DigiBraille

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The Problem: Current technologies for blind people do not allow for easily accessible printed braille for simple everyday use.



Text to speech

Use Case

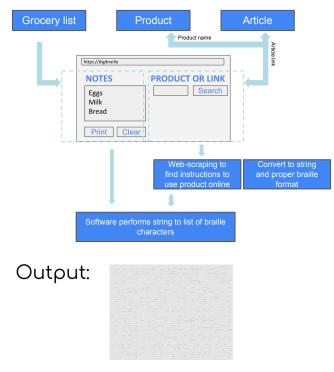
- **Problem focus**: Give blind users fast access to printed information (recipes, lists, articles etc.)
- Solution: Design a web app that allows blind users to input notes or a product they want to use, find the instructions for using the product, and print it out in braille with an embosser

• ECE Areas

- **Device Sciences**: creating a braille embosser using electromagnetic induction
- Software Systems: frontend development for user input, web-scraping to find recipe, storing and sending signals to embosser

User-Defined Input

Ex: user wants to print . . .



Use Case Requirements

User Needs

- Increased access to printed information
- Increased accessibility needs met by allowing users to use phone instead of paper
- Allow users to read braille recipes by physically embossing a recipe with braille requirements

Device Needs

- Portability and weight
- Accommodates proper paper type
- Cost Under \$100
- Speed
 - Users can't feel limited by the time it takes the device to print
- Accuracy
- Power management

Technical Challenges – Software

- Web-scraping algorithm should take **2**s (~20 pages)
- UI on website should be able to interface with braille displays as per Apple Software Kit Accessibility Guidelines on a phone
- Direction finding algorithm must be accurate
 - Keywords from user must be helpful
 - Direction must be from reputable sources
 - Algorithm must distinguish between title, ingredients, and steps
- Database
 - Keeps track of product requests in a cache system so that more popular requests can be more easily sent

Technical Challenges – Hardware

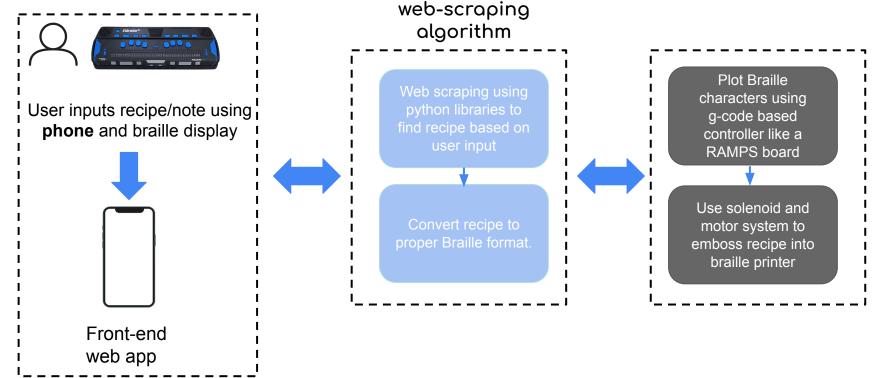
- Braille embossing should take 1 character per second
- Solenoids must not generate more than 5.5
 W
- Device should cost ~\$100 based on component prices and speed of printing
- Device should be able to work for 8.5x11 paper and emboss with the proper braille dimensions for a 25x32 character page
- Device should be 11 in. length, 11 in. width, and 5 in. height

Measurement Range	Maximum to Minimum (mm)
Dot base diameter	1.5-1.6
Distance between two dots in the same cell	2.3-2.5
Distance between corresponding dots in adjacent cells	6.1-7.6
Dot height	.69
Distance between corresponding dots from one cell directly below	10.0-10.2

 $https://brailleauthority.org/size-and-spacing-braille-characters \#: \sim: text = 1\%20 The\%20 nominal\%20 height ht \%20 of, 0.057\%20 inches\%20\%5B1.44\%20 mm\%5D.$

Solution Approach

Front-end web application



Back-end

Braille embosser

Solution Approach – Software

- Front-end
 - Create Apple Accessibility Guideline compatible
 html code with javascript
 - Host the html as a web-app on CMU server
- Back-end
 - Use Python library Requests to handle post html requests
 - Use Python library Search to query and find the best website
 - Use Python libraries such as lxml and dictionaries as a data structure to help create a file from external websites

Why use a web app instead of a text message service?

With a web-app, we can have more control over button spacing and functionality, making it more simple to use than a text message service.



Solution Approach – Hardware

- Solenoid embossing system
 - 6 5V push-pull solenoid circuit will be used to emboss the 6 dot characters
 - Solenoid system will be moved linearly along the page using X/Y plotter system
- X/Y plotter
 - Use RAMPS board, Stepper Motors, Stepper Motor Drivers, Limit Switches to operate solenoids per braille character
- Communication between hardware and software
 - Python will output RAMPS compatible g-code file

	/hy solenoids? Iow does it compare to commercial printers?
W	/hy 25x32 characters?
	lore difficult to control position with motors; iezoelectric material is out of budget.
С	heaper than commercial printers while not ompromising speed. Also allows users to print from hone.
m	5x11 in. paper fits 32 characters per line, which is ore convenient to carry around than the more onventional 40 character page.



Testing, Verification, Metrics

UI Testing	Software Testing	Hardware Testing
 Have blind user test website using braille display or Accessibility Features Have sighted user test website using Accessibility Features Make tests following Apple Accessibility programming guide for OSX and use Apple's debugger Test usability on a phone 	 Test accuracy with 100 most popular products Check webpage to file to data struct conversions Check title accuracy with search Check ingredient accuracy with webpage Check recipe step accuracy with webpage including separation of steps 	 Test gcode instructions with plain motor and device Test software sending signal to move motors Test software sending signal for each solenoid LT Spice simulations for solenoid system Test power control and embossing capabilities of 6 solenoid system

Testing, Verification, Metrics

that utilizes a standard plotting system and design of solenoid system for embossing that maximizes speed and minimizes power consumptionweb-app server and framework, web-scraping finding and simplifying instructions, storing note website info in data struct translating characters to sets of 3 signals, communicating signals of	Joshna	Zeynep
that utilizes a standard plotting system and design of solenoid system for embossing that maximizes speed and	framework, web-scraping for finding and simplifying instructions, storing notes or website info in data structure, translating characters to 2	Hardware - design solenoid system for embossing that maximizes speed and minimizes power consumption Frontend Development - create a platform for phone that allows user to input list/recipe/article that is compatible with current accessibility platforms

Schedule

18-500 ECE Design				Project Start:	9/11/2023																				
Becky Button, Joshna lyengar, Zeynep Ozkaya				Display Week:	1		9/10/2023				2023			 9/24/20					0/1/2023					2023	
TASK	ASSIGNED TO	PROGRESS	START	DAYS	END	10 1	13 W				20 21 W T								4 W						13
Course Deadlines																									
Proposal Presentation	All	WORKING	9/10/23	7	9/17/23				_																
Design Presentation	Al	NOT STARTED	9/17/23	14	10/1/23															_				_	_
Design Report	AI	NOT STARTED NOT STARTED	9/24/23	19	10/13/23 12/3/23																				
Final Presentation Slack	AI	WORKING	9/10/23	14	12/3/23																			-	-
Front-end Software	A	WORKING	8/10/23	04	12/3/23																				
Initial design	Zeynep	WORKING	9/17/23	14	10/1/23																				_
Website mock-up and usability	Zevnen	WORKING	9/17/23	1	9/18/23																				
research																									
Finalize web app workflow	Zeynep	NOT STARTED	9/19/23	3	9/22/23												_								
Build basic framework	Joshna	NOT STARTED	9/22/23	9	10/1/23												_								
Set up server	Joshna	NOT STARTED	9/22/23	3	9/25/23										_										
Incorporate notes feature	Joshna	NOT STARTED	9/25/23 9/29/23	2	9/27/23								_					_							
Incorporate recipe finding feature Slack		NOT STARTED	9/29/23		10/2/23																_				
Slack Testing and improiving	Zeynep Zeynep	NOT STARTED	10/2/23	4	10/6/23																			_	
Testing and improiving est with apple's accessibility feature		NOT STARTED	10/6/23	3	10/11/23																				
User testing	Zeynep Zeynep	NOT STARTED	10/9/23	3	10/10/23																		-		
Incorporate changes	Zeynep	NOT STARTED	10/9/23	5	10/10/23																-				
Slack	Zeynep	NOT STARTED	10/7/23	8	10/12/23																				
Integrate with back-end	Zeynep	NOT STARTED	10/22/23	2	10/24/23																				-
Refne	Zeynep	NOT STARTED	10/25/23	5	10/30/23																				
Testing and improiving	Zevnep	NOT STARTED	10/30/23	7	11/6/23																				
fest with apple's accessibility feature	Zevnep	NOT STARTED	10/30/23	3	11/2/23																				
User testing	Zeynep	NOT STARTED	11/2/23	1	11/3/23																				
Incorporate changes and refine	Zeynep	NOT STARTED	11/3/23	7	11/10/23																				
Slack/Thanksgiving	Zeynep	NOT STARTED	11/10/23	17	11/27/23																				
Final integration and refinement	Zeynep	NOT STARTED	11/27/23	6	12/3/23																				
Back-end Software																									
veb-scraping for kraft mac n cheese	Joshna	WORKING	9/10/23	7	9/17/23																				
testing and improiving webscraping	Joshna	NOT STARTED	9/17/23	14	10/1/23																				
convert string to braille characters	Joshna	NOT STARTED	9/24/23	19	10/13/23																				
test string to braille		NOT STARTED																							
create gcode file with movements	Joshna	NOT STARTED	11/19/23	12	12/1/23																				
test braille to gcode		NOT STARTED																							
Hardware Systems																									
Design Solenoid System	Becky/Zeynep	WORKING	9/17/23	14	10/1/23																				
Initial Ciruit Design for 3 solenoid embossing system	Becky/Zeynep	WORKING	9/17/23	3	9/20/23																				
imulations in LT Spice to test power limitations	Becky/Zeynep	NOT STARTED	9/20/23	3	9/23/23																				
Refine and adjust initial design	Becky/Zeynep	NOT STARTED	9/22/23	3	9/25/23																				
Design print heads	Becky/Zeynep Becky	NOT STARTED	9/17/23	14	10/1/23																				
CAD embosser "print head" prototypes (1 vs 2 vs 3 vs 6)	Becky	NOT STARTED	9/17/23	3	9/20/23																				
Design x/y plotter	Becky	NOT STARTED	9/17/23	14	10/1/23																				
CAD x/ty plotting system	Becky	NOT STARTED	9/17/23	3	9/20/23																				
Task	Becky	NOT STARTED	9/20/23	3	9/23/23																				
Task	Becky	NOT STARTED	9/22/23	3	9/25/23																				
ombine solenoid and plotter designs	Becky/Zeynep	NOT STARTED	9/25/23	4	9/29/23																				
Design control circuit	Becky	NOT STARTED	9/26/23	5	10/1/23																				
Slack	Becky/Zeynep	NOT STARTED	10/1/23	3	10/4/23																				
Refine initial designs	Becky/Zeynep	NOT STARTED	10/4/23	8	10/12/23																				
Slack	Becky/Zeynep	NOT STARTED	10/13/23	8	10/21/23																				
Begin prototyping of system	Becky/Zeynep	NOT STARTED	10/21/23	3	10/24/23																				
Fabricate and test print head	Becky	NOT STARTED	10/24/23	3	10/27/23																				
prototypes																									
Fabricate enclosure abricate and assemble parts of x/y plotting system	Becky/Zeynep Becky	NOT STARTED	10/27/23	3	10/30/23																				
Test x/y plotting system	Becky/Zeynep	NOT STARTED	11/2/23	4	11/6/23																				
Stress testing	Becky/Zeynep	NOT STARTED	11/2/23	4	11/6/23																				
Revisions and demo preparation	Becky/Zeynep	NOT STARTED	11/4/23	12	11/16/23																				
Begin integration	Becky/Zeynep	NOT STARTED	11/16/23	6	11/22/23																				
Design system to communicate w hardware via wifi	Becky/Zeynep	NOT STARTED	11/20/23	7	11/27/23																				
	Becky/Zeynep	NOT STARTED	11/22/23	5	11/27/23																				
Slack/Thanksgiving																									

Conclusions

Our proposal:

- Uses a website on a phone which is more convenient for blind people than a laptop
- Has a solenoid based embosser which makes the device more affordable and thus accessible
- Allows users to directly connect to the embosser from their phone

This device is useful and needed by the blind community and provides blind users with access to printed information at their fingertips!