] Test and Verify object recognition corre	ect rate		MVP Testing	Work Finalization					
George	[Software - PreMVP] Analyze respond from both end and Ser	nd final decision to sp	eak Implement Decision-making System		Work Finalization					
					The second states and the	Oct 23 - Oct 29	Oct 30 - Nov 4	Nov 5 - Nov 11	Nov 12 - Nov 18	Nov 19 -
										Thanksg
All	[Design] Modify Plans and Goals based on Feedback from MV	/P								
Jeffery	[Hardware - PostMVP] Speaker Mounting On Frontpack									Work Fir
Jeffery	[Hardware - PostMVP] Camera/Lidar Mounting On Frontpac	k								Work Fir
Ging	[Software - PostMVP] Adjust CV model to handle more dynamic	nic situation								Work Fir
George	[Software - PostMVP] Implement Emergency Protocol									Work Fir
George	[Software - PostMVP] Algorithm Instruction Optimization									Work Fir
Ging, George	[Software - PostMVP] (Extra) Webapp Implementation									
All	[Design] Final Demo Prep									
All	[Design] Website Updates									
All	[Design] Slack Updates									
All	[Design] Team meetings with Professors and TAs									