ChaseMe Alarm Clock

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Presenter: Yuhan Xiao

Application Area

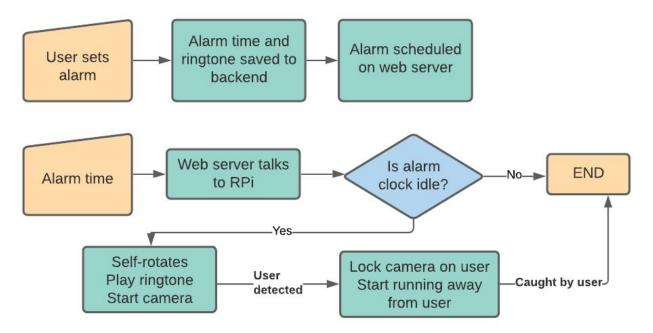
- A no-snooze alarm clock that you have to catch to turn it off
- Traditional/smartphone alarm clock:
 - easy to hit snooze
- "Clock on wheels":
 - lack reliability
 - lack durability



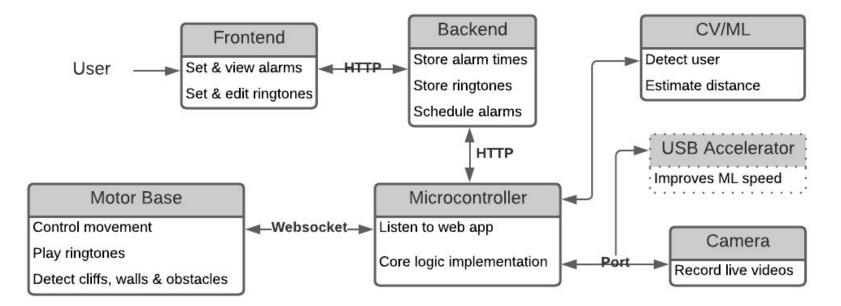
Solution Approach

- CV/ML
 - Human recognition
 - Distance estimation between clock and user
- Create 2 robot base
 - Edge/obstacle detection
 - Create2 Open Interface API
- Web App
 - Interface for users to set alarm time and ringtone

User Flowchart

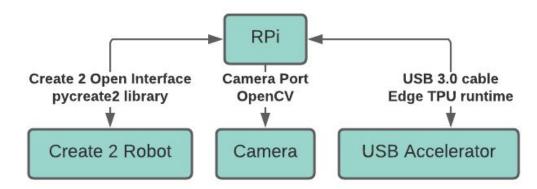


System Diagram

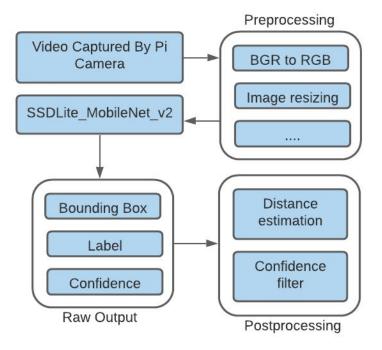


Implementation Plan: hardware setup

- Create 2 Robot
 - cliff detection
 - bump detection
 - song playing
- pycreate2 library
 - compatible w/ Open
 Interface
- Google Coral USB accelerator
 - Edge TPU coprocessor to speed up ML interference



Implementation Plan: CV/ML pipeline



Human Recognition

- TensorFlow Lite
- SSDLite_MobileNet_v2
 - suitable for running on smaller devices
 - available in Python

Implementation Plan: web app

- MERN stack
- sample-player package for playing notes
- AWS EC2 for deployment
- crontab for task scheduling

Alarm Clock User Center http://chaseme.clock											
Set Time: 8 40 AM V											
Set Ringtone:											
Pitch Duration(s) 1st Note: C4 T 1/32											
2nd Note: A4 💌 1/4 📥											
3rd Note: D3 🕥 1/8 🛋											
Add A Note (Up to 64 notes)											
Or: Import MIDI File											
Preview:											
Submit											

Validation

Requirement	Metrics						
Low latency in communication	delay from web app sends signal, to robot starts working < 1s						
	delay from facial recognition to chase starting < 0.25s						
Fast image processing	ML pipeline FPS > 10, Latency < 0.1s						
Accurate human detection	Human recognition accuracy > 90%, false positive rate < 10%						
	Camera can rotate 360 degrees, detect user coming at different directions						
Accurate distance estimation	Distance estimation accuracy > 75%, starts chase when user w/i 1m radius						
Successful obstacle avoidance	Rate of bumping into wall or obstacles the second time < 20%						
Effective wake	chase duration > 30s, chase overall linear distance > 5m						

Risk Factors

- To mitigate high latency in human detection
 - Quantize ML models: fp32 -> int8
 - Add heat sinks/fans to reduce overheating
- To improve low accuracy in human detection
 - Add more preprocessing steps, e.g. transformation

* Assumptions

- Unknown environment
- Unknown no. of obstacles
- Only one user involved
- Enough lighting for CV

	week1	week2	week3			week5	week6	week7	week8	week9		week10	week11	week12	week13	week14	week15		
Task	8	/31	9/7	9/14						10/19	10/26	11/.		/9 11/1	16 11/2				
Milestone		Abstract			Proposal Presen	1st status repo	t	Design presen	ta Design do	cument			Demo in lab			In-lab demo	Final presentatic	Final report	
Proposal&Report																			
Abstract																			
Proposal																			
Proposal Presentation																			
Report																			
Demo																			
Final																	1		
Computer Vision																			
Learn Yolo/Realsense & Order related hardware																			
Test&run on PC (human recognition)																			
Migrate onto Nano2																			
Test&Optimize																			
Fine-tune								1											
Control Flow Diagram																			
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Web Application																			
User Interaction Diagram																			
UI Mockup																			
Object Diagram																			
Frontend Development																			
Backend development																			
Frontend/backend integration + testing																			
Hosting on AWS cloud																		Whole Team	
Hardware																		Page Yu + Ech	10 Gao
Learn I/O of Create2 robot base																		Yuhan Xiao	
Communication between Nano2 and robot base																		Echo Gao	
Test & Sweep parameters																		Page Yu	
Optimization																			
Hardware Diagram													-						
[Insert new rows above this one, then hide or delete this row]																			
Integration																			
System Diagram													_						
Combine Processing unit with base																			
Test I																			
Receive/React to siganal sent from webapp														0					
Test II																			
Final Test																			
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