

# Aware-ables



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## Introduction & Abstract

Historically, braille literacy in the United States has been on a sharp decline, and fewer than 10 percent of the legally blind Americans are braille literate [1]. Therefore, the vast majority of the visually impaired individuals can not fluently read braille text, embossed on paper or other surfaces, meant to provide pivotal guidance and assistance. Braille is an exclusively tactile system of embossed or raised dots that allow individuals with impaired vision to have similar access to inscribed forms of information. However, given how over 90 percent of legally blind Americans are braille illiterate, a means to mitigate this situation is imperative for guaranteeing adequate education to support a strong career, as well as navigational assistance. Aware-ables is a solution that aims to provide those with impaired vision with the ability to read braille regardless of their education. The proposed solution will use a bird's eye view camera on top of the wooden apparatus to capture an A4-sized braille document, then translate and read the contents back to the user. It is our hope that this solution will alleviate some of the current restrictions experienced by legally blind individuals.

## Use Case Requirements

Requirement	Target (units)	Justification
Text-to-Speech latency	2s	Common usability standard for loading wait times
Words per Frame	>10	~300wpm to match braille reading speed *NOTE: 150wpm is a comfortable speaking speed
Character Error Rate	10%	Matches error rate of traditional OCR
Word Error Rate	<10%	Errors should be corrected from spellcheck

## System Architecture & Block Diagram

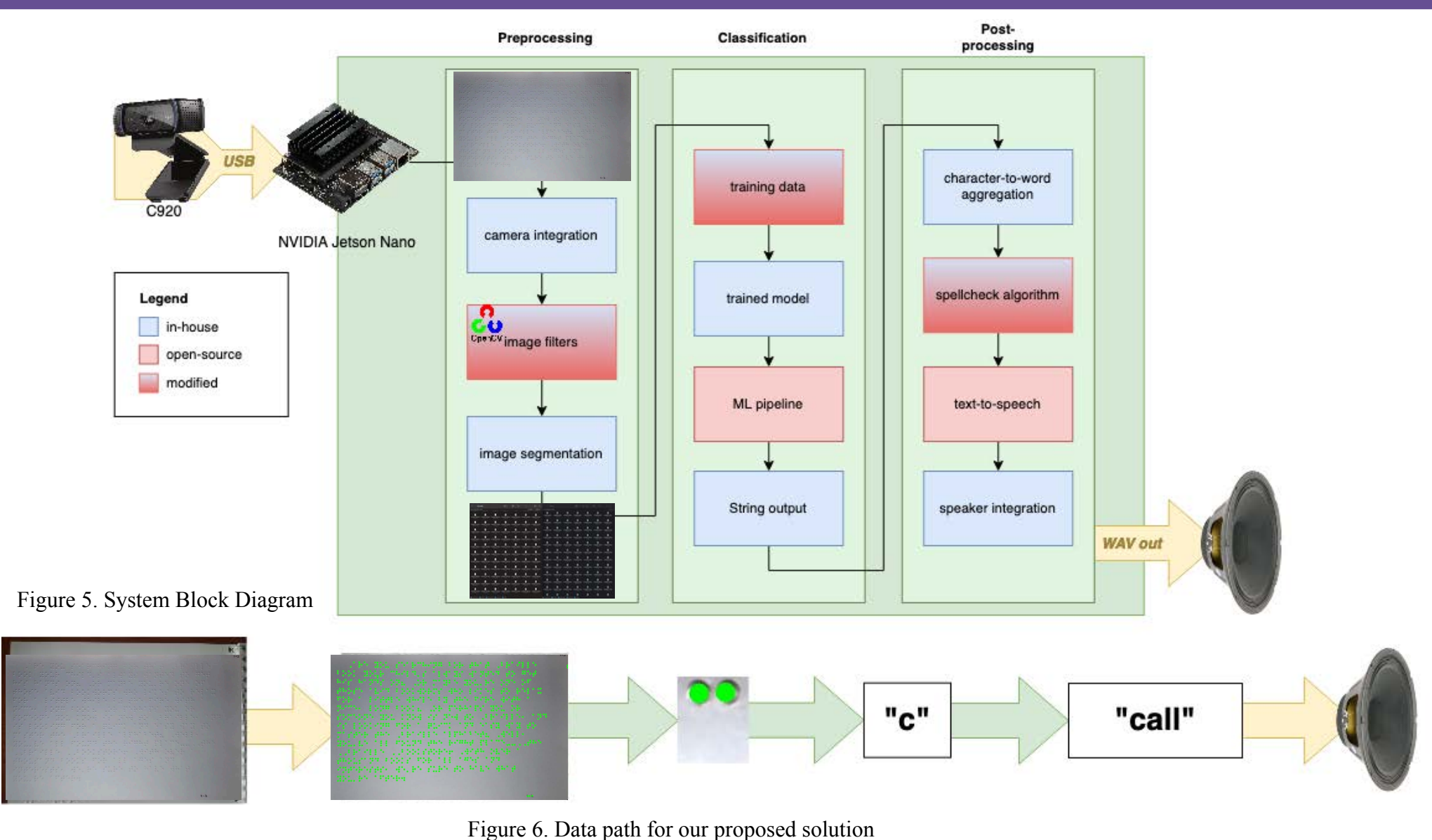
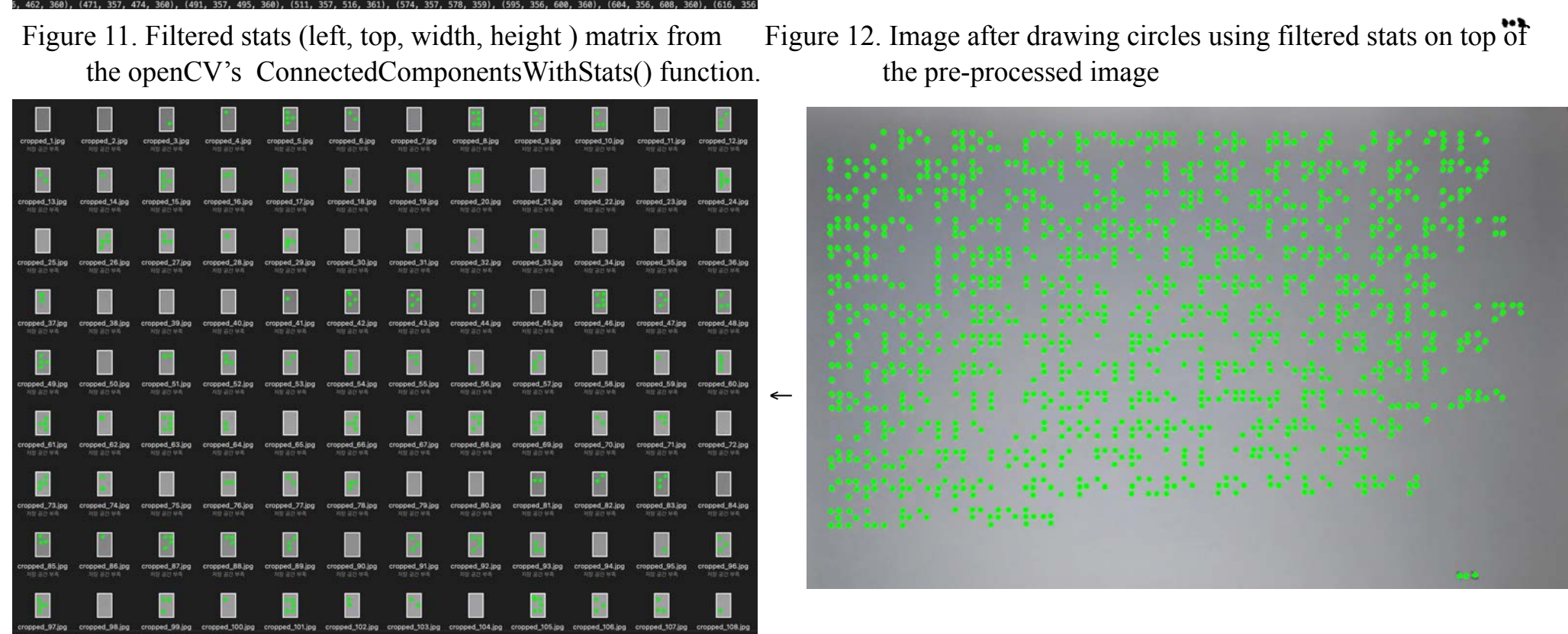
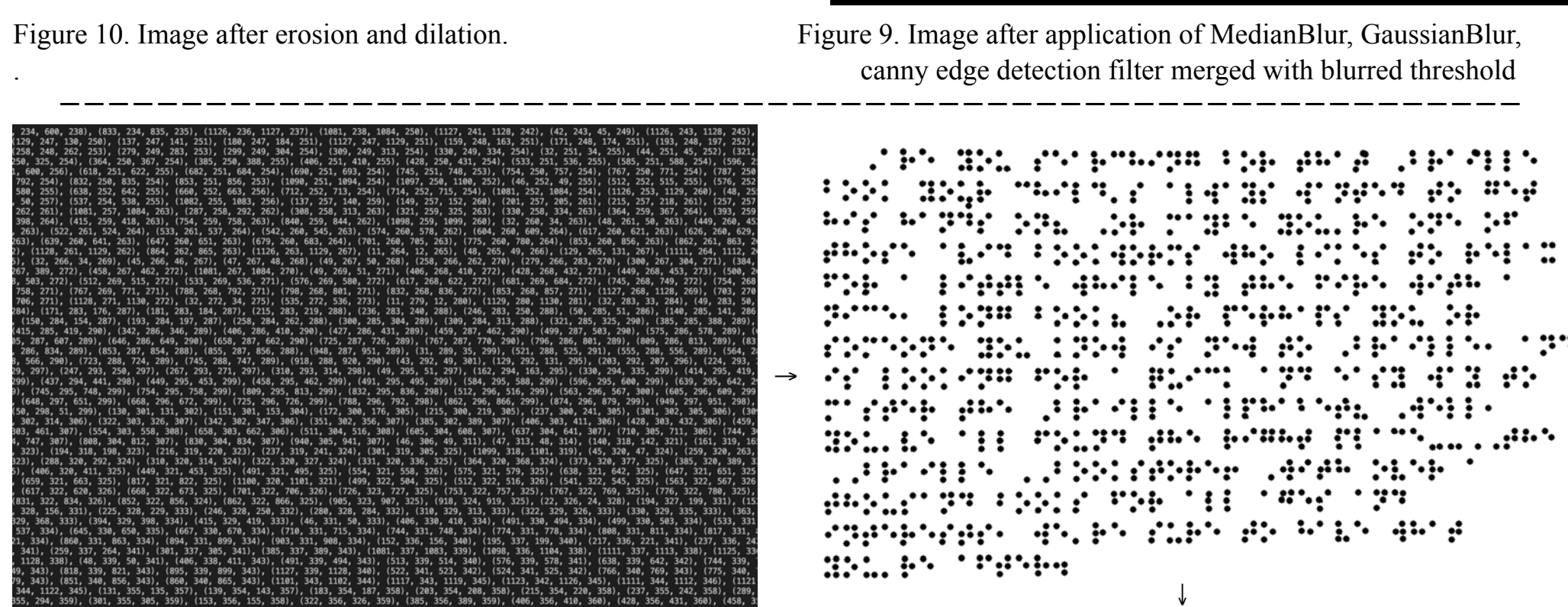
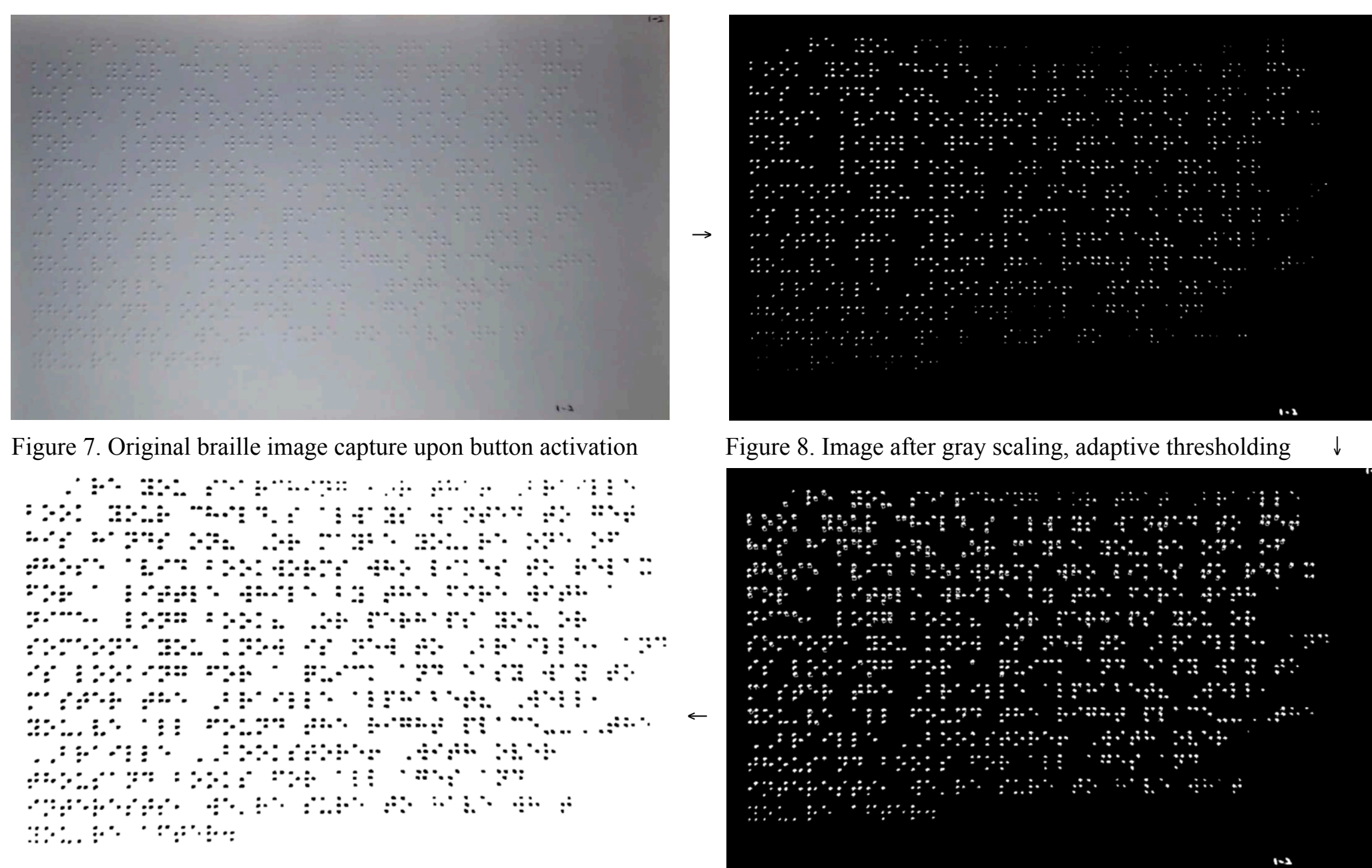


Fig. 5 presents a high-level block diagram for our intended implementation. Our software stack is split into three successive subsystems: pre-processing, classification, and post-processing. Later sections will dive into more detail about implementation specifics, however it is important to note the color coding of the blocks indicating which software components will be sourced off-the-shelf and which will be developed in-house.

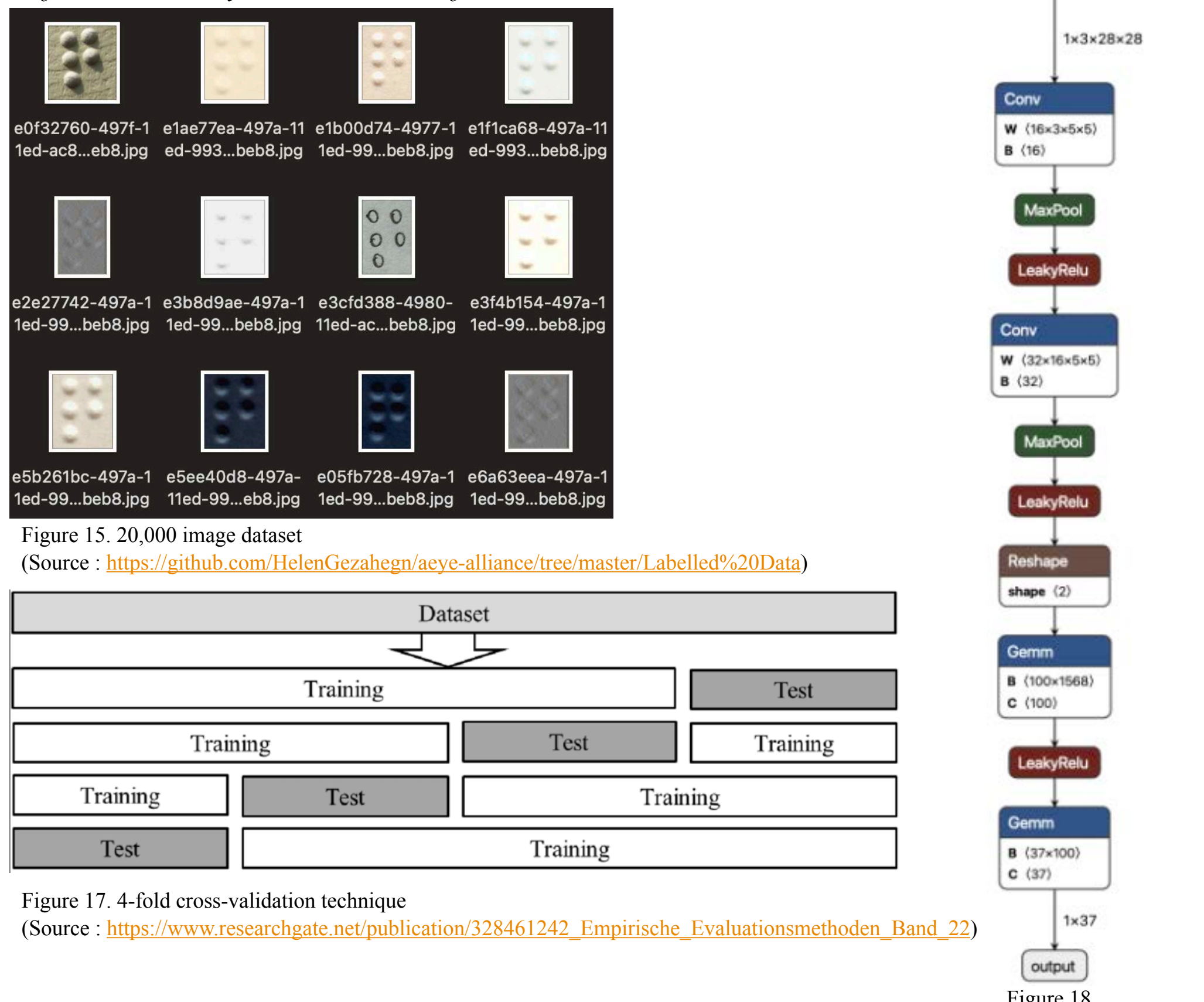
Below the block diagram, in Fig. 6, we have provided a high-level visualization of modifications being made to the input image at significant points in our data path, however, here again later figures will provide more detail. From the high-level diagram, it is clear that our software will expect an (1) uncropped, well lit image of a braille document, which will then be (2) cropped, filtered, and segmented into single braille characters, then (3) classified, and (4) concatenated into an English word, which can then be (5) read out via the speaker.

## System Description

### Software sub-system 1. Pre - processing

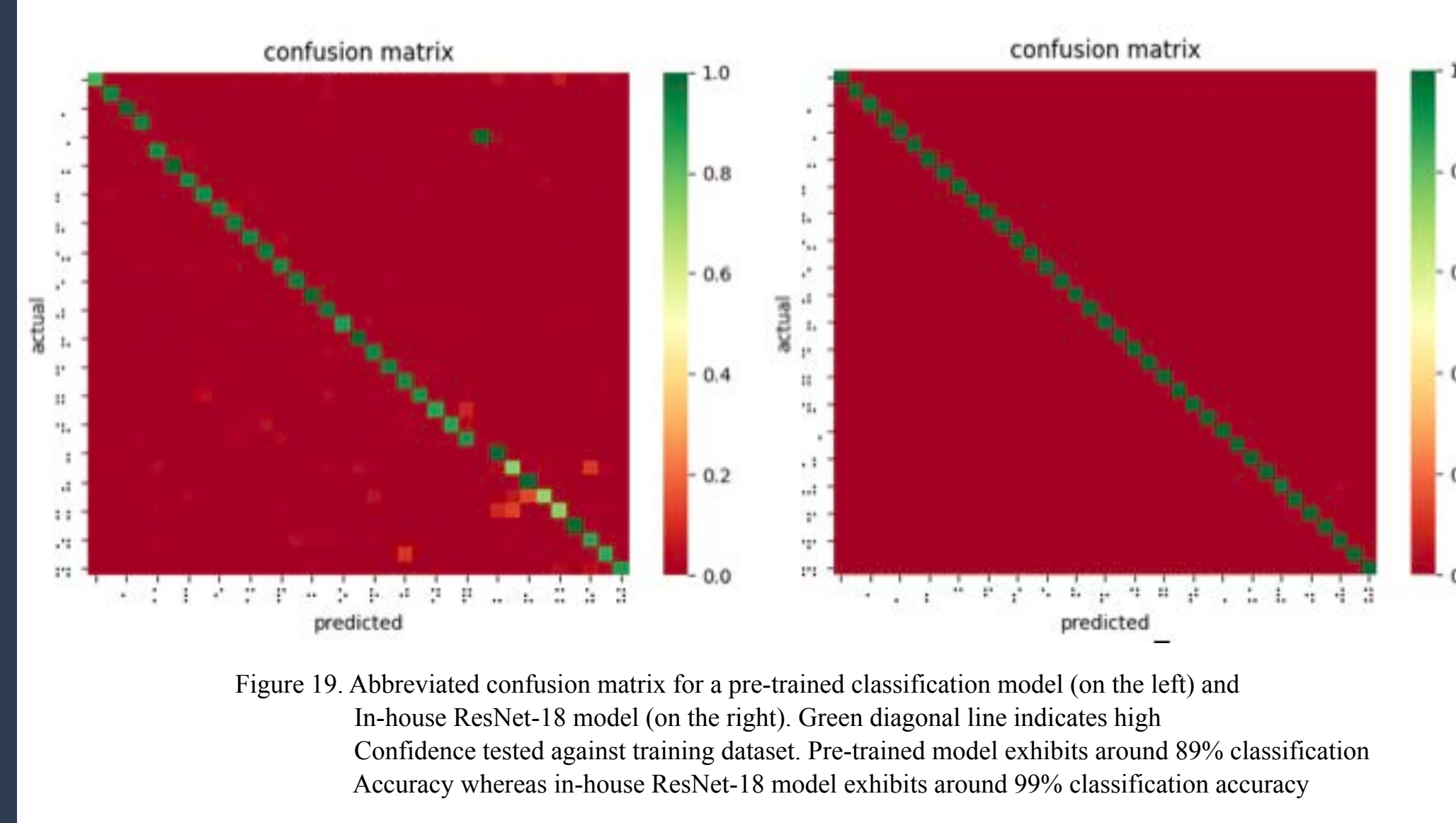


### Software sub-system 2. Classification

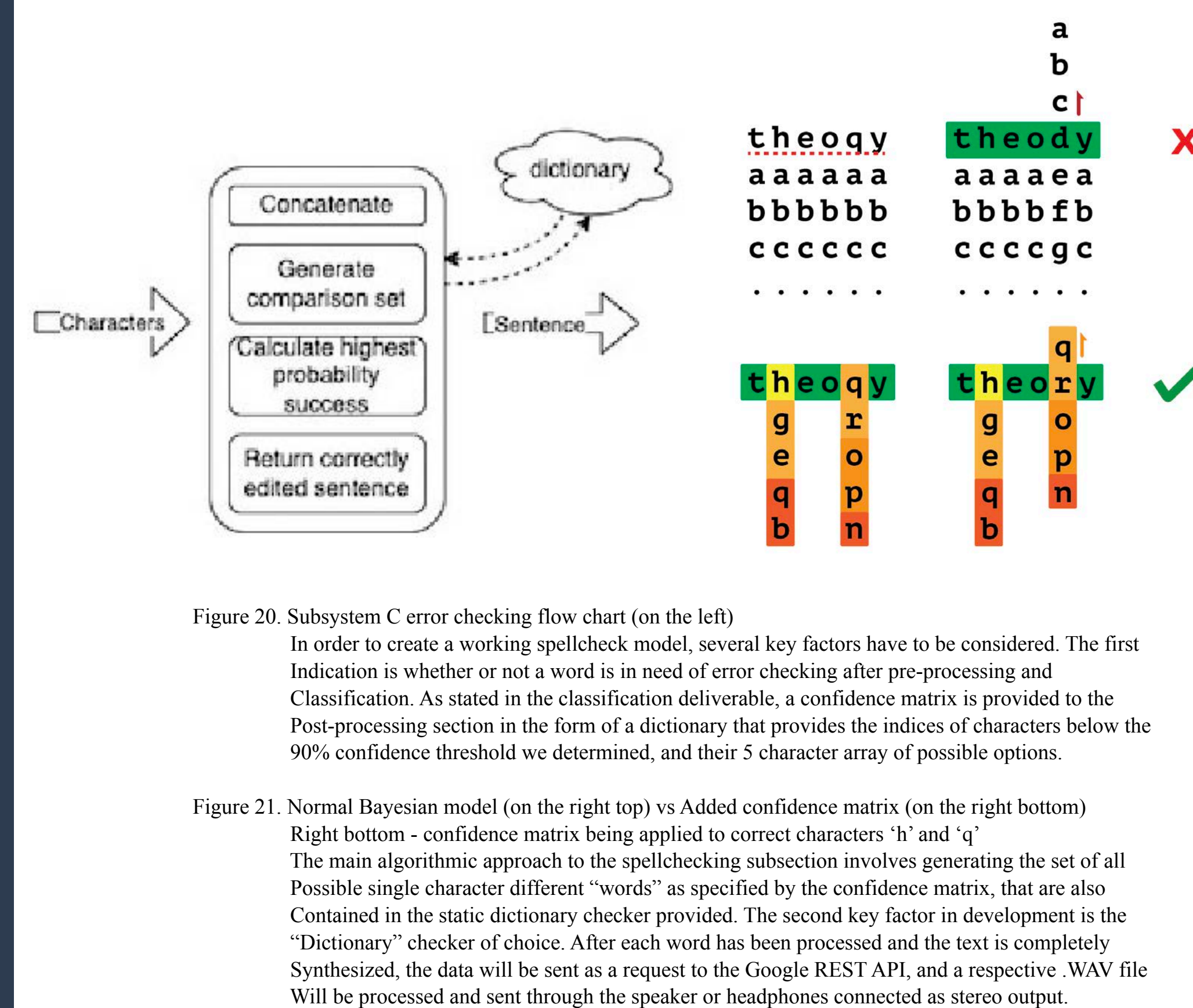


## System Description

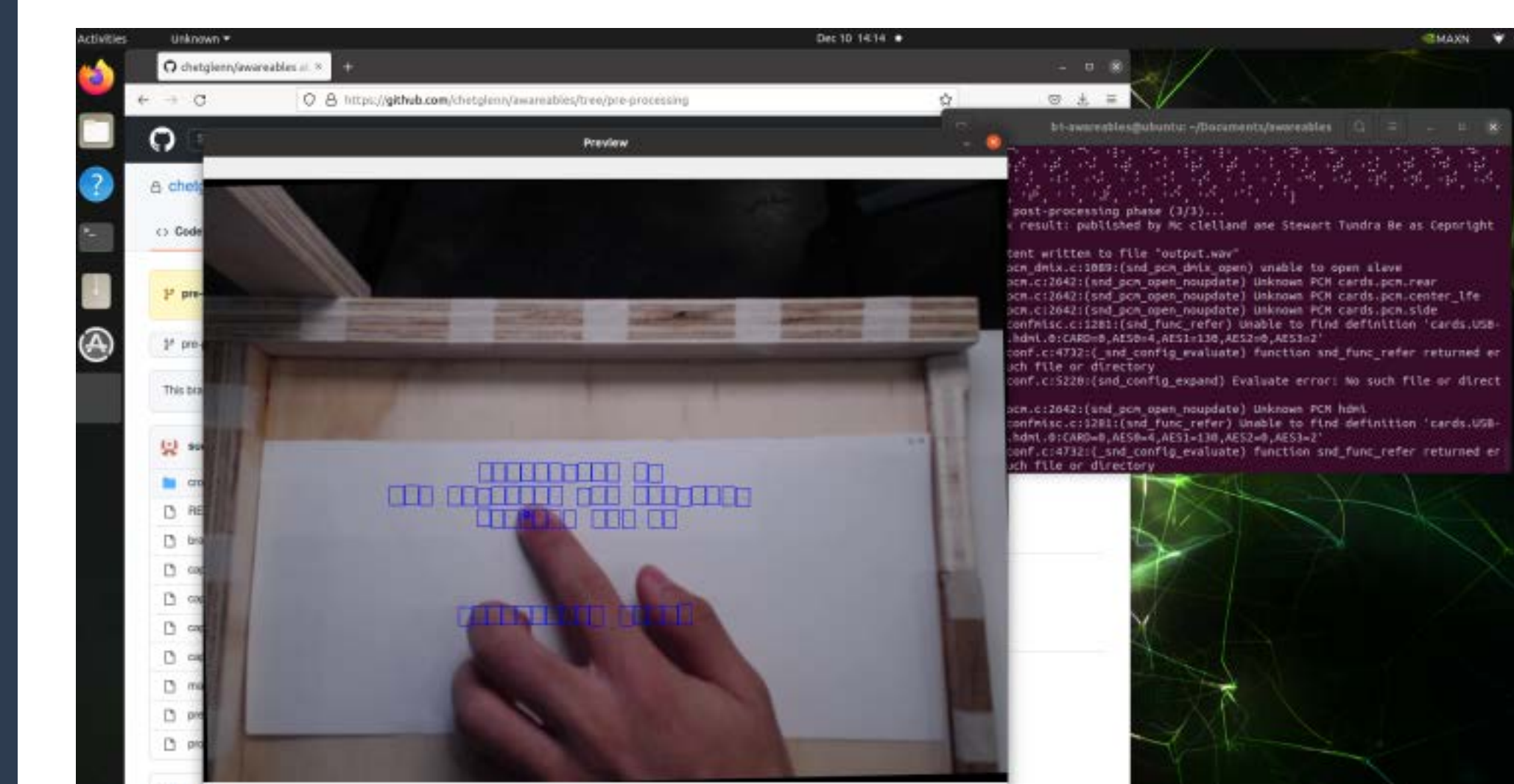
### Software sub-system 2. Classification, continued



### Software Sub-System 3. Post - processing



### Experimental Software Features: Dynamic ML Crop, Cursor Reading



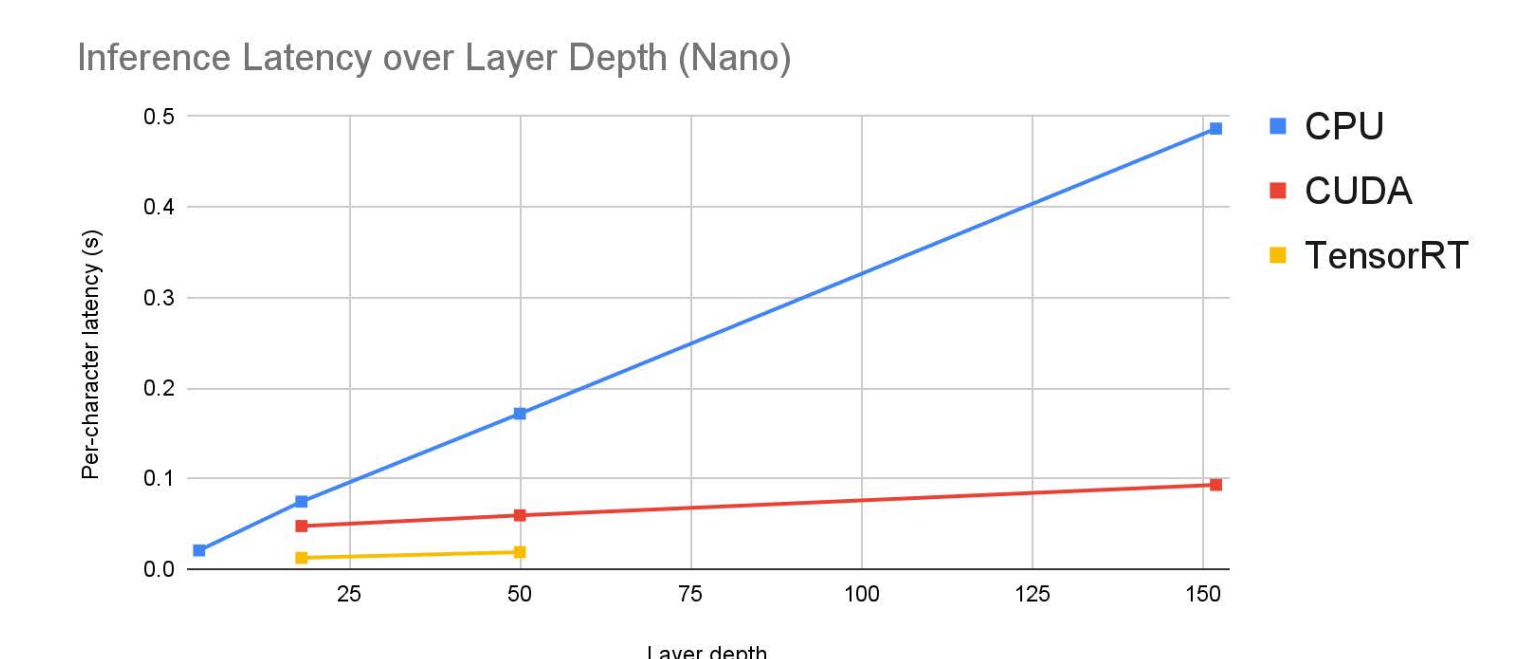
## System Evaluation

### 1. Pre - processing

Model	Performance (Character recognition accuracy)	Latency
original capture w/o ml crop	89%	< 0.5 s
nms w/o ml crop	98 %	< 0.5 s
nms w/ ml crop	99%	~ 5s

Figure 22. Performance and latency table for various design choices models

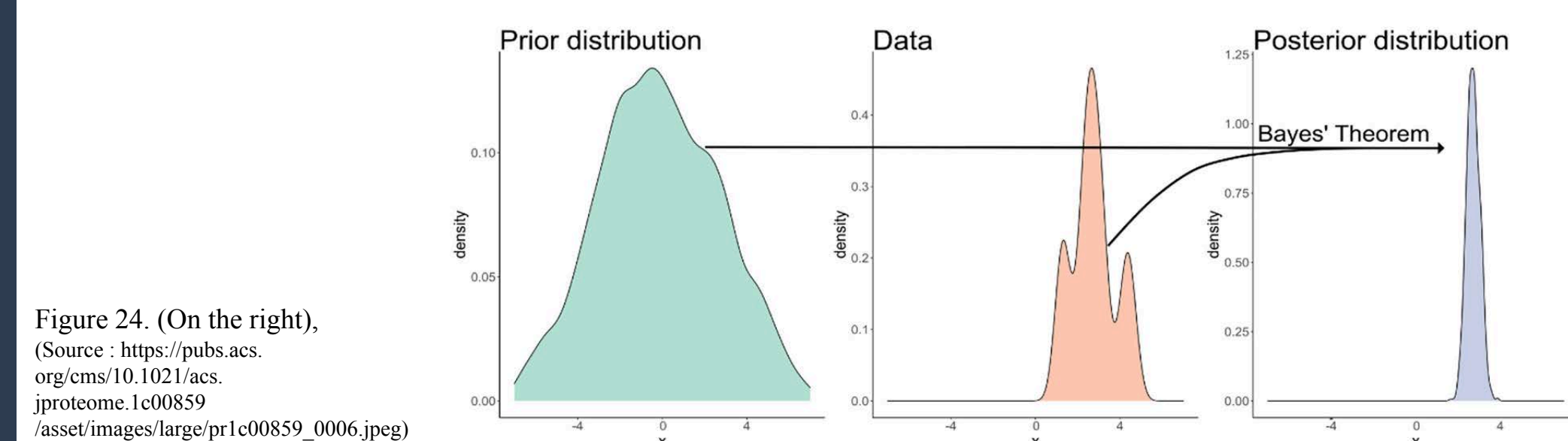
### 2. Classification



### 3. Post - processing

Model	Word Error Rate	Latency
Static Dictionary	15%	1s
Bayesian Model	8%	0.02s
Bayesian + Dictionary	5%	1s
Confidence Matrix	3%	0.5s

Figure 24. (On the left), Word Error Rate and Latency For various post-processing models



### 4. Integrated System

Requirement	Target	Actual (Nano)	Actual (Xavier)
Text-to-Speech latency	2s	**	~2.3s **
Words per Frame	>10	~8 (based on 0.5 second classification latency ceiling)	~40
Character Error Rate	10%	0.14%	0.14%
Word Error Rate	<10%	<1%	<1%

Figure 25. Integrated Systems: Validation & verification



## Conclusion & Acknowledgements

We are excited to present Aware-ables, an educational and functional appliance for reading and learning braille via text-to-speech. The completed solution uses OpenCV image preprocessing, machine learning image classification, and a custom spell check to deliver reliable Braille reading to its users. Looking toward the future, we hope this system can be adapted as a wearable device to not only personalize education but enable vision impaired users to learn braille while navigating the world. We would like to acknowledge Aeye Alliance, AngelinaReader, Google, AWS, LAMP, and Capstone staffs for their resources in guiding us toward a working solution.

[1]. Jernigan Institute. "The Braille Literacy Crisis in America." In: *A Report to the Nation by the National Federation of the Blind* (Mar.2009).